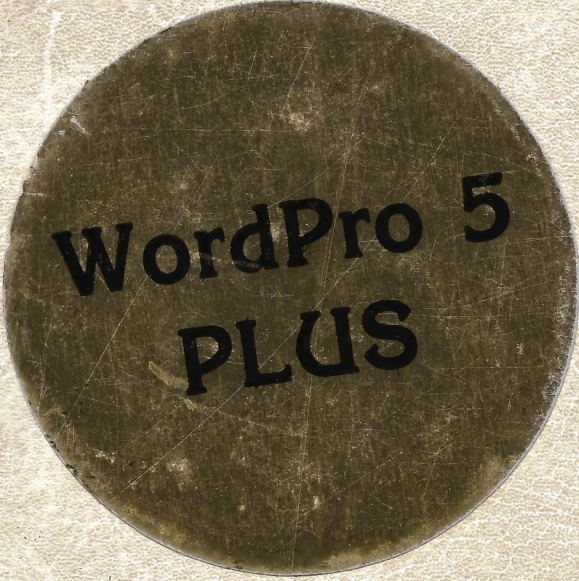


# Professional Software



**WordPro 5  
PLUS**







# Professional Software Inc.

Dear WordPro 5 Plus Owner:

Your WordPro 5 Plus program has a new and significant feature not yet outlined in your User's Guide - an on screen Help Menu. **BEFORE YOU ATTEMPT TO UTILIZE THE HELP MENU, BE SURE YOU HAVE AN UNDERSTANDING OF THE MATERIAL PRESENTED IN YOUR USER'S GUIDE.**

The first time that you enter "Extra Text Area 4," (explained on page 5-7 of the User's Guide) the Help Menu will automatically be displayed on your screen.

If you utilize this "Extra Text" area for one of its other functions (these are explained on pages 5-7 to 5-16) and wish to refer to your Help Menu again, you may do so. Simply "RECALL" (explained on page 6-4) the file named help which is stored on your WordPro 5 Plus system diskette. (However, we recommend leaving your Help Menu intact in "Extra Text Area 4" for easy access).

By following these instructions you will always have "help" available to you in a matter of seconds.

Thank you.

The Staff of Professional Software Inc.

/slb





# **WordPro 5 PLUS**

**A software product of Pro-Micro Software Ltd., marketed  
exclusively by Professional Software Inc., Needham, MA, 02194**

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50575

PROFESSIONAL SOFTWARE INC.

WordPro 5 Plus™

User's Guide

January 1, 1982

A Product of

PRO-MICRO SOFTWARE LTD.

by Steve Punter

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Professional Software Inc.

and

Pro-Micro Software Ltd.

\*\*\* NOTE \*\*\*

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\* \* \* \* \*



## SECTION 1

### INTRODUCTION

Thank you for purchasing a WordPro 5 Plus word processing software package marketed by Professional Software Inc. We would like to welcome you to the world of electronic word processing.

WordPro 5 Plus is a versatile and easy to use word processor that will allow you to type, print, and revise documents with minimal effort. WordPro 5 Plus' easy to learn commands will enable you to eliminate tedious and repetitious typing and editing tasks. With just a few steps you can insert and delete text, rearrange text within a document, move text from one document to another, and store text for later revision and/or printing. With WordPro 5 Plus, updating a letter or document is fast and simple. You will never need to manually retype entire letters or documents again.

### CAPABILITIES OF WordPro 5 Plus

The many capabilities of WordPro 5 Plus enable this word processor to save you time and effort in many applications. A few of its more powerful and often used capabilities are:

- .Form Letters with Variable Data Merging
- .Global Search and Replace
- .Decimal Tabulation for Financial Documents
- .Review Documents On The Screen  
Before Final Printing Of Document

#### Form Letters

With WordPro 5 Plus, you can produce large amounts of personalized form letters with very little effort. You simply type in the text of the letter once and type the list of names and addresses (or recall previously stored names) to receive the letter and WordPro 5 Plus automatically merges the different names into the body of the text and prints the "individualized" letters for you.

#### Global Search and Replace

With the global search and replace function you can type a single command to change an error or name repeated many times throughout a document. For example, if a delivery date is changed, you can change every occurrence of "March" in a proposal to "May" with one easy command. Changing "Mr. Smith" to "Mr. Jones" allows you to create personalized letters with simple commands. WordPro 5 Plus automatically makes these changes throughout the entire document.



### Decimal Tabulation

Complicated financial typing takes little time with the tabulation feature of WordPro 5 Plus. By simply setting numeric tab stops and tabbing to them, you can type in numbers with equal decimal places and/or dollar amounts and WordPro 5 Plus will line up the columns. Clean, tabulated columns of figures appear on the display screen.

### OVERVIEW OF THE EQUIPMENT

Fewer pieces of equipment mean fewer problems. Therefore, a typical computer system using WordPro 5 Plus usually consists of only four major components:

- .WordPro 5 Plus System Diskette
- .CBM 8032 (with 96K of memory) Computer
- .CBM Dual Floppy Disk Drive
- .CBM Dot Matrix Printer or a  
suitably interfaced ASCII Printer  
such as the letter quality NEC Spinwriter,  
Diablo 630, or Qume Sprint 5

### CBM 8032 Computer

The CBM 8032 Computer is the "brain" of the entire system. It contains sophisticated electronic computer circuitry that understands and follows the instructions that WordPro 5 Plus (and you) give it.

The other parts of the CBM 8032 Computer are a typewriter-like keyboard and a television-like display screen. The keyboard looks like a standard typewriter with eight extra keys. As on a normal typewriter keyboard, this keyboard has shifted and unshifted characters. On the right side of the keyboard is a small set of number keys, resembling the keypad of an adding machine.

The display screen looks like a television screen. When you type on the keyboard, the characters appear in green against a dark background on the computer screen. The computer screen can display up to 80 characters horizontally and 25 lines vertically.



### CBM Dual Drive Floppy Disk

The CBM 4040/8050 Dual Drive Floppy Disk holds two 5-1/4 inch floppy diskettes for storing text and programs. Diskettes are flat, round, flexible "plates" with a magnetic surface similar to the surface of an audio tape. This magnetic surface stores data in a fashion similar to audio tape recording. You can store information (letters and documents) on, or recall information from, diskettes by inputting commands from the keyboard. A single diskette used with a CBM 4040 can store approximately 170,000 characters or about 85 single-spaced pages of text. By putting a diskette in each disk drive, you can work with as many as 170 pages of text at a time. As diskettes are easily inserted or removed, you can have virtually unlimited storage on archival diskettes. If you have been equipped with a CBM 8050 Dual Drive Floppy Disk, you will have approximately three times the document storage capabilities of a 4040 Dual Drive Floppy Disk.

### The Printer

The CBM 8032 Computer can use any Commodore Printer or other high-quality, suitably interfaced ASCII printer such as the letter-quality NEC Spinwriter, Diablo 630, Qume Sprint 5, CBM 8027, or TEC 1500. Refer to your specific printer manual for information on the printer. As some printers must be slightly modified to work with WordPro 5 Plus, your PROFESSIONAL SOFTWARE INC. dealer will assist you in selecting the printer best suited to your needs.

### WordPro 5 Plus System Diskette

The WordPro 5 Plus System Diskette contains the WordPro 5 Plus system program. The system program enables the CBM 8032 Computer to understand and execute your commands. Details on when and how to insert and use the System Diskette appear later in the section, "Getting Started".

### COPYRIGHT NOTICE

The computer programs supplied on the magnetic diskette, IC ROM device, and User's Guide, are covered by international copyrights. Reproduction by any method whatsoever of these original copyrighted programs, IC ROM devices, and/or instructions, is expressly prohibited without the express written permission of Professional Software Inc., with the exception of two copies of the diskette duplicated by the end user/purchaser for internal backup uses.

\* \* \* \* \*

USING THE WordPro 5 Plus USER'S GUIDE

This User's Guide introduces you to the WordPro 5 Plus system and explains WordPro 5 Plus operating procedures. You do not need word processing experience or computer knowledge to understand and use WordPro 5 Plus. Step-by-step lessons are provided for the use of various WordPro 5 Plus functions. Exercises and a sample document (stored on your WordPro 5 Plus Systems diskette under the filename "example letter") are provided to help you quickly understand and learn WordPro 5 Plus. The "example letter" may be RECALLED, reviewed in Edit Mode, compared with the printed copy in the back of this User's Guide, printed out at your leisure, and examined in detail in order to better understand WordPro 5 Plus.

After reading this Section, it is a good idea to review the Glossary provided. A quick review of the Glossary will assist you with word processing terms that might be unfamiliar to you. After reviewing the Glossary section, as you proceed with this User's Guide, it is recommended that you read a Lesson, then do the exercise for that Lesson. Later when you are comfortable with WordPro 5 Plus operations, you can use the lessons for reference. If some terminology still seems unfamiliar, reference the term again in our Glossary. If you are not being trained in the uses of WordPro 5 Plus by your PROFESSIONAL SOFTWARE INC. dealer, it is a good idea to set aside a minimum of four hours to work with this User's Guide.

Section 2 explains the equipment in more detail, tells how to start up WordPro 5 Plus, and helps you to become familiar with the equipment. Section 3 shows how to type, print and save documents. Editing of documents is demonstrated in Section 4. Section 5 tells of the advanced functions of WordPro 5 Plus, while Section 6 discusses file handling capabilities. Section 7 covers special Disk Commands and Section 8 contains Summaries of Control Functions, Formatting Commands, Special Characters and Error Messages. Of special interest to programmers is the technical detail provided in Section 9. A Glossary of word processing terminology is included in Section 12. Section 13 will explain how to install the WordPro 5 Plus Program ROM Chip. Section 17 contains a functional index in order to assist you to find specific functions or explanations quickly.

In lieu of formal WordPro training from your dealer, it is a good idea to re-review this User's Guide. After you are fairly familiar with WordPro 5 Plus functions, you should re-do most of the exercises in this User's Guide. This "secondary training" will undoubtedly remind you of some functions that you overlooked in your first WordPro 5 Plus self-training session.

WordPro 5 Plus will save you hours of repetitive typing time. Approach this User Manual and the operation of your system with positive enthusiasm. The time you spend learning WordPro 5 Plus will be well invested. If this is your first time using a "computer system", do not be concerned. Using a word processing system today is really no more complex than the introduction and use of electric typewriters in the 1960's.



USER CONVENTIONS

Stated very simply, a "naming convention" is an agreed upon method of explaining procedures so that these procedures can be easily explained and readily understood. Our conventions relate to the way in which certain keys, and keystroke sequences, are listed in this User's Guide.

These conventions must be explained and understood in order for you to easily use this User's Guide. In many areas the manual will ask you to type in text or information. When you see the word <TYPE> and then an underlined Word, Letter or Command, you should type in the characters that are underlined. An example looks like this:

<TYPE> Hello

In this example you would type in the word "Hello" with a capital "H". In many cases you will have to press the <RETURN> key after certain commands. This will be indicated throughout this User's Guide as follows:

<TYPE> command <RETURN>

This example asks you to <TYPE> the word "command" then press the <RETURN> key.

Another convention we will use is the naming of the <CONTROL> key. The <CONTROL> key is located in the lower, left-hand corner and is represented by the OFF/RVS key. As this is probably the single most important key in WordPro 5 Plus, please take a moment to familiarize yourself with its location. Whenever you see <CONTROL> in this User's Guide you should press and then release this key.

<PRESS> is another convention. <PRESS> is used when we wish you to PRESS a key that will not show on the screen, i.e., a function key. When <TYPE> is used, the resulting keystrokes do appear somewhere on the screen. When we wish you to PRESS certain keys we will indicate it as follows:

<CONTROL> then <PRESS> e then a

This keystroke sequence asks you to press (then release) the <CONTROL> key then <PRESS> the letter e then a. <CONTROL> usually implies that you must <PRESS> another key, so the above example could appear as:

<CONTROL> e then a

In this example, the "e" and "a" would not appear on the screen; instead they would perform a function, (in this case, ERASING).

<SHIFT> is another convention. When you see the <SHIFT> convention you should press and hold the shift key while you proceed with the next convention in line (and only the next). Here is an example:

<SHIFT> CLR/HOME

This example asks you to press and hold down the SHIFT key while pressing the CLR/HOME key. A longer example could be:

<CONTROL> e then a <SHIFT> CLR/HOME <PRESS> r  
<TYPE> sample 1 <RETURN>

In this example you would PRESS the <CONTROL> key, release it, then PRESS the letter "e" key then the "a" key, then PRESS the SHIFT key (and hold it down) while you PRESS the CLR/HOME key. Then you would PRESS the letter "r", and <TYPE> in "sample 1" and PRESS the RETURN key.

This is an extreme example of the conventions, but as you can see, these conventions will allow us to explain certain keystroke sequences in a definitive way. The example above would: 1) clear/erase all text , 2) enter the FILE Mode, 3) select "r" for RECALL and 4) load the file named "sample 1" from the disk.

Throughout this User's Guide we will use an "@" (at-sign) to symbolize a Format Checkmark (Format Checkmarks will be explained later in detail in this User's Guide).

### Summary of Conventions

- <RETURN> - Press the <RETURN> key wherever you see this convention.
- <TYPE> - Type all underlined characters (including underlined spaces) after this convention. Again, only type the underlined characters. These characters will appear on the screen as they are typed.
- <PRESS> - This convention is very similar to <TYPE> except that the characters that are pressed will not show up on the screen.
- <SHIFT> - Used with a two-key sequence. When you see the <SHIFT> convention, you should press and hold the SHIFT key, then press the second key, and then release both keys.
- [] - This represents the small white square referred to as the cursor.
- @ - This represents a Format Checkmark and is produced by pressing <CONTROL> then the question mark/slash key. Throughout this User's Guide we will use an "@" to represent a Format Checkmark.



## SECTION 2

### GETTING STARTED

This section explains the basic operations of the equipment and the starting-up (loading) of WordPro 5 Plus. It will also help you to become familiar with the keyboard and screen display features so that you can efficiently type and edit text.

There are three exercises in this section to take you step-by-step through turning on the equipment, loading WordPro 5 Plus and screen editing features.

#### Section 2 contains:

- .Turning on the Equipment
- .Turning off the Equipment
- .Inserting the System Diskette  
and loading WordPro 5 Plus
- .The Status Line
- .Exploring the Keyboard
- .Screen Editing Features

\* \* \* \* \*

LESSON 1TURNING ON THE EQUIPMENTTurning On The Equipment

There are three pieces of equipment to turn on in a standard WordPro 5 Plus system: the CBM 8032 Computer, the printer, and the CBM Dual Drive Floppy Disk. Read the following information and then turn the equipment on as instructed in Exercise 1.

The power switch on the CBM 8032 is on the back, in the lower left-hand rear corner when viewed from the keyboard. Turn the switch to the ON position.

After a few seconds patterns of letters and symbols may or may not appear on the screen for a few seconds. Either way is normal. Within a few seconds the screen should clear and display the following message:

```
*** commodore basic 4.0 ***  
  
31743 bytes free  
  
ready.  
[]
```

If the screen does not clear, or if any other message appears, turn the power OFF, wait for 5 seconds, then turn the power ON again. If the message above still does not appear, ask your dealer for assistance.

The message that appears when the power is first turned ON is very simple. Here is what it means:

\*\*\* commodore basic 4.0 \*\*\* -- the CBM 8032 will respond to BASIC (computer language) commands. BASIC is the most prevalent of all microcomputer "languages" and allows you to "talk" to the computer. You will use a few simple BASIC commands to load the WordPro 5 Plus program into the CBM 8032's memory. Once loaded, WordPro 5 Plus eliminates the need to know a computer language and substitutes simple, easy to learn commands to operate the computer as a sophisticated word processing system.

31743 bytes free -- the CBM 8032 can remember up to 31,743 characters in its main memory. One character can be thought of as approximately one letter, number or space.

ready. -- the CBM 8032 is ready to accept your commands.

[] -- the blinking square on the last line is the "cursor". The cursor is in the position where the next character you type on the keyboard will appear.



To turn the power on in the printer, refer to your printer manual.

Before you turn on the power to the Dual Drive Floppy Disk, make sure that there are no diskettes in either of the drives. Lift open the small doors on the front of the drives to check. If a diskette was inadvertently left in the machine, make sure that you remove it before applying power to the unit. Applying power to the disk drive while a diskette is still in the drive can lead to loss of data from that diskette. As this is very important, we will repeat it. Before applying power to the Dual Drive Floppy Disk always check to see if there are any diskettes in the drive units. Never turn your system on or off with diskettes in the drives.

The power switch on the Dual Drive Floppy Disk is on the back panel in the lower left-hand corner. To turn the power on press the switch to the ON position.

All three indicator lights on the front of the drive will light up for a second or two and then go out. Certain CBM Dual Disk Drives will display a green indicator light when power is on. If any red indicator lights remain on after the power on procedure, turn the unit off and power on the unit again. If any red indicator lights remain on after the second try, contact your dealer.

The CBM 8050 Dual Drive Floppy Disk has a dual purpose indicator light. This indicator light is located between the upper portion of the individual drives. If the middle indicator light turns red and stays on for more than a few seconds, then a disk error has occurred. The normal "power on" color for the light is green.

\* \* \* \* \*

## LESSON 2

### TURNING OFF THE EQUIPMENT

#### Turning Off The Equipment

Before you turn the power off on any of the WordPro 5 Plus equipment, remove any diskettes in the CBM Dual Drive Floppy Disk. Open the disk drive door(s) and remove any diskettes by pulling them out towards you.

Always store diskettes in an envelope in an upright position in a diskette notebook or case.

Turn the power switches to the OFF position on the printer, CBM Dual Drive Floppy Disk, and the CBM 8032.

\* \* \* \* \*



EXERCISE 1:

TURNING ON THE POWER

Step 1: Turn the power switch in the back lower left-hand corner of the CBM 8032 to the ON position.

After a few seconds the screen displays:

\*\*\* commodore basic 4.0 \*\*\*

31743 bytes free

ready.

[]

Step 2: Lift open the doors on the CBM 4040 Dual Drive Floppy Disk and check that there are no diskettes in the unit. Remove any diskettes if found.

Step 2a: If you have been supplied with a CBM 8050 Dual Disk Drive, the doors in the front of the drive unit are slightly different. Diskette insertion and removal procedures for the CBM 8050 are explained on the next page. Remove any diskettes, if necessary.

Step 3: Turn the power switch in the back lower left-hand corner of the Dual Drive Floppy Disk to the ON position.

Step 4: Turn the printer power switch on. Refer to your dealer or to the printer manual for specific power-on procedures.

Your entire system should now be powered on and activated.

\* \* \* \* \*

Before you can load WordPro 5 Plus in the next section, the WordPro 5 Plus Program ROM must be installed in the computer. If this device has not been installed by your dealer, please reference the Installation of WordPro Program ROM in Section 13, Page 13-1.

\* \* \* \* \*

LESSON 3INSERTING THE SYSTEM DISKETTE  
AND LOADING WordPro 5 Plus

Once the equipment is powered on, you must insert the WordPro 5 Plus System Diskette into the CBM Dual Disk Drive and start up (load) the WordPro 5 Plus program. When the program is loaded into the computers' memory and then executed, WordPro 5 Plus will ask you questions about your equipment.

Your WordPro 5 Plus Systems Diskette has been recorded on both sides. One side has been recorded in 2040/4040 format. That is to say that the WordPro 5 Plus program on this side may be loaded via a CBM 2031 (Single Disk Drive), CBM 2040, 3040 (220 Volt), or 4040 Disk Drive. The other side of the diskette has WordPro 5 Plus recorded on it in 8050 format. This dual recording scheme allows WordPro 5 Plus to be loaded on any CBM disk drive. Check the front label of your disk drive to identify your model number. Very shortly we will ask you to produce a BACKUP copy of your System Diskette.

Inserting the System Diskette

The System Diskette must be inserted into Drive #0. Drive #0 is the drive on the right-hand side of the Disk Drive unit.

Model CBM 2031/2040/3040 or CBM 4040

Open (lift) the door on Drive #0 (the right hand drive). Insert the System Diskette with the label FACING UP and the notched edges toward the rear of the unit. Close the disk drive door by "jiggling" the door downward slowly and carefully.

Model CBM 8050

The CBM 8050 Dual Disk Drive has a slightly different diskette insertion procedure. Insert the System Diskette with the label FACING DOWN and the notched edges toward the rear of the unit. Once the diskette has been inserted, press the "spring loaded door" firmly down. The door will stay down and firmly seat the diskette. (Refer to your CBM Disk manual if you encounter diskette insertion difficulties.)

**NOTE:** To remove the diskette from a CBM 8050, press the "spring loaded door" down again and it will release the diskette. Push the door vertically upwards and the diskette will partially eject out of the unit. The diskette may now be directly removed.

### Loading WordPro 5 Plus

To load WordPro 5 Plus, type the following BASIC command on the keyboard:

<TYPE> load"\*",8 <RETURN>

If the message ?syntax error appears you have not typed in load"\*",8 correctly and must re-enter the command. This command tells the computer to do the following:

load"\*" -- Initialize (prepare) the diskette for use and load (or transfer) the first program on the diskette (WordPro 5 Plus) into the memory of the computer. The memory is an area of the computer that remembers whatever information or instructions you may place there until the machine is turned off, or until you instruct it to erase that information. Loading WordPro 5 Plus will take approximately five seconds.

, -- this is just a separator in the command, like a comma in a sentence.

8 -- identifies the device number of the disk drive. The device number in a command tells the CBM 8032 where to find the program that you have requested. The factory assigned device number of all Commodore Disk Drives is eight.

The CBM 8032 flashes each of the following messages on the screen as it follows your command:

```
searching for *  
loading  
ready.  
[]
```

If the "ready" message does not appear on the screen after six or seven seconds, <PRESS> RUN/STOP and then remove the System Diskette from the Disk Drive. Ensure that the circular hole in the center of the diskette is centered within its protective jacket. Re-insert the System Diskette into the right hand drive and close the Disk Drive door very slowly by "jiggling" the door closed. This slow "jiggling" will allow the diskette to seat itself properly. Reference Section 11 for additional information on the Care of Diskettes. Return to the beginning of this Section and re-load the System Diskette. If, after repeated attempts, you are unable to load the System Diskette, refer to Section 15 for Warranty Information.

### Running WordPro 5 Plus

The "ready" message and the cursor waiting at the beginning of the next line indicate that the WordPro 5 Plus program is loaded into the computer. To run the program:

<TYPE> run <RETURN>



The "run" command tells the CBM 8032 that you want to begin working with WordPro 5 Plus.

If the WordPro 5 Plus Program ROM has not been installed, the message, "Word Processor ROM not in place" will be displayed or your system will RESET itself and the flashing cursor will reappear. Installation of this Program ROM is explained in Section 13. If this message appears with the Program ROM installed, remove the Program ROM and inspect it for bent or broken pins before re-inserting it.

A new display appears on the screen, showing the following:

```
*** Word Processor Five Plus ***  
A Product of Professional Software Inc.  
by Steve Punter
```

```
What Kind Of Printer:  
Spinwriter, Diablo, Qume, Tec, 8027, or Qther?
```

Once a printer has been selected (by pressing the appropriate letter), additional information is then displayed as shown below:

```
Lines Available: 765  
153 in each of 5 text areas
```

```
Printer Device #?
```

Here is what the lines above mean:

\*\*\* Word Processor Five Plus \*\*\* -- WordPro 5 Plus is ready to accept your particular system configuration information. Note the half cursor after the question, "Printer Device #?". This is the Input Cursor. WordPro 5 Plus is asking you questions about the text and equipment you are about to use. As you answer each question, the next question appears on the screen.

Spinwriter, Diablo, Qume, TEC, 8027, or Qther? -- Many manufacturer's printers use slightly different "protocols"; WordPro 5 Plus directly supports the printers listed above (as well as some other printer types). Pressing the appropriate letter instructs WordPro 5 Plus to use "special" printer commands for the indicated printer type.

Lines Available: 765 -- There is enough room in the memory to hold 765 lines of text at one time. (If this number is slightly different in your system, do not be concerned.)

153 in each of 5 text areas -- There are five separate areas for holding text in the memory, Main Text and four Extra Text areas. The Main Text area is the primary area used to hold the text which you type while in the Edit Mode. Edit Mode is used for creating, correcting, and displaying text. The Extra Text areas

hold text you type while in Extra Text Mode. These areas of memory are like a scratch pad. You can enter text in this mode to use with special WordPro 5 Plus functions such as storing names and addresses for form letters, and displaying Disk Directories. The Extra Text Areas are discussed in more detail later in this User's Guide.

<TYPE> 153 <RETURN>

### Setting The Parameters of WordPro 5 Plus

Before you can begin to enter text, WordPro 5 Plus asks you three more questions about the equipment. As you answer each question, the next one appears. Here is what the questions mean:

Printer Device # ? -- Each piece of equipment connected to the CBM 8032 has a device number. Unless the number was changed when your equipment was installed, the printer device number is 4. All you need to do is press the <RETURN> key and WordPro 5 Plus automatically enters a 4, the default number. If you have a printer device number other than 4, enter the number then press <RETURN>.

Printer Type: CBM, 8023, ASCII, or XXXXXXXX? -- The third printer type (here shown as XXXXXXXX) will depend on the printer type previously chosen. Pressing the <RETURN> key will automatically default to the printer type selected previously (and displayed on your screen). If you previously selected Other as the printer type then you now have the option to choose either CBM, 8023, ASCII, or Spinwriter mode. If you are using a suitably interfaced ASCII type of printer, <TYPE> a. If you are using a CBM Matrix Printer, (including the CBM 8023 in Dot Matrix Mode) <TYPE> c. However, to use the CBM 8023 printer in "pseudo letter quality mode", the printer MUST BE RESET by turning it off (if it is not already) and then turning it back on. Then you would <TYPE> 8 to select the CBM 8023 in "pseudo letter quality mode". If you are using a Spinwriter <TYPE> s.

Disk Drive Device # ? -- The factory assigned device number of Commodore Disk Drives is 8. Simply press the <RETURN> key, and WordPro 5 Plus enters an 8, the default value.

WordPro has been designed so that the user can attach two Disk Drives to the CBM computer (e.g., a Hard Disk and 8050 backup or a 4040 and an 8050 combination). The Device Number for the Secondary Disk Drive is assigned to be one greater than the Disk Drive Device # of the Primary Disk Drive. WordPro 5 Plus will respond to this "secondary" Disk Drive when you specify Drive Numbers 2 and 3 (which correspond to Drives 0 and 1 of the Secondary Drive).

SPECIAL NOTE: If you are planning to use a second Disk Drive unit, the Drive to be the Secondary Disk Drive **MUST** be "pre-set" to Device# 9. This must be performed by an authorized Professional Software/Commodore Dealer.

## Preparing for Exercise 2

To review and to prepare for Exercise 2, remove the System Diskette and turn off all of the equipment. Wait 5 seconds then turn all of the equipment back on.

NOTE 1: Once WordPro 5 Plus has been loaded and run, the System Diskette may be removed to allow the insertion of a "Document Diskette". If the System Diskette is removed, you will have room for two Document Diskettes instead of one.

NOTE 2: If you have been supplied with a CBM 2031, 4040, or 8050 Disk Drive you may use a "Fast Load" method when you reach Step 3 in the next Exercise. Once your System Diskette has been properly inserted into the disk drive, instead of typing 'load "\*",8' and then 'run' you can simply press <SHIFT> RUN/STOP. (Press the SHIFT key, hold it down, then press the RUN/STOP key, then release both keys). This "Fast Load" procedure will load and run the WordPro 5 Plus program for you. If you have difficulties, use the normal loading procedure.

\* \* \* \* \*

## EXERCISE 2:

### LOADING WordPro 5 Plus

Step 1: Check that the equipment power is on.

Step 2: Insert the System Diskette into Drive #0 (the right-hand drive), and close the drive door.

Step 3: Type the following command to load WordPro 5 Plus:

<p>&lt;TYPE&gt; <u>load"*.8</u> &lt;RETURN&gt;                            then                    &lt;TYPE&gt; <u>run</u> &lt;RETURN&gt;</p>	<p>If you have an 8050/4040                            or try the "fast Load"                            &lt;SHIFT&gt; RUN/STOP</p>
--	---

Step 4: Answer the system set up questions as follows:

- a) What Kind Of Printer:  
     Spinwriter, Diablo, Qume, TEC, 8027, or Other?  
  
     <TYPE> the appropriate letter that corresponds to your printer. (Note "default" option at bottom of page.)
- b) 153 in each of the 5 text areas  
  
     <TYPE> 153 and press <RETURN>. In this case, this leaves you 23 lines for Extra Text.
- c) Printer Device #?  
  
     Press <RETURN> and WordPro 5 Plus enters the number 4, the default value.
- d) Printer Type: CBM, 8023, ASCII, XXXXXXXX?  
  
     Press <RETURN> to default to the printer type that you previously selected in Step a). If you selected "O" for Other (as a printer type) you now have the option to choose CBM, ASCII, or Spinwriter mode. <TYPE> s for Spinwriter mode, <TYPE> c if you are using a CBM Matrix Printer, (including the CBM 8023 in Dot Matrix Mode) or <TYPE> a for any suitably interfaced ASCII printer. To use the CBM 8023 printer in "pseudo letter quality mode", turn the printer off and then back on. Then, <TYPE> 8 to select the CBM 8023 in "pseudo letter quality mode".
- e) Disk Drive Device?  
  
     Press <RETURN> and WordPro 5 Plus enters the number 8, the default value.
- f) WordPro 5 Plus will display the Status Line across the top of the screen and is now ready to accept text.

NOTE: After completing Step (a), pressing the <CONTROL> key will automatically default to the maximum or correct values for the remaining steps (b)-(f).



Note: If you are using a NEC Spinwriter printer you may take advantage of automatic default values. When the Printer Kind question is first displayed (step a) you can just press <CONTROL>. This will automatically default to Spinwriter mode as well as the default values for Printer Device # and Disk Drive Device. With just one keystroke WordPro 5 Plus will be ready to accept text.

Once you have selected another type of printer (besides Spinwriter) in Step a, you may take advantage of remaining default values (Printer Device #, and Disk Drive Device) by pressing <CONTROL>.

\* \* \* \* \*

## LESSON 4

## THE STATUS LINE

WordPro Five Plus :M:I:S:C:N: C= 1 L= 1

[ ]

WordPro 5 Plus's Status Line indicates which "mode" you are operating in as well as other important information (cursor and tab positions). Please remember that the Status Line will show 80 characters across on your screen while in this User's Guide we can only show about 60 or so characters. The Status Line shows the following information:

WordPro Five Plus -- This indicates that no commands have been issued yet. Whenever commands are issued, an explanatory "conversation line" is displayed in this area.

**:M:I:S:C:N:** -- This part of the Status Line displays the "operating mode" status. Each letter represents a WordPro 5 Plus mode of operation. When you are using a particular mode of operation, the corresponding letter "lights up". The background between the colons becomes lighter and the letter becomes darker to indicate the function is ON. As an example, press the bottom left-hand corner key (<CONTROL>) and watch the :C: portion of the Status Line. Notice how it "lights up". You are now in Control Mode. Now press the <CONTROL> key again to exit the Control Mode. These Status Line indicators represent the following modes:

<u>Letter</u>	<u>Description</u>
<u>:M:</u>	Extra Text Areas -- enables you to switch into one of the four available Extra Text areas for text, special functions, and/or the displaying of diskette directories. Letter indicates which Text Area you are in, i.e., (M,1,2,3,4).
<u>:I:</u>	Insert Mode -- enables you to insert words, lines, and paragraphs into the middle of existing text.
<u>:S:</u>	Shift Lock Mode -- functions like the All Caps key on a typewriter, so that you are typing ALL CAPITALS. Characters and numbers on the top row of number keys remain in lower case unless SHIFTED. This function is activated/de-activated by pressing the backslash key.

:C: Control Mode -- activated by pressing the OFF/RVS key on the keyboard (located in the lower left-hand corner of the keyboard). This key is referred to as the <CONTROL> key throughout this User's Guide. When this mode is ON, most of the letters on the keyboard have a special non-printing function. Exit the control mode by pressing the <CONTROL> key again. As this mode is the most frequently used, familiarize yourself with the location of the <CONTROL> key. Watch the :C: on the Status Line "blink" on and off as you repeatedly press the <CONTROL> Key.

:N: Numeric Mode -- enables you to have WordPro 5 Plus automatically "line up" columns of numbers (having equal decimal places) or dollar amounts according to their decimal positions. Tabs must have been set prior to use of this mode.

All of the above modes and functions are described in more detail as you learn to use them in this manual.

C= 1 L= 1 -- Column and Line Counters -- These numbers indicate the current cursor location. The "C= 1" indicates that the cursor is in character or column position one, and the "L= 1" indicates the screen line that the cursor is on. As the cursor moves, the column and line indicator numbers will change accordingly.

The solid line across the screen serves two purposes -- it separates the Status Line indicators from the text, and it shows where any tabs have been set.

\* \* \* \* \*

LESSON 5EXPLORING THE KEYBOARD

To work efficiently, you need to be comfortable using the keyboard. The CBM 8032 actually has two keyboards. One is a typewriter style keyboard, and the other is a calculator style "keypad" for entering numbers rapidly. Most of the keys on the typewriter style keyboard work like keys on a regular typewriter, except that these keys cause characters to appear on a screen instead of on paper.

Function Keys

The keys that do not work like typewriter keys are the Function Keys. Function keys control the cursor, certain WordPro 5 Plus modes, as well as the manipulation of characters and text. These keys are described briefly in the chart below. As some of these keyboard functions have not yet been explained, just familiarize yourself with the location of the function keys described below.

<u>KEY</u>	<u>FUNCTION WITHOUT SHIFT</u>	<u>FUNCTION WITH SHIFT</u>
CRSR UP/ DOWN	CURSOR Down -- moves the cursor down one line. When the cursor is at the bottom of the screen, the characters will move off the top of the screen. If there are any characters on the lines below the cursor, they will move up. This key does not delete characters as the cursor moves over them.	CURSOR Up -- moves the cursor up one line, but will not move the cursor off the top of the screen. This key does not delete characters as the cursor moves over them.
CRSR RIGHT/ LEFT	CURSOR> -- moves the cursor one space to the right. The cursor moves to the beginning of the next line when it reaches the edge of the screen. This key does not delete characters as the cursor passes over them.	CURSOR< -- moves the cursor one space to the left. The cursor moves to the end of the preceding line when it reaches the edge of the screen. This key does not delete characters as the cursor passes over them.



<u>KEY</u>	<u>FUNCTION WITHOUT SHIFT</u>	<u>FUNCTION WITH SHIFT</u>
INST/ DEL	DELETE -- erases the character to the left of the cursor, and then moves the characters to the right of the cursor one space to the left.	INSERT -- inserts one space at the cursor position, and moves all the characters to the right of the cursor one space to the right.
OFF/ REV	REVERSE -- turns CONTROL Mode ON and OFF. Referred to in this User's Guide as the CONTROL key.	OFF -- turns INSERT Mode ON and OFF.
CLR/ HOME	HOME -- moves the cursor to the upper left-hand corner of the screen. To return the cursor to the beginning of the text (even if your text doesn't begin on the currently displayed screen), press CLR/HOME twice.	CLR -- Enters File Mode, enabling you to store files onto a diskette, recall files from a diskette, and insert files (into) the body of your displayed text.
RETURN	Prints an ARROW LEFT sign on the screen to show the end of single lines or paragraphs and erases all characters to the right of the cursor on that line. Moves the cursor to the beginning of the next line.	Moves the cursor to the beginning of the next line without disturbing the text or printing the ARROW LEFT sign on the screen.
TAB	Moves the cursor to the next pre-set tab setting.	NONE.

<u>KEY</u>	<u>FUNCTION WITHOUT SHIFT</u>	<u>FUNCTION WITH SHIFT</u>
RUN/STOP	When followed by a "0", or "1" will initialize the diskette in the indicated Disk Drive unit. A "2" will initialize both diskettes. (This function will be explained in a later Section.)	NONE.
BACKSLASH	Sets CAPITALS/LOCK Mode and lights :S: on Status Line. Releases CAPITALS/ LOCK mode when pressed again.	SAME.
REPEAT	Causes letters, numbers and a few others keys to REPEAT when both keys are held down.	NONE.

The ESC key has no function in WordPro 5 Plus.

\* \* \* \* \*

## LESSON 6

### SCREEN EDITING FEATURES

Screen editing enables you to move the cursor on the screen, scroll text from the top or bottom of the screen, insert characters or spaces into text on the screen and to delete text from the screen. The following four Function Keys are used specifically for screen editing:

CRSR UP/DOWN    CRSR LEFT/RIGHT    CLR/HOME    INST/DEL

As on a normal typewriter, each of these keys has two functions, depending on whether they are shifted or unshifted.

#### MOVING THE CURSOR AND SCROLLING

The two CRSR movement keys and the CLR/HOME key control the cursor movement on the screen. The CRSR keys move the cursor up, down, right or left without changing any characters as it passes over them. The CLR/HOME key, when depressed once, moves the cursor to the top left-hand corner of the screen below the Status Line. When depressed twice, this key moves the cursor back to the very beginning of the text.

##### CRSR UP/DOWN Key

When you press the CRSR UP/DOWN key, the cursor moves one line down on the screen. If you hold down the SHIFT key and press the CRSR UP/DOWN key, the cursor moves one line up on the screen. If you hold down this key it will automatically "repeat" and continue to move the cursor.

##### CRSR LEFT/RIGHT Key

When you press the CRSR LEFT/RIGHT key, the cursor moves one space to the right on the line. If you hold down the SHIFT key and press the CRSR LEFT/RIGHT key, the cursor moves one space to the left on the line. This key will also automatically repeat when held down.

#### SCROLLING

To move the cursor continuously in any direction, hold down the desired cursor control key. If you hold down the CRSR LEFT/RIGHT key, the cursor continuously moves right across the screen. When the cursor reaches the end of a line, it automatically moves to the beginning of the line below and continues. If you hold down the SHIFT key and the CRSR LEFT/RIGHT key, the cursor continuously moves left across the screen. When the cursor reaches the beginning of a line, it automatically moves to the end of the line above.

The CRSR UP/DOWN key moves the cursor up and down the screen in the same manner. Pressing the <CONTROL> key prior to the CRSR UP/DOWN key will allow you to scroll at an extremely fast speed.

When the cursor reaches the bottom of the screen, WordPro 5 Plus scrolls the lines up. For example, if you are moving the cursor down the text in a document that is 100 lines long, when the cursor reaches the last line displayed on the screen, it moves lines of text off the top of the screen as it scrolls the lines up. Text is not lost when it scrolls off the screen.

You can scroll the lines on the screen up or down until you reach the beginning or end of the Main Text area.

#### CLR/HOME

To move the cursor to the top left-hand corner of the screen (the HOME position), press the CLR/HOME key. Press the CLR/HOME key twice to move the cursor to the beginning of the text.

#### CLEARING THE SCREEN

To clear the screen, we must first enter the Erase Mode by pressing <CONTROL>, then e. To erase all text and move the cursor back to the HOME position, <PRESS> a (for ALL). The Erase Mode is explained in full detail later in this User's Guide. To clear your screen:

press <CONTROL>

When you first press the <CONTROL> key you will notice that the :C: on your Status Line "lights up" to indicate that you are in Control Mode.

then <PRESS> e

Notice that the Status Line indicates that you are in ERASE Mode.

then <PRESS> a

for erase "ALL".



The words "ERASE ALL" will appear on your Status Line, all your text will be erased, and you will exit Control Mode automatically. As we will ask you to clear your screen a few times in later Sections, type in a few words and then erase your text (clear your screen) by pressing:

<CONTROL> e then a

#### ABSOLUTE CURSOR MOVEMENT

The cursor may be moved to an "absolute" line number using the CONTROL function called GOTO. To activate the function press <CONTROL> g then <TYPE> (desired line number) <RETURN>.

example: <CONTROL> g <TYPE> 112 <RETURN> (goto line 112)

If you attempt to GOTO a line outside of the set-up range (as set in the power up procedure) the following error message will appear on your Status Line:

Line Out of Range :M:I:S:C:N: C= xx L= xx

The next section explains cursor control and screen editing in more detail. However, we suggest that you take a few moments to familiarize yourself with the cursor control keys before beginning the next section.

Fast forward scroll is accomplished by <PRESSing> <CONTROL> and the cursor UP/DOWN key. Fast reverse scroll is accomplished by <PRESSing> <CONTROL> and holding the SHIFT key while <PRESSing> the cursor UP/DOWN key.

\* \* \* \* \*

EXERCISE 3:

PRACTICING SCREEN EDITING

Screen editing enables you to move the cursor to any position on the screen and insert, delete or retype characters.

Step 1: Type the following quotation, followed by four asterisks (\*), a second quotation, and 0-9, then press <RETURN>. Notice that after you type the last asterisk, the cursor automatically moves to the beginning of the next line.

```
Now is obviously the time for all good men to come to the aid of their party****
However if you don't we'll understand 0123456789[]<RETURN>
```

Step 2: Now move the cursor back up to the first line of text by holding down the SHIFT key and pressing the CRSR UP/DOWN key until the cursor rests on the first line. Then press the CRSR LEFT/RIGHT key (without the SHIFT key) until the cursor rests on the "a" in aid. Notice that the cursor does not delete any characters as it passes over them.

Step 3: To practice inserting characters, we will insert four spaces between the words "the" and "aid". The cursor is now on the letter "a". Hold down the SHIFT key and press the INST/DEL key four times. This will insert four spaces after the cursor and moves the text located to the right of the cursor four spaces to the right. The four asterisks may have moved down (wrapped-around) to the next line. You now have on the screen the following:

```
Now is obviously the time for all good men to come to the[] aid of their party
**** However if you don't we'll understand 0123456789
```

Step 4: The cursor should be over the first space after the letter "e" in the word "the". Now <TYPE> \*\*\*\*. You have just inserted four characters in a line of text. The next step will show you how to delete the second set of asterisks.

Step 5: To delete the last four asterisks, press the CRSR LEFT/RIGHT key without the SHIFT key until the cursor moves to the end of the last asterisk on the next line. Now press the INST/DEL key four times, without the SHIFT, to delete the four asterisks on the second line.

Step 6: You can accomplish multi-space insertions and deletions by holding down the INST/DEL key either shifted (for insertions) or unshifted (for deletions). Practice this by moving the cursor over a letter "d" and pressing the shifted INST/DEL key for a few seconds. Now move the cursor over a letter "c" and press the unshifted INST/DEL key for a few seconds. Now you have seen how you can accomplish single character and multi-character insertions and deletions. This "repeat" function is also applicable to the cursor control keys. This allows you to easily move the cursor in all directions in an efficient manner. Before we move on, familiarize yourself with the cursor movement keys and try a few more insertions and deletions on your own.

Step 7: Clear the screen and return the cursor to the HOME position by pressing <CONTROL> e then a. The special functions of the <CONTROL> key (such as Erase Mode) will be discussed in detail later.

\* \* \* \* \*

SECTION 3

WordPro 5 Plus FUNCTIONS

TYPING, PRINTING AND MEMORIZING DOCUMENTS

This section explains how to enter text with imbedded formatting instructions to produce printed formatted documents. You will also learn how to save your text in a file to use over again.

The exercises in this section will teach you step-by-step how to type text with format commands, print a formatted copy, and save (memorize) the text on a diskette. It is recommended that you do the exercises in this section without interruptions.

This Section contains:

- .Formatting Commands
- .Typing a Sample Page
- .Correcting Errors
- .Formatting and Printing
- .Memorizing Text
- .Erasing Text

\* \* \* \* \*



## LESSON 1

### FORMATTING TEXT

If your screen still shows text from our previous example, clear the screen as follows:

<CONTROL> e then a

Before you start typing a document or letter, you must set the margins just as if you were using a typewriter. However, with WordPro 5 Plus you set the margins by using imbedded format commands in the text. The format commands also enable you to set page numbers, set line spacing, center lines of text, set right and left justification, leave blank lines, indent and release margins, and perform other useful functions and establish parameters. Imbedded format commands are like "on/off" switches. When a format command, i.e. centering, is encountered in the text it is "turned on" and all text after that point will be centered unless another imbedded format command is encountered that "turns off" centering. Similarly, if you initially set your left margin at 10 and want to change it later in your text (maybe to indent a paragraph), you would insert another format command that changes your left margin to a new value. As WordPro 5 Plus processes your text for printing, it uses the imbedded format commands to arrange your text for printing. As text is processed, WordPro 5 Plus reacts to the imbedded format commands that you have inserted/typed into the text and arranges the margins, centers text, underlines, and performs any other tasks that you have specified via your imbedded format commands.

A FORMAT COMMAND consists of two letters, which represent the abbreviation for the command name and a number. WordPro 5 Plus follows the instructions of your imbedded Format Commands when you print out or OUTPUT a document. A copy of our example letter is stored on your System Diskette. Once you have completed all of the exercises you should recall the Example Letter on your screen, examine the imbedded Format Commands, and then compare it with the printout in Section 10 of this User's Guide.

A Format Line containing imbedded Format Commands is always preceded by a special character called a FORMAT CHECKMARK. This special character, symbolized by a CHECKMARK on your screen, tells WordPro 5 Plus that the characters immediately after the checkmark are special FORMAT COMMANDS and should not be printed. A Format Checkmark is created by pressing the <CONTROL> key (to enter <CONTROL> mode) and then the QUESTION-MARK/SLASH (?/) key. Always press the <RETURN> key after the last character of the format command line to indicate to WordPro 5 Plus that you have completed your format command line. Now press <CONTROL> and then the QUESTION-MARK/SLASH key to familiarize yourself with the Checkmark command.

Throughout this User's Guide, we will use an @ (at-sign) to represent a Format Checkmark. Wherever you see an @ in a Format Line, it will represent a Format Checkmark.

Clear your screen again by pressing:

<CONTROL> e then a

\* \* \* \* \*

FORMAT COMMANDS

All Format lines must begin with a Format Checkmark which is shown on your screen as a checkmark. In our examples, the Format Checkmark will be represented by an "@". This is accomplished by pressing the <CONTROL> key, then the question mark-slash key, and ending with a <RETURN>. (In the following examples, the Format Checkmark will be represented by the "@" sign.) Most formatting commands can be imbedded in the same line as shown below. The few exceptions to this will be discussed later in this User's Guide. When imbedded commands are on the same line they must be separated by a colon.

example: @lm10:rm75:pp66:pg50:cn1 <RETURN>

rm (RIGHT MARGIN) Command

The rm command sets where on the printed page the right-hand side of the text will end. Like a typewriter, WordPro 5 Plus uses numbered column positions. Most printers can print up to 80 characters on a line, although some can print as many as 200. If you do not enter a rm command, WordPro 5 Plus automatically defaults to 80 as the right margin value.

example: @rm80 <RETURN> (sets the right margin at 80)

If you specify a right margin higher than 230, WordPro 5 Plus displays the error message "Right Margin > 230" when you try to output to the printer.

If you specify the right margin as zero (which is what you are doing if you forget to enter a number after the "rm"), WordPro 5 Plus displays the error message "Right Margin = 0" when you try to output.

lm (LEFT MARGIN) Command

The lm command sets where on the printed page the left-hand side of the text will start, using numbered character positions as in the rm command. lm must be greater than zero. If you do not enter an lm command, WordPro 5 Plus automatically uses 1 as the left margin value.

example: @lm10 <RETURN> (sets the left margin at 10)

As with the right margin, the left margin is in fact limited by the number of characters your printer can print on a line. WordPro 5 Plus lets you specify a left margin as high as 229. However, the left margin must never be equal to or higher than the right margin. If you specify such an lm, WordPro 5 Plus displays the error message, "Left Margin > Right Margin" when you try to output to the printer.

The left margin must not be zero. If you specify the left margin as zero (which is what you are doing if you forget to enter a number after the "lm"), WordPro 5 Plus displays the error message "Left Margin = 0" when you try to output. Note that you may change margins as many times as you would like within a document by inserting Imbedded Format Commands throughout your document.

#### pp (SET PRINTER PAGE) Command

The pp command sets the "length of the page", that is, tells WordPro 5 Plus the length of the sheets of paper you are printing on. With this information, WordPro 5 Plus can use the paper feed mechanism on the printer to move the paper the correct distance to begin each subsequent page in the proper place. Standard size paper (8 1/2 by 11) has 66 lines top to bottom. International paper size is 72 lines top to bottom.

example: @pp66 <RETURN> (sets number of lines at 66)

Here is a helpful system for figuring the pp value:

(Paper length in inches) times (lines per inch on printer) = pp  
                                   11      times          6                                  = 66

#### pg (PAGING) Command

The pg command is used in conjunction with the pp command. It sets the maximum number of lines of text to be printed on the page. Even though a page can hold 66 lines of text, we normally leave room at the top and the bottom of the page. The pg command tells WordPro how many lines of text to actually print within the number of lines specified in the pp command before "ejecting/form feeding" to the top of the next printed page. pg must be a smaller number than pp (because you cannot print more lines on a page than there is room for). Unless you are working with a document that will be less than a full page you should enter both a pg and a pp command before you begin typing.

Here is a helpful system for figuring the pg value:

pp MINUS (blank lines desired top and bottom) = pg  
 66 MINUS (6 + 10) = 50

example: @pg50 <RETURN> (commands printer to print no more than 50 lines on the page)

The pg value must never exceed the pp value. If you specify a pg higher than the pp you specified, WordPro 5 Plus displays the error message, "Paging > Printer Page".

NOTE: The uses of the pp and pg command will become self-evident during printing examples later in this User's Guide.

sp (SET LINE SPACING) Command

The sp command sets the line spacing of text produced when printing. WordPro 5 Plus can produce text single, double or triple spaced. Enter 1 for single spacing (no blank lines between the lines of text), 2 for double spacing (one blank line) and 3 for triple spacing. If you do not enter an sp format command, WordPro 5 Plus uses single spacing as you would in a normal letter.

example: @sp2 <RETURN> (commands printer to double space)

If you enter an sp command with a value higher than 3, the error message "Line Spacing > 3" will appear on the Status Line when you try to print the page. In our format line example, spacing is set to two lines (sp2).

cn (CENTERING) Command

The cn command centers each line of text between the left and right margins when it is printed. Entering a number "1" turns on centering, and entering a "0" (zero) turns it off. You may center individual lines or as many lines as you like. Once you turn centering on, it remains on until you turn it off.

example: @cn1 <RETURN> (turns centering on)

The cn1 command tells WordPro 5 Plus to center all text on the page between the margins during printing (until centering is turned off). The cn0 command will turn the centering off and the rest of the document will revert to the margins given in the last format command.

In our format line example, centering is turned on (cn1).

example: @cn0 <RETURN> (turns centering off)

ju (JUSTIFICATION) Command

In many publications, the normal "ragged" right margin is lined up or printed in block form to make the page look neater. This is called "justification". WordPro 5 Plus justifies by inserting spaces between words. The WordPro 5 Plus manual you are reading was printed using the justification command.

The ju command specifies justification. As in the centering command, the number "1" turns justification on and "0" turns it off. Once you turn justification on, it remains on until you turn it off. If you do not enter a justification command, WordPro 5 Plus keeps justification off.

example: @ju1 <RETURN> (turns justification on)



The justification command has been turned on, directing WordPro 5 Plus to create consistent left and right margins throughout the document during printing.

example: @ju0 <RETURN> (turns justification off)

#### ra (RIGHT ALIGNMENT) Command

When typing a document, the text is usually even at the left margin. Justification lines up the text at both the left and the right margin. Right alignment lines up text at the right margin, at the expense of the left margin. That is, the right margin is lined up, but the left margin is ragged.

Entering a "1" with the ra command turns right alignment on; entering a "0" turns it off. Once you turn right alignment on, it remains on until you turn it off.

example: @ral <RETURN> (turns right alignment on)

NOTE: Centering takes precedence over both justification and right alignment. If you have used either the ju or ra commands, these commands do not apply while centering is turned on.

Right alignment takes precedence over justification. If you have used the ju command, justification does not apply while right alignment is turned on.

#### lf (LINE FEED) Command

Some printers require that the computer send a LINE FEED (move the platen up one line) along with each CARRIAGE RETURN (move the printhead mechanism back to the beginning of the line), while others generate their own. Normally, a printer can be set to generate its own LINE FEED (as is the case with the NEC Spinwriter and the CBM model printers). lf is normally in the OFF mode, but can be turned ON and OFF with the following commands:

example: @lfl <RETURN> (turns on LINE FEED)  
          @lf0 <RETURN> (turns off LINE FEED)

NOTE: If your printer was typing on the same line (over and over), inserting an lfl command at the beginning of your text would cause the printer to print correctly.

ln (LINES) Command

Although blank lines can be left in text by simply entering each required line as just a <RETURN>, a quicker, less wasteful method is to use the ln command. ln simply puts in the number of blank lines specified.

example: @ln2 <RETURN> (leaves two blank lines in text)

ma (MARGIN RELEASE) Command

Many times, it is desirable to have a paragraph with a leading descriptor outside the left margin (you can see an example of this in the Example below, where the STEP Numbers 1 and 2 appear to the left of the associated paragraph). This can be accomplished with the ma command. ma simply "releases" the left margin by the amount specified for the first line of the paragraph. To demonstrate this, consider the following example:

@lm15:rm70:jul:ma3 <RETURN>

1. This is the first paragraph in this example. Another paragraph will follow to show you how this command works.<RETURN>

@ln1:ma3 <RETURN>

2. This is the second paragraph in our example. Once you see how this prints out, you will realize the uses for ma.<RETURN>

It will print out as follows:

1. This is the first paragraph in this example. Another paragraph will follow to show you how this command works.
2. This is the second paragraph in our example. Once you see how this prints out, you will realize the uses for ma.

SUPERSCRIPTS and SUBSCRIPTS

Superscripts and Subscripts are available on most letter quality printers. On certain printers, internal jumpers/connections must be made in order for the printer to perform these functions. If you encounter difficulties, reference the Printer Section and/or contact your Professional Software dealer.

Superscripts and Subscripts are accomplished by pressing <CONTROL> then 4 for Superscript and <CONTROL> then 6 for Subscript. These two CONTROL functions will display on your screen as a line across the top of the space (for Superscripts) and a line across the bottom of the space (for Subscripts). Depending on which Control function was used, the next character of text will be acted upon.

<CONTROL> 4 plus the character you wish to be Superscripted, or <CONTROL> 6 plus the character you wish to be Subscripted will cause the printer to print that character up or down half a line as required. Repeat the sequence for additional Superscripts or subscripts.

EXAMPLE:            superscripts<sup>1</sup>

is accomplished by:

<TYPING> superscripts <CONTROL> 4 1

EXAMPLE:            subscripts<sub>1</sub>

<TYPE> subscripts <CONTROL> 6 1

EXAMPLE:    H<sub>2</sub>SO<sub>4</sub> + HO<sub>2</sub>S<sup>2</sup> \* FORMULA B<sup>+</sup>

<TYPE> H <CONTROL> 6 2 SO <CONTROL> 6 4 + HO <CONTROL> 6 2 S

<CONTROL> 4 2 \* FORMULA B <CONTROL> 4 ±

### fp (FORCED PAGING) Command

Previously, the pg command was mentioned which would cause the printer to start a new page (eject/form feed/paging) once the specified number of lines had been printed. With the fp command, you can cause this "paging" to occur at other times. Forced Paging can take two forms; with and without a number after it.

If a number is not specified along with fp, then a "paging" will occur immediately, regardless of any other considerations. If there is a number specified, then "paging" will only occur if the number of lines left until the pg command is fulfilled is less than, or equal to, the specified number, i.e., an fp3 command would mean; if the next three lines cannot all fit on the current page, then "page" to the top of the page before printing continues..

example:    @fp    <RETURN> (page immediately)  
             @fp3   <RETURN> (page if 3 or less lines remain  
                         until the pre-set value for pg is reached)

NOTE: Forced Paging must be the last format command on a format line or must stand alone on its own format line.

cm (COMMENT) Command

Comments may be put in text with the cm command. cm lines will be ignored when the page is printed out, but will always display on the screen to relay information to the user during Edit Mode. NOTE: Comment lines should be on a line of their own, and cannot extend to the next physical screen line.

example    @cm:This is a comment within text <RETURN>

It is an excellent idea to always start a document or letter with an imbedded comment line as the first line of the document. When you recall a file, the filename would appear in the comment line. This comment line containing the filename will be helpful in Saving/Replacing documents.

pt (PITCH) Command

This command is available on most letter quality printers. In normal mode, most printers print in what is known as "10 PITCH" (10 characters per inch), while other accepted standards for character spacing are "8, 12 and 15 PITCH" (8, 12 and 15 characters per inch). The pitch size can be changed with the pt command.

example:    @pt8    <RETURN> (sets printer to 8 Pitch)  
             @pt15 <RETURN> (sets printer to 15 Pitch)

NOTE: Only 8, 10 12, and 15 pitch are allowed, any other will result in the error message "Illegal Pitch".

fa (Form Advance) Command

Form Advance (number of vertical lines per inch) is available on most letter quality printers. With this command, you may choose between 4, 6, 8, and 12 lines per inch. The default value is 6.

example:    @fa6    <RETURN> (sets lines per inch to 6)  
             @fa8    <RETURN> (sets lines per inch to 8)

NOTE: Standard 8-1/2" x 11" paper will accommodate 66 lines of type. International paper standards contain 72 lines of type. Changing the fa value will change the number of lines that the paper will handle and will affect the number that you assign as your pp value.

vp (Vertical Positioning) Command

At times, you may not wish to have the text start right at the top of the page. You could start printing further down on the paper by moving the paper, but this would mean changing the pg (and other parameters not yet discussed). The vp command will automatically leave the specified number of blank lines at the top of each page, as well as handle all other considerations.

example:   @vp3 <RETURN> (leaves 3 blank lines at  
                                  the top of the page)  
          @vp0 <RETURN> (disables the vp command)

PAUSE COMMAND

PAUSE is an imbedded format command that allows the printer to be stopped automatically at the end of any paragraph within the text. The format command "@ps: message here <RETURN>" used on a line by itself will automatically halt the printer at that point in order to change a thimble style, etc. Press the c key to continue, or the <CONTROL> key to cancel. Any short message placed after the colon will appear on the Status Line to remind you of the action that should be taken. For example, if the command "@ps:Change to ITALICS <RETURN>" was used, the message "Change to ITALICS" would appear on the Status Line when that spot in the file was reached, and the printer would wait for the operator to change the daisy-wheel element or thimble, assuming of course that a suitable printer was in use.

AUDIO FEEDBACK

For those who wish Audio Feedback, the built-in beeper in the CBM 8032/9000 may be enabled by pressing <CONTROL> <back/slash>. Pressing the same keys again will turn it off. As the CBM 8032 beeper is not very powerful, the audio feedback may be difficult to hear in a noisy work environment. (NOTE: Sound is available on the Parallel Port between CB2 and Ground on other CBM models without an internal beeper.)

ENTERING TEXT ON THE SAME LINE WITH FORMAT COMMANDS

Simply type in a semicolon after the last format command. Then you may enter text on the same line.

example:   @lml5:cn1;TITLE<RETURN>

The effect of this example would be to reset the left margin to "15" and then center the word "TITLE" between the left and right margins. The semicolon allows you to type "TITLE" on the same line, rather than on the next line.

NOTE: The only format command which CANNOT be used when placed on the same line as text is the ln (line feed) command.

\* \* \* \* \*



## LESSON 2

### PRODUCING A WordPro SYSTEM DISKETTE BACKUP COPY

Before we begin memorizing/recalling text in the next Lesson, it is important that you produce a BACKUP (DUPLICATE) copy of your System Diskette. This BACKUP copy will be the System Diskette that you will use every day.

#### Producing BACKUP Copies Of Diskettes

Producing BACKUP copies of your Document Diskettes (diskettes on which you have stored text) should be, at the very least, a daily event. Sooner or later, someone will spill something on a document diskette, severely mishandle a diskette, or erase one by mistake (See Care of Diskettes Section).

IF YOU DID NOT PRODUCE A BACKUP COPY OF THE DISKETTE, YOU WILL HAVE LOST ALL OF THE PREVIOUSLY STORED TEXT!!!

This is why we are now producing a BACKUP copy of your System Diskette; just in case something happens to it. -If you have one or two diskettes that you use quite frequently, these diskettes should always have a BACKUP diskette ready for use. Producing a BACKUP diskette is also called DUPLICATING a diskette. DUPLICATING a diskette will be covered (for emphasis) later in this User's Guide.

At this point we will ask you to perform a number of steps without explaining the commands or procedures involved. All the commands and procedures listed below will be fully explained later in this User's Guide. It is very important, however, that you produce a BACKUP copy of your System Diskette before we proceed. Review the Section on User Conventions (if necessary) and then please follow the steps listed on the next page.

Producing a BACKUP/DUPLICATE Copy

STEP a) Insert a brand new diskette into Drive #1 (with the label facing up) and close the diskette door very carefully by "jiggling" the door shut.

STEP b) Press <CONTROL> . (period) to enter Disk Mode, then

<TYPE> nl:wordpro 5 plus,99

Please check very carefully that you have typed in the above listed command exactly as shown using the number "1" after the letter "n". Do not type in the letter "l". If you make a mistake typing it in, just press the INST/DEL key to delete the wrong characters or numbers (one at a time) and then type the command in again. Once you are sure that the command has been typed in correctly, PRESS the <RETURN> key.

Please wait a few minutes for the NEWING/FORMATTING function to finish. (The left-hand disk drive light will go out).

\* \* \* \* \*

**NOTE:** If you have been supplied with a CBM 2031/2040/3040 Disk Drive (check the front label on your unit), proceed (turn to) to Section 14, "CBM 2031/2040/3040 BACKUP/DUPLICATING PROCEDURES" on Page 14-1. A different procedure will be listed there for owner's of CBM 2031/2040/3040. Again, if you have a CBM 2031/2040/3040 do not perform the steps listed below (turn to Page 14-1 instead). **If you have been supplied with a CBM 4040/8050, please follow the steps listed below, otherwise turn to Page 14-1.**

\* \* \* \* \*

STEP c) Enter the Disk Mode again by pressing: <CONTROL> .

In Step d below, use a one & zero - not the letters "l or o".

STEP d) <TYPE> d1=0 <RETURN>. This command will copy all files automatically. Wait a minute or two for the "copy" command to finish.

If the middle indicator light of your disk drive turns red and stays on, perform steps a-d again with a different diskette.

Performing the steps listed on the preceding page will copy all the files on your System Diskette onto a new diskette. Remove this diskette from Drive #1 and carefully label it "WordPro 5 Plus System Diskette". When labeling the diskette you should use a felt tip pen or use a typewriter to type the diskette name onto a separate label (supplied with new diskettes) and then carefully stick/press the new label over the existing diskette label. (Remove the newly created BACKUP SYSTEM DISKETTE from Drive #1). You will notice a small notch on one (or both) sides of the diskette. This notch must be "covered" in order to preclude accidental "writing over" of information stored on that diskette. The small adhesive tab that is used to cover that notch is called a Write Protect Tab. These tabs can be found in any box of brand new diskettes. Place a Write Protect Tab over the notch on the side of the new diskette. Press the sides of the Write Protect Tab very firmly to preclude the tab from coming loose or falling off in the future. If you do not have tabs available you may use regular clear scotch tape. Your new BACKUP System Diskette is now ready for use. Remove the original Master System Diskette from Drive#0 and store it in a safe, dry location for potential future use if your newly created BACKUP diskette fails to load properly.

From now on you should use your newly-created System Diskette for daily use. **From this point onwards, whenever you insert your newly created System Diskette for use you should insert it with the label UP (even if you have a CBM 8050).**

Insert your newly created System Diskette in Drive #0 and initialize it by <PRESSing> the RUN/STOP Key and then Q (zero).

You are now ready to proceed with the next Lesson.

\* \* \* \* \*

PUT THE ORIGINAL WordPro 5 Plus MASTER DISKETTE AWAY IN A  
SAFE, DRY LOCATION.  
THIS IS YOUR MASTER SYSTEM DISKETTE COPY

\* \* \* \* \*

NOTE: The "DUPLICATE" command would be a faster and simpler method of producing a backup copy, but as this command is not compatible among all Commodore disk operating system formats, we do not feel it would be prudent to use it at this point without a long, relatively involved, potentially confusing explanation.

LESSON 3TYPING A SAMPLE PAGE

Step 1: Clear your screen again by pressing <CONTROL> e then a. Type the sample paragraphs EXACTLY as they appear, including the errors. You will learn how to correct the errors in the next exercise.

Remember, press the <RETURN> key only at the end of each paragraph. Each imbedded FORMAT command line (first line in the example below) must also be followed by a <RETURN>. The <RETURN> key is graphically represented on the screen by a ARROW LEFT. A Format Checkmark ( <CONTROL> QUESTIONMARK/SLASH key ) is represented on your screen as a checkmark but is shown in our example as an "@".

- 1) Pressing <RETURN> displays an ARROW LEFT on your screen.
- 2) In our example below, an "@" represents a Format Checkmark (produced by pressing <CONTROL> QUESTIONMARK/SLASH key).

Everywhere that you see an "@" you should enter CONTROL Mode then press the QUESTIONMARK/SLASH key (the :C: on the Status Line will be highlighted). Watch your Status Line, the :C: should highlight every time you enter CONTROL Mode and "unlight" every time you exit CONTROL Mode). Pressing the <CONTROL> then the QUESTIONMARK/SLASH key will produce a format checkmark on your screen.

@cm:sample 1 <RETURN>

@lml2:rm75:jul:pp66:pg60 <RETURN>

Professional Software Inc. will unveil WordPro 5 Plus, a new Word Processor, at the 1978 Consumer Electronics Show. WordPro 5 Plus has the capability to handle even the toughest of Word Processing problems. Not only present problems, but future problems as well. The video display makes it easy to perform the most complex of "cut-and-paste" operations. The search and replace capability makes the tailoring of standard contracts almost autoamtic. <RETURN>  
<RETURN>

After only a few hours of instruction, a capable typist can be producing with WordPro 5. Even the more sophisticated tasks are mastered in a short time. <RETURN>  
<RETURN>

However, the most most outstanding feature of this new system is the price. WordPro 5 cost a fraction of what other Word Processors cost with the same capabilities. It is cost effective for even the smallest business office to use WordProcessing. <RETURN>

<RETURN>

If you would like to learn more about WordPro 5 Plus, contact your local WordPro dealer. He will be happy to set up a demonstration for you. <RETURN>

Step 2: Press the CLR/HOME key once to move the cursor to the beginning of the text.

\* \* \* \* \*

## LESSON 4

### CORRECTING ERRORS

Step 1: The first error is on line 7. As you move the cursor down by pressing the CRSR key, Line 7 reads:

complex of cut-and-paste" operations.

"search and replace" should be "search-and-replace". To change the space to a hyphen, use the CRSR keys to move the cursor to the space. Now press the hyphen (-) key. The space is replaced with a hyphen. Now move the cursor to the space between "and" and "replace" and change that space to a hyphen.

Step 2: Move the cursor down to the next error, which is on line 8. Line 8 reads:

The tailoring of standard contracts almost autoamtic.

To correct the misspelling, move the cursor to the second "a" in "autoamtic". Type an "m" there. The cursor moves to the next position. Type an "a" to replace the incorrect "m".

Step 3: Move the cursor down to line 14, which reads:

dPro 5 cost a fraction [ETC.]

The word "cost" should be "costs". Move the cursor to the space after the letter "t" in "cost". Insert an extra space by holding down the SHIFT key and pressing the INST/DEL key once. Now press the "s" key to enter the "s" in the space you just made.

Step 4: The next error is in line 15.

the word "use" has been misspelled, it says esu rather than use.

Move the cursor to cover the "e" in "esu". Now, overstrike "esu" with "use".



Step 5: The last error is in line 13. Hold down the SHIFT key and the CRSR key until the cursor is on line 13. This line reads:

However, the most most outstanding feature [ETC.]

Move the cursor to the right and position it in the space between the first "most" and the second/"most". Press the INST/DEL key five times to delete the extra "most" and the extra space.

Check the rest of the page for typing errors. Scroll the last paragraph up from the bottom by moving the cursor to the bottom of the screen. Continue to hold the CRSR key down until the last paragraph of the sample page is displayed on the screen. Scrolling upwards can be accomplished in the same manner by holding down the SHIFT key and then pressing the CRSR key.

If you made any typing errors, please correct them using the editing techniques already explained. There were no other errors in the sample copy.

\* \* \* \* \*

LESSON 5FORMATTING AND PRINTING

WordPro 5 Plus formats text as it prints out a copy according to the formatting commands imbedded in the text. We will use the Output Mode to print out our sample text.

Output Mode

To access the Output Mode, press <CONTROL> then o (lower case letter o). The Status Line displays:

OUTPUT\_\_\_\_\_ : : : X

There are six options you can use with the Output Mode. Three options will be discussed here, the last three options will be discussed in detail in the Advanced Formatting and Printing section of this manual. To return to EDIT Mode, press <CONTROL> again.

EXERCISE 2:PRINTING THE FORMATTED SAMPLE PAGE TO THE PRINTER

Follow the steps below to produce a formatted copy of the example paragraphs on the printer. If necessary insert a piece of paper into your printer.

Step 1: Press <CONTROL>, then the letter o to indicate that you want to use the Output Function. The Status Line now changes to:

OUTPUT\_\_\_\_\_ : : : X

Step 2: PRESS <RETURN>. The printer is now printing your sample page.

You have just printed one copy of one page - the simplest level of the Output function. Take a few moments to admire your work. In the next lesson you will learn how to save this example page for future use.

NOTE: If your printer did not function and you are not familiar with the operation of your particular printer, check all obvious potential trouble areas such as paper feed, power on, ribbon/thimble installations, ribbon alignment, etc. If you are using a NEC Spinwriter modified for use with CBM computers, reference our printer section for a few suggestions. If you are unable to get your printer to operate, contact your dealer immediately.

### OUTPUTTING THE SAMPLE PAGE TO THE SCREEN

To Output your sample page to the video screen (to see exactly what a document will look like before printing it out on the printer), follow these steps:

Step 1: Press <CONTROL>, then the letter o to indicate you want to Output. The Status Line will show:

OUTPUT \_\_\_\_\_ : : : X

Step 2: <PRESS> y. The sample page will appear on the screen exactly as it would appear if it were printed on hard copy.

Scroll the formatted page up by pressing any key (except the RUN/STOP key) and releasing it when you wish to stop. While reviewing the text for content and format, you may return the system to Edit Mode at any time by using the following keystroke sequence:

<PRESS> RUN/STOP <CONTROL>

When viewed in Video Output Mode, tops and bottoms of pages are indicated on the screen as horizontal lines. The end of a document is indicated by a horizontal line beginning with 3 ARROW UP symbols. Press RUN STOP/<CONTROL> to return to Edit Mode when the 3 ARROW UP symbols appear on the screen. A "SYNTAX ERROR", i.e., a mistake in any format command, will return you to Edit Mode automatically. The cursor will appear over the first character which caused the Syntax Error to occur. This will assist you in quickly identifying your error. After the Syntax Error is corrected you can return to the Video Output Mode using the previously described keystroke sequence.

OUTPUT MODE OPTIONS1. Printing A One-Page Document

If you press the <RETURN> key after entering OUTPUT Mode, WordPro 5 Plus prints the first page of text. If the pp and pg have not been set, WordPro 5 Plus prints all of the text as one long continuous page.

This option is useful for printing a one-page document, or to print a document and stop the printer after each page.

2. Multi-Page Continuous Printing

After entering the OUTPUT mode, press c then <RETURN> to make WordPro 5 Plus print continuously. The Status Line now displays:

OUTPUT \_\_\_\_\_ : : C : X :

WordPro 5 Plus prints the text continuously without stopping after each page.

example:     <CONTROL> q c <RETURN>

If your document is multi-page and you would like to output one page at a time, press <CONTROL> q <RETURN>. After each page has completed printing, <PRESS> c to continue.

3. Printing Multiple Copies

To print more than one copy, enter the OUTPUT mode then press the "c" key (if continuous printing is desired) then the "x" key followed by a number (maximum 255) representing the number of copies desired. If you type "x" without a number, WordPro 5 Plus prints one copy. The "x" command must be the last entry of the Output options.

example:     <CONTROL> q c x 3 <RETURN>

This example would output 3 copies continuously and then stop.

### Stopping The Printer

To stop printing at any time, press the RUN/STOP key. WordPro 5 Plus finishes printing the current line, then stops. At this point you can press the "c" key to continue printing or the <CONTROL> key to completely terminate printing. The message "Output Aborted" will appear on your Status Line to indicate the termination of printing.

\* \* \* \* \*

LESSON 6MEMORIZING (RECORDING) TEXT

Text in both the Main Text area and Extra Text area remain in the WordPro 5 Plus "memory" only as long as the power remains on. To permanently save text, we will MEMORIZE (or store) it onto a diskette. MEMORIZING is the process of recording text onto the diskette. Text stored on a diskette is sometimes referred to as a TEXT FILE.

You can think of this process like the sound track on a phonograph record. The sound track is the stored text (file) and the phonograph record is the diskette.

A file is a group of characters stored on a diskette under a specified title or file name. WordPro 5 Plus accepts file names up to 16 characters long. A file name CANNOT contain colons, semi-colons, asterisks, or commas. In addition, the first letter of the file should be an alphabetic character as opposed to a number. A file name may contain spaces.

Before you can store the sample page in a file on a brand new diskette, you must "new" or "format" the diskette. Follow the steps shown below.

Newing (Formatting) A Diskette

Step 1: Insert a brand new diskette (or a diskette that can be "written over") into disk drive number 1 (the disk drive on the left).

Step 2: Press the <CONTROL> key. Notice that the :C: is highlighted on the Status Line. You are now in the Control Mode and WordPro 5 Plus is waiting for a command.

Step 3: Now press the Wedge ">" or Period . key. The Period key (when preceded by the <CONTROL> key) tells WordPro 5 Plus that you will be giving it disk commands. The following prompt appears on the Status Line:

> \_\_\_\_\_ C= xx L= xx

The cursor is waiting after the > for a disk command. In this case, we must specify a disk drive number, a diskette name, and a two-character identification number for the diskette. This information is recorded on a special area of the diskette called the Directory.



You have just told WordPro 5 Plus that you want to "NEW" the diskette, that the diskette is in drive number 1, and the name you want to give the diskette is Practice. Since this is the first diskette you have used, its disk ID number is 01.

<TYPE> nl:Practice,01 <RETURN>

The disk drive light comes on, and you can hear humming and clicking sounds. When the disk drive indicator light goes out, the diskette is ready to record files. This initial process of preparing a diskette is called "newing" and takes about 3 minutes to complete. This process only has to be performed ONCE PER DISKETTE WHEN THE DISKETTE IS PREPARED FOR USE THE VERY FIRST TIME. NEWING will also erase all files stored on a used diskette and allow it to be used again as a "fresh diskette".

NOTE: If the middle light of your Disk Drive remains a constant RED, perform these steps again with another diskette.

### FILE MODE

We are now ready to memorize/store your sample letter. To memorize text from the memory to a diskette, we use the FILE Mode. To enter the FILE Mode, <PRESS> <SHIFT> CLR/HOME, i.e., hold down the SHIFT key and press the CLR/HOME key. The Status Line displays:

Recall,Memorize,or Insert :M:I:S:C:N: C= xx L= xx

<PRESS> m for Memorize. The Status Line displays:

MEMORIZE - DRIVE # ? :M:I:S:C:N: C= xx L= xx

Type the drive number that contains the document diskette you want to store the file on (in this case Drive 1, so <TYPE> 1). The Status Line displays:

MEMORIZE 1: :M:I:S:C:N: C= xx L= xx

<TYPE> sample 1 <RETURN>. The screen will now display:

MEMORIZE 1:sample 1 :M:I:S:C:N: C= xx L= xx

When WordPro 5 Plus finishes storing the file named sample 1, the Status Line displays the word "Stored" and the drive number and the filename.

Stored - N:[file name] :M:I:S:C:N: C= xx L= xx

The Status Line now reads:

Stored - 1:sample 1 :M:I:S:C:N: C= xx L= xx

Stored :Indicates that the text in the memory of WordPro 5 Plus is now recorded in a file on a diskette.

1: :Indicates the number of the disk drive containing the diskette on which the file was recorded.

sample 1 :This is the file name.

Your sample paragraph is now stored on diskette.

You may cancel FILE Mode by pressing the <CONTROL> key. The screen still displays the last screen of text that was just saved. Notice that when you memorize text you do not erase it from the screen.

\* \* \* \* \*

## LESSON 7

### ERASING TEXT (ERASE Mode)

After text is memorized in a TEXT FILE on a diskette, you can clear the memory. To clear all the memory or a portion of the memory, use the ERASE Mode described in the steps below:

Step 1: Position the cursor about half way down your text on the screen, and a few characters into a line.

Step 2: PRESS <CONTROL> and then <PRESS> e. The Status Line displays:

Erase \_\_\_\_\_:M:I:S:C:N: C= xx L= xx

Indicating that you are now in the Erase Mode. (You can cancel the Erase mode before any "damage" is done by pressing the Control key.)

Step 3: Erase everything from the cursor onward by <PRESSing> r (for REMAINDER). Note that the remainder of the line the cursor was on was ERASED as well as all the text below it.

Step 4: Erase entire text by pressing <CONTROL> e a (for Erase ALL).

Erasing commands "r" , "a" and "l" are explained more fully on the next page. Once you have entered the ERASE mode (<CONTROL> then e) pressing the letters above will produce the results indicated in the ERASE Command Summary on the following page.

\* \* \* \* \*

SUMMARY OF  
ERASE MODE COMMANDS

Erase Mode is established by <CONTROL> e, and is followed by:

- a        All -- erases all of the characters in the memory, then positions the cursor at Line 1, Character 1.
- r        Remaining -- erases all the text on, and beyond the current cursor location.
- l        Line -- erases a specified range of lines. A "range" must have been previously set (RANGE functions will be explained later in this User's Guide).

After pressing <CONTROL> e, the Erase mode can be aborted by pressing <CONTROL>.

After an Erase function is completed, you will automatically exit Control Mode.

\* \* \* \* \*

## SECTION 4

### EDITING TEXT

This section explains how to initialize a diskette for daily use, recall a file from a diskette, call a Diskette Directory, as well as additional editing features of WordPro 5 Plus.

Inserting, deleting and rearranging text can be done quickly with <CONTROL> functions, such as moving and duplicating sentences and paragraphs. A SEARCH and REPLACE function enables you to quickly search for strings of text and replace them with new text.

Each lesson in this section explains an editing function. A practice exercise using the sample page typed in Section 3 follows each lesson.

#### This Section contains:

- .Calling a Diskette Directory
- .Initializing a Diskette and Recalling Text
- .Deleting Words, Sentences and Lines
- .Inserting Words, Sentences and Lines
- .Moving and Duplicating Lines of Text
- .Search and Replace
- .Updating Text Files on Diskette

\* \* \* \* \*

## page 4-2

## EDITING TEXT

WordPro can memorize text on or recall text from any of four (4) disk drives numbered 0, 1, 2, or 3. Drives 0 and 1 refer to drives 0 and 1 of the "primary" disk drive with the "Disk Drive Device #" specified when WordPro was loaded (usually 8). Drives 2 and 3, however, refer to drives 0 and 1 of the "secondary" disk drive with the device number one greater than specified when WordPro was loaded.

Directory # 0: :M:I:S:C:N: C= xx L= xx

This will call up the Directory on the diskette residing in drive #0 (our System Diskette). Notice that the drive indicator light will activate momentarily when a Directory is called. The screen now displays:

wordpro 5 plus	wordpro 5+ b/u	example letter	linked letter
linked letter 1	linked letter 2	demo	demo 1
help			

Blocks Free = XXX

As you store more and more FILES on your diskettes it may sometimes be troublesome to keep track of what is stored on your diskette. With WordPro 5 Plus we have constructed your directories for easy output printing. To print out a directory (once called to the screen), press <CONTROL> Q (to enter the OUTPUT mode) then <RETURN>. This will print out your diskette Directory for easy reference.

example:                   <CONTROL> Q <RETURN> (number 0)  
                               (calls directory, wait a moment)  
                               then <CONTROL> Q (letter o)   <RETURN>

The above series of Commands will call the directory from Drive #0 to the screen, then print it out on the printer.

NOTE: When you call up a directory on the screen (in Main Memory), the directory erases the text that was previously displayed. If you have text in Main Memory and you wish to view a directory you must save your text on a diskette if you wish to use it again. Later in this User's Guide we will explain how to use the Extra Text areas to view directories without disturbing the text in Main Memory. In addition, when calling up a directory, the error indicator light will activate momentarily; this is a normal operation.

Directories can also be "selective". After pressing <CONTROL> Q 1, 2 or 3 WordPro will allow you to "selectively" display similarly named files in the directory.

At this point if you press <RETURN>, the directory from the chosen disk drive will be displayed. However, if you would like to see a directory of similarly named files, you can specify which file names should be displayed. If you wanted to see a directory of all the files that start with similar letters, you would enter two or three characters, then an asterisk, then <RETURN>. Here is an example using our System Diskette:

Call a directory on drive #0 by pressing <CONTROL> Q <RETURN>. The directory should now be displayed on your screen. However, we can call a selective directory of all the files that start with "word" by pressing:

<CONTROL> Q word\* <RETURN>

WordPro 5 Plus will search disk drive #0 for file names that start with "word". Similarly, if you wanted to see a directory of all the files that start with the letters "link" you would enter:

<CONTROL> Q link\* <RETURN>

\* \* \* \* \*



LESSON 2INITIALIZING A DISKETTE AND RECALLING TEXT

Each time you insert a diskette into a disk drive during daily use, you need to inform WordPro 5 Plus that the diskette is there. This process is called "INITIALIZING".

Initializing a Diskette

Initializing enables the Disk Drive unit to accurately "read" the diskette name and id numbers stored on the diskette. Initializing also positions the "read/write head" for proper reading and writing/storing of the files on the diskette. To initialize a diskette, press the RUN/STOP key. The Status Line displays:

Initialize :M:I:S:C:N: C= xx L= xx

Type the number of the disk drive (0 or 1) that contains the diskette. The Status Line displays:

Initialize Drive # N :M:I:S:C:N: C= xx L= xx

After a few seconds, the diskette is now initialized and ready for use. Pressing the RUN/STOP key then the "2" key initializes both disk drives. The example below will Initialize both diskettes.

example: <PRESS> RUN/STOP then <PRESS> 2

Recalling Text

Once text is memorized in a FILE and erased from the screen "memory", you must recall the FILE back into main memory to use or edit it again.

Hold down the SHIFT key and press the CLR/HOME key to enter the FILE Mode. The Status Line displays:

Recall,Memorize,or Insert :M:I:S:C:N: C= xx L= xx

<PRESS> r to indicate Recall. The Status Line displays:

RECALL :M:I:S:C:N: C= xx L= xx

Type the exact name of the file (or the first few characters and then an asterisk "\*") to be recalled and press the <RETURN> key. Ensure that you type the exact name of the file (as it was stored) in lower case. The file will be loaded from diskette and displayed on your screen. You can then edit or print the TEXT.

<TYPE> sample\* <RETURN>

Note: To recall from the Secondary drive, the DRIVE NUMBER and COLON : MUST be specified before the file name. For example:

RECALL 2:sample letter :M:I:S:C:N: C= xx L= xx

EXERCISE 1:Initializing A Diskette

Every time a diskette is inserted into a disk drive during daily use, that diskette must be initialized. The INITIALIZATION process aligns the disk drive read/write mechanism with a certain area of the diskette called the Directory area. Preparing a brand-new diskette for use the very first time (or erasing the data off a used diskette) is called NEWING a diskette. This NEWING function is usually performed once per diskette. The NEWING process prepares the diskette, in a certain format, to enable the diskette to store information. NEWING a diskette is not the same thing as INITIALIZING a diskette. When a diskette is NEWED for the very first time, the user specifies a diskette name and diskette ID number, i.e., (nl:practice,01). When a diskette is INITIALIZED for daily use the disk drive unit (not the computer) reads the diskette name and diskette ID number and remembers it. The disk drive then "knows" that a particular diskette is in a particular drive (drive zero or drive one).

Every time a diskette is inserted into a drive for daily use it must be INITIALIZED. As an example, if you removed your system diskette from drive zero (after loading WordPro 5 Plus) and replaced it with a diskette containing letters/documents you would have to INITIALIZE drive zero.

INITIALIZING AND RECALLING

In this exercise you will initialize the diskette that contains your sample text and recall the text into memory to use the editing exercises in this Section. If your equipment is turned off, turn it on and load WordPro 5 Plus. Repeat Exercises 1 and 2 in Section 2 if you are having trouble remembering the procedures.

Step 1: Insert (if necessary) the diskette with the "sample 1" TEXTFILE into Drive #1.

Step 2: Initialize the diskette by <PRESSing> the RUN/STOP key and then <PRESS> the number 1. Re-initializing a diskette is harmless.

Step 3: Recall the file "sample 1" from the diskette. Enter the FILE mode by pressing <SHIFT> CLR/HOME. The message "Recall, Memorize or Insert" should appear on the Status Line. Now <PRESS> 1 then <TYPE> sample 1 <RETURN>.

Your text will now be recalled and displayed on the screen. You will use this text in the editing exercises that follow. Notice that when you recall a file it erases (overwrites) existing text. In this case notice that the directory from our previous example was erased and replaced by your sample 1 document.

Notice that the green activity light lights up on a drive when it is being used.

### Recalling Directly From the Screen Directory

Call a diskette directory on drive #1:

Press <CONTROL> 1 (number 1) <RETURN>

Notice that calling a directory erases all previously displayed text. Also notice that when a Directory is displayed, automatic "Directory Tabs" will be set. These Tabs allow you to easily "TAB" across the columns of file names that are displayed in a Directory. When you have a directory up on the screen, you can automatically read the file name directly from the screen via the "Screen Read Function". This saves you the trouble of having to type the file name in manually. Bring your cursor straight down to the screen line containing the file name that you wish to load (in this case "sample 1"), "TAB" (if necessary) your cursor over to the column where the file name is located, then enter the File Mode and <PRESS> r for RECALL as usual. However, when WordPro 5 Plus asks you for a file name, instead of typing in "sample 1" just <PRESS> the BACKSLASH key. The file name will magically appear on your Status Line. Pressing <RETURN> will automatically load the specified file.

This "Read From The Screen" function is very useful and can be used to easily store/replace textfiles. If you always have your file name on your first line (as a comment line, i.e., @cm:filename) you can easily store/replace files by moving the cursor directly over the first character of the file name (on your comment line), entering File Mode, pressing "m" for Memorize, pressing the BACKSLASH key (this "reads the screen" and inserts the file name in the Status Line), and then <RETURN>.

\* \* \* \* \*

LESSON 3DELETING WORDS, SENTENCES AND LINES

The Delete function enables you to delete words and sentences from your text faster and more easily than using the INST/DEL key. To enter the Delete mode, <PRESS> <CONTROL> then <PRESS> d. The Status Line now displays:

Delete :M:I:S:C:N: C= xx L= xx

There are three options you can use with the Delete function, delete Words, delete Sentences, or delete Lines.

Deleting Words

To delete a word, position the cursor at the beginning of a word you want to delete in your sample paragraph and enter the DELETE Mode. Type "w" to indicate word. WordPro 5 Plus highlights the word and space after it to show you what will be deleted. Press the <RETURN> key to delete the word. Once in DELETE Mode, the "w" or "s" commands may be used repeatedly before pressing <RETURN>.

example: <CONTROL> d THEN w <RETURN>

To cancel the Delete Mode and return to the EDIT Mode, press the <CONTROL> key (rather than the <RETURN> key which executes a delete function).

Deleting Sentences

To delete a sentence, position the cursor on the first character of a sentence that you would like to delete. Enter the DELETE Mode, then Type "s" to indicate sentence. The sentence (comprised of all characters until a period/decimal is encountered) highlights on the screen. Press the <RETURN> key to delete the sentence.

example: <CONTROL> d THEN s <RETURN>.

Press the <CONTROL> key to cancel the DELETE function.

Practice a few other word or sentence deletions on your own.

### Deleting Lines

To delete an entire screen line of text (80 characters), rather than individual sentences, position the cursor anywhere on a line you want to delete. Press the <CONTROL> key then <PRESS> the INST/DEL key. WordPro 5 Plus deletes the line and those below scroll up to fill the gap. At this point, every time you press the INST/DEL key you will DELETE one line. Press the <CONTROL> key again to cancel the function.

example: <CONTROL> <PRESS> INST/DEL

This will erase the entire line on which the cursor rests.

(press <CONTROL> again to cancel)

You must exit the Control Mode to de-activate the Delete Mode.

NOTE: The Delete Lines function is a very handy way to delete large blocks of text. Once you are in CONTROL Mode, holding the INST/DEL Key down will cause the Delete Lines function to "repeat", resulting in continuous and very rapid deletion of individual lines of text.

\* \* \* \* \*

## LESSON 4

### INSERT MODE

Using WordPro 5 Plus, inserting characters, words, sentences, and lines into text is extremely easy.

#### Inserting Characters, Words, and Sentences

To insert characters, words, and sentences into text, use the INSERT Mode. Position the cursor in your sample paragraph where you want to insert text. Hold down the SHIFT key and PRESS the <CONTROL> key. The :I: on the Status Line highlights to indicate the Insert Mode. Type the text you want to insert. WordPro 5 Plus moves all the characters to the right of the cursor position as you type. Hold down the SHIFT key and press the <CONTROL> key again to exit from the Insert Mode and return to the Edit Mode.

#### Inserting Sentences

To insert sentences into text, use Insert Mode as explained in the steps below.

Step 1: Position the cursor where you would like to insert a sentence. Enter the INSERT mode by holding down the SHIFT key and the <CONTROL> key, then release both keys. The :I: on the Status Line lights up to indicate Insert Mode.

Step 2: <TYPE> the following sentence:

Not only does WordPro 5 Plus solve today's problems,  
but it can solve future problems as well.<RETURN>

Step 3: To Cancel INSERT Mode, hold down the SHIFT key and press the <CONTROL> key. Using the Insert Mode, you can insert words, and sentences between any two words, any two sentences, or between characters.

#### Inserting Lines

To insert blank lines between text, use the shifted INST/DEL key. Position the cursor at the beginning of a line in your sample paragraph where you want to insert. Press the <CONTROL> key. Hold down the SHIFT key and press the INST/DEL key twice. WordPro 5 Plus moves the lines of text down to make room for the two lines that you inserted. Notice you are still in Control Mode. Press <CONTROL> to exit.

\* \* \* \* \*

LESSON 5MOVING LINES OF TEXT

You can move lines of text from one place in a document to another with the TRANSFER function. The Transfer function moves the text by transferring it to a new position and deleting it from its original position. To practice transferring text, you will make the last paragraph on the sample page into the second paragraph, and then transfer it back to the end of the page.

Step 1: Before you can move lines of text, you must set the RANGE of lines to be moved. To set a RANGE, position the cursor anywhere on the first line to be transferred. Press <CONTROL> and then r (for RANGE). The Status Line displays:

Range \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

Step 2: The line of text highlights. Highlight all of the lines of text you want to transfer by pressing the CRSR/DOWN key. If you highlight too many lines, use your CRSR/UP key to adjust.

Step 3: When you have completed setting the RANGE for transfer, i.e., all the text you want to Transfer is highlighted, press the <RETURN> key. The highlighting turns off, but you will notice that the lines put in Range have not changed.

Step 4: Position the cursor on any line where you want transferring of text to begin (remember, the lines to be transferred are INSERTed into the text above the cursor).

Step 5: To transfer these lines, press <CONTROL> and then t (for TRANSFER). The Status Line displays:

Transfer \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

WordPro 5 Plus transfers the lines of text to the new position and deletes them from the original position.



Step 6: Now move the paragraph back to the end of the page.

- .Move the cursor to the beginning of the text you want to transfer.
- .Set the RANGE by pressing <CONTROL> r. Then use the CURSOR UP/DOWN keys to highlight the text, then press <RETURN>.
- .Move the cursor to the line below where you want to move the text.
- .Transfer the paragraph to its original position by <CONTROL> t.

Refer to Steps 1 through 5 if you have any trouble remembering the commands. Practice transferring any other text at your discretion.

#### Duplicating Lines of Text

You may duplicate lines of text with the Duplicate Lines function. This function is very similar to the Transfer Lines function as a pre-defined "Range" of lines must be set. To Duplicate a range of lines, follow the same procedure as you did to Transfer Lines, i.e.:

- .Move the cursor to the beginning of the text you want to duplicate.
- .Set the RANGE by pressing <CONTROL> r. Then use the CURSOR UP/DOWN keys to highlight the text, then press <RETURN>.
- .Move the cursor to the line below where you want to duplicate the text.
- .Duplicate the lines by <PRESSing> <CONTROL> l (the letter "l").

As this function is very handy, you should practice Duplicating Lines of Text a few times.

NOTE: When Duplicating Lines, note that the (newly) duplicated lines will overwrite any text in that area.

LESSON 6SEARCH AND REPLACE

WordPro 5 Plus can automatically replace up to 30 characters of text with new text when you use the Search and Replace function. The Search and Replace function can be used "Locally" or "Globally". Using this function locally will affect only the text that is currently in the memory area being used. Using this function globally will affect all "linked" files stored on the diskette. Global operations, via linked files, are discussed later in this User's Guide. A Search and Replace exercise will follow the explanation. A textstring is any text up to 30 characters used with any search and replace function.

To enter a "Search and Replace" string, bring your cursor to the top of your file, press <CONTROL> and then @ (at-sign). The Status Line displays:

Search \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

If any search textstring had been previously defined, it would now appear on the Status Line. If no search textstring had previously been defined, a number may appear as your search textstring. You could accept that search textstring by simply pressing <RETURN>. If you want to search for other text, just type it in, and the old search textstring will disappear. When you are finished, press <RETURN>. (Note: the Search Textstring can accommodate a maximum of 30 characters). The Status Line displays:

Replace \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

If any replacement textstring had been previously defined, it would now appear on the Status Line. You could accept that replacement textstring by simply hitting <RETURN>. If you want a different replacement textstring, just type it in, and the old replacement textstring will disappear. When you are finished, press <RETURN>. (Note: the Replacement Textstring can be as long as 30 characters). The Status Line displays:

Search and Replace \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

For now, we want to Search and Replace only in the MAIN Text area. To do this, press the letter "l" (for LOCAL). The Status Line displays:

Search and Replace (LOC) \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

The WordPro 5 Plus memory searches the text for occurrences of the Search Textstring and replaces them with the Replace Textstring.

The "?" character has been programmed as a "wild card" character and will match any character.

Follow the steps below to change all of the occurrences of "WordPro 5 Plus" in the sample page to "Word Pro V". Recall the Sample Page if necessary.

Step 1: Press <CONTROL> and then <PRESS> @ (at-sign). The Status Line displays:

Search : [previous search string]

Step 2: <TYPE> WordPro 5 Plus <RETURN>. The Status Line changes to:

Replace: [previous replace string]

Step 3: <TYPE> Word Pro V <RETURN>. The Status Line now displays:

Search and Replace :M:I:S:C:N: C= xx L= xx

Step 4: Press the letter "l", which stands for LOCAL. At this point you will see that WordPro 5 Plus is "searching" for all the occurrences of "WordPro 5 Plus" and replacing them with "Word Pro V".

Step 5: Because you carried out a "LOCAL" function, the change has been made only in memory and does not affect the Textfile stored on diskette. To retain the correction it would be necessary to re-memorize the file onto the disk. Read the next lesson and then follow the exercise to re-memorize the file.

Note: The Search and Replace function searches for the exact characters that you specify in the "Search and Replace" textstring. If you want to locate all of the words "the" and replace them with the characters "xxx" you would enter space "the" space as the search string. This would locate all of the words "the" preceded by a space and ending with a space. If you entered just "the" as your search string this function would also replace the letters "the" in the words "their", "them", "these", etc.

\* \* \* \* \*

LESSON 7UPDATING TEXT FILES

Whenever you make changes to a file, you must re-memorize the text to save the updated text. This is usually referred to as "updating" or "replacing" a Textfile. This is the same procedure that is explained in Lesson 6, Section 3 (Memorizing). Review this Lesson if necessary. However, if you are entering a file name that already exists, WordPro 5 Plus will ask if you wish to REPLACE it with the UPDATED file of the same name. This is because WordPro 5 Plus will not allow two Textfiles on the same diskette to have the same name.

REPLACE? N:[file name] :M:I:S:C:N: C= xx L= xx

You will note that the word "REPLACE?" is highlighted to draw your attention should you be unaware of the textfile name duplication. To Replace the file on the diskette with the updated text in memory, press the <RETURN> key. If you do not want to replace the file on the diskette, press the <CONTROL> key to abort. The Replace option enables you to easily update documents without renaming them.

Once you have pressed <RETURN> to tell WordPro 5 Plus to replace your file, the Status Line will change to:

REPLACE N:[file name] :M:I:S:C:N: C= xx L= xx

The word "REPLACE" will NOT be highlighted, and the "?" has now disappeared. As with the Memorize function, once the operation is complete the Status Line will show:

Stored - N:[file name] :M:I:S:C:N: C= xx L= xx

Replacing Files

To save the changes you made (still on your screen) during the previous exercise, replace the Textfile named "sample 1" on the same diskette. Follow the steps below:

Step 1: Enter the File Mode by pressing <SHIFT> CLR/HOME.

Then <PRESS> m (for MEMORIZE) and the number 1.


Then <TYPE> sample 1 <RETURN>.

Step 2: Your Status Line displays:

REPLACE? 1:sample 1 :M:I:S:C:N: C= xx L= xx

indicating that there is already a file by that name on your diskette.

Step 3: You do want to Replace the old sample 1 file with the new sample 1 file, so press <RETURN>. WordPro 5 Plus replaces the sample 1 file on the diskette with your updated text.

Step 4: We will now replace the file again (as if we had just finished updating it) using the "Screen Read" function. The first line of your sample letter is an imbedded format line that contains the file name "sample 1" as an imbedded comment. Move the cursor directly over the letter "s" in the file name, enter the file mode by pressing <SHIFT> CLR/HOME then press  "for memorize", then the number 1. Now, instead of typing in the file name, just press the BACKSLASH key to "read" the file name directly from your comment line. Then press <RETURN>. After the word REPLACE? appears, press <RETURN> again to REPLACE your file.

Notice how easy it is to REPLACE files using the "Screen Read" function via use of the BACKSLASH Key. As REPLACING files is an everyday event, take a moment to review Step 4.

To prepare for the next lesson, clear your screen by pressing <CONTROL> e then a.

\* \* \* \* \*



## SECTION 5

### ADVANCED FUNCTIONS

This section describes the advanced capabilities of WordPro 5 Plus. These functions include additional formatting features such as automatic page headers and footers, underlining text, hyphenation, column add/subtract, and simultaneous input/output. The Extra Text areas and Numeric Mode are also explained in this section.

With an Extra Text area you can write and store "standard" or "boilerplate" paragraphs to use over and over again in letters and documents. You can also produce form letters manually or automatically with the Variable Blocks feature.

The Numeric Mode enables you to easily type columns of numbers containing equal decimal places. WordPro 5 Plus automatically lines up the numbers. Setting and clearing tabs is also explained under Numeric Mode.

Two advanced editing features are also explained in this section; the FIND Function and GLOBAL SEARCH AND REPLACE. Global Search and Replace enables you to search and replace through a series of linked files. The HUNT function is also explained. This function enables you to search for strings of text without changing the text.

#### This Section includes:

- .Advanced Formatting Features
- .Using Extra Text Areas
- .Using the Numeric Mode
- .Column Add/Subtract
- .Superscripts/Subscripts
- .Simultaneous Input/Output
- .Advanced Editing Features

\* \* \* \* \*



LESSON 1ADVANCED IMBEDDED FORMATTING FEATURES

This lesson explains the advanced formatting features of WordPro 5 Plus; underlining, bold face printing, specifying a forced space, hyphenation, and setting heading and footing text.

NOTE: Please note that all Advanced Formatting Features to be mentioned occupy one character space in the Edit Mode, but not on the printed text. Also, these Advanced Functions should be inserted after you have created columns of text.

Specifying Underlining/Enhancement

This feature produces underlining on ASCII printers and enhancement on Commodore Matrix Printers. Enhancement prints the characters twice as wide as ordinary ones, with double-size spaces between words.

To turn on underlining/enhancement:

press <CONTROL> [ (left bracket).

To turn off this function:

press <CONTROL> ] (right bracket).

Pressing <CONTROL> [ will produce a small square on your screen during Edit Mode that will indicate where to begin underlining/enhancement during printing. Type in the text to be underlined and press <CONTROL> [. A similar but different square will appear to indicate the end of underlining or enhancement. Pressing <RETURN> also acts as a <CONTROL> [. In other words, after typing in your text to be underlined, pressing <RETURN> will end underlining.

It is easier not to use justification when you are using enhancement. However, if you must use justification with enhancement, try to have no spaces in the enhanced phrase. If you need more than one word, either specify all spaces as forced spaces, or use a separate enhancement specification (on and off) for each word.

SPECIFYING BOLD FACE PRINTING

**Bold Face Printing is available on most letter-quality printers.** Bold Face Printing is activated by pressing <CONTROL> 8. A small "right angle" graphics character will appear on your screen that will indicate where to begin Bold Face Printing. Type in the text to be printed and press <CONTROL> 9. A similar but different "right angle" graphics character will appear on your screen that will indicate where to end Bold Face Printing.

**Bold Face Printing and Underlining can be used at the same time if required.** <CONTROL> 8 and <CONTROL> I (in sequence) will underline and Bold Face Print all of the subsequent text until one (or both) of the functions is turned off via a <CONTROL> 9 or <CONTROL> I. As with Underlining, a <RETURN> will automatically turn off the function.

### Specifying A Forced Space

Normally, when you press the space bar, you are telling WordPro 5 Plus that you have come to the end of a word. WordPro 5 Plus will end a line separating two words, only where there are spaces.

You can also tell WordPro 5 Plus when you want an unbroken or "forced" space, that is, where WordPro 5 Plus will not separate two words by putting them on different lines. For example, you might want to tell WordPro 5 Plus not to separate "WordPro" and "5".

To specify a forced space, hold down the SHIFT key and press the space bar. WordPro 5 Plus displays the bottom 1/4 of a solid square on the screen where you have specified a forced space.

To specify a forced space, hold down the SHIFT key and press the space bar. WordPro 5 Plus displays the bottom 1/4 of a solid square on the screen where you have specified a forced space.

### Specifying Hyphenation

WordPro 5 Plus does not usually hyphenate words. However, you can use semi-automatic hyphenation by specifying where in a word you would like hyphenation to appear if it is needed.

If you specify a hyphenation point in a word, and the whole word fits on a line, WordPro 5 Plus ignores the hyphenation point. If the word occurs at the end of a line, and the whole word will not fit on a line, WordPro 5 Plus checks to see if the part of the word up to the hyphenation point will fit. If so, WordPro 5 Plus hyphenates the word. This command is useful when you have a letter or document containing a long name, title, location, etc., that is used repeatedly.

To specify a hyphenation point, enter a "long dash" where you would want the hyphen to appear during printing. To enter a "long dash", press <CONTROL> = (minus sign). WordPro 5 Plus displays a "long dash" on the screen. You may specify only one hyphenation point per word.

### The Header (hd) And Footer (ft) Commands

The head (or header) is a line which appears at the top of every page of text in your document. The footer is a similar line which appears at the bottom of every page. Either the header or the footer can contain a title, page number, or other material you want printed on every page (such as "Confidential" or "Preliminary"). You may specify a header, a footer, or both a header and a footer.

When you include a header (hd) or footer (ft) command in the text, it must be on a format line by itself or the last format command on a format line. It is good practice to put the hd and ft commands on format lines by themselves.

The hd or ft is always followed by a number. In the hd command, this number specifies how many blank lines will be printed between the header line and the beginning of the text on the page. In the ft command, the number specifies how many lines from the bottom of the page the footer lines will be printed.

Before specifying the hd or ft numbers, be sure to check your pp and pg commands. The top-of-page and bottom-of-page margins must be large enough to include the lines where you are specifying the header or footer to appear. For example, if your pp and pg commands specify six blank lines at the bottom of the page, your ft value should not be more than 5.

After the hd or ft number, enter a colon. When using a Commodore Matrix printer, however, using a semi-colon in place of a colon will produce enhanced (wider) printing.

Next you specify the contents of the header or footer. Each header or footer has three fields -- left, center, and right. The contents of the left field start at the left margin. The contents of the center field are centered on the page. The contents of the right field are right aligned. You may put text into any or all of these fields. The contents of individual Header and/or Footer fields may be underlined by inserting a "begin underline" character (<CONTROL> ) before the first character in each field.

After the colon or semi-colon in the hd or ft command, enter the contents of the left field, a comma, the contents of the center field, a comma, and the contents of the right field. If you omit the left or middle fields, do not omit their commas, because WordPro 5 Plus counts the commas to tell what field you are specifying. For example, if you want text only in the center field, be sure to put a comma before it (but not after it), or WordPro 5 Plus will think you are specifying the left field contents.

If you want the header or footer to include a page number, enter the symbols <> where you want the page number to appear. WordPro 5 Plus inserts the correct page number starting with page #1, (unless otherwise specified in the p# format command) as it prints each page. The p# command allows you to set a starting page number for use with the <> symbols in a header or footer command. The p# should be on a format line that precedes the format line containing the header or footer. The p# command takes the form:

example: @p#55 <RETURN> (sets page # starting at page 55)

The margins by which Headers and Footers adhere to are the currently set left and right margins, unless you use two special in-text commands. These two commands are hl (Head Left) and hr (Head Right), which allow you to set independent margins for the the Header and Footer (together) regardless of the regular left and right margins. The hl and hr commands are discussed on the next page.

example:@hl5 <RETURN>(set left margin for head and foot to 5)  
           @hr75 <RETURN>(set right margin for head and foot to 75)

Here are some examples of specifying headers and footers:

The Command:

@hdl:Document,- <> - <RETURN>

produces this line at the top of each page (with the correct page number for each page):

-----  
 Document - 1 -  
 -----

@ftl:Page <> <RETURN>

produces this line at the bottom of each page (correctly numbered)

-----  
 Page 25  
 -----

The Command:

@hdl:,,Page <> <RETURN>

produces this correctly numbered header:

-----  
 Page 100  
 -----

The Command:

@ftl:Left,Center,Right <RETURN>

produces this footer:

-----  
 Left Center Right  
 -----

### Margins For Headers and Footers

Normally the Header or Footer will be printed relative to the currently set Left and Right margins. Most of the time, this is fine, but sometimes, you may have changed the margins to do something special, like an indented paragraph, and the page break occurs during it. This causes the Footer and Header to appear with the same margins as the indented paragraph.

To preclude that potential problem, two imbedded format commands are available: hl and hr, for HEADER LEFT and HEADER RIGHT. The values given these commands also apply to the Footer. Simply set these commands to the Left and Right margins that you would like the Header and Footer to adhere to.

Compatibility is maintained with other WordPro files, because if no hl or hr is set, the Header and Footer will just use the currently set Left and Right margins as before.

LESSON 2EXTRA TEXT AREAS

Extra Text Areas of memory can hold special text such as frequently used phrases or paragraphs, variable blocks for form letters, as well as normal text. An Extra Text or "alternate memory area" can be used in the same manner as the Main Text Area or "main memory". As an example, a letter could be recalled into the Main Text Area as well as into any other Extra Text Area.

To enter an Extra Text Area, press <CONTROL> x. The Status Line displays:

Switch to area [ ] :M:I:S:C:N: C= xx L= xx

Now, <TYPE> M, 1, 2, 3, or 4 (depending on which Text Area you wish to enter). You will automatically transfer to that Text Area. Extra Text Areas are useful for appending frequently used phrases, groups of characters, producing form letters, and calling directories without effecting current memory (your text). The :M: on the Status Line will change to a number; indicating which Text Area you are in.

Appending Groups Of Lines (Frequently Used Phrases)

You can write entire paragraphs (or recall/store paragraphs from diskette) into an Extra Text Area to append to the main text at any time. For example, you can create a letter by pre-writing a series of specially prepared paragraphs in an Extra Text Area (or you can recall into an Extra Text Area) a text file containing standard paragraphs, then append them to one another in any order in Main Text to create the letter.

Only one Text Area may be used to store Paragraphs or other text for appending purposes. Text Area 1 automatically defaults as the Preferred Area. To use Text Area for appending we must first designate that Area as the Preferred Area. To accomplish this, press <CONTROL> w. The Status Line displays:

Preferred Area ? :M:I:S:C:N: C= xx L= xx

The desired Text Area may now be designated by typing in 1, 2, 3, or 4. Only one Text Area may be the Preferred Area at any time.

Each group of lines or each paragraph in Preferred Text must have a name to use when you append it to Main Text. To type in a paragraph enter the Preferred Text Area, then press the ARROW UP key. Then type <RETURN>. Type the paragraph name and press the ARROW UP key again. The paragraph name must be enclosed in ARROW UPs and must be placed on its own line. Then type in the "Standard Paragraph", followed by a <RETURN>.

Example:

```
|a| <RETURN>
```

This is a paragraph written in the Preferred Text Area and named "a". It could have almost any number of characters in the name but if you use too many, you might forget them.  
<RETURN>

### Appending Preferred Text

To append a group of lines from Preferred Text to Main Text, place the cursor on the line where you want the Preferred Text lines to begin. Press <CONTROL> a. The Status Line displays:

Append Lines: \_\_\_\_\_ C= 1 L= 1

Enter the "name" of the group of lines you wish to append, in this case "a". The lines are brought into Main Text, one by one, and "make room" for themselves by pushing down all text below the cursor. If the Area in which the Text to be Appended is located has not been designated as the Preferred Text Area, the message "Variable Not Found" will appear on your Status Line.

In many instances you need to enter a long name repeatedly in a document. With this function, you can enter an abbreviation while you are typing and append the full name from Preferred Text. Enter in Preferred Text (or recall from disk) a list of abbreviations (enclosed by ARROW UPS) and full names separated by an equal sign (=). For Example:

```
|psil|=Professional Software Inc.<RETURN>
|pms|=Pro-Micro Software Ltd.<RETURN>
```

Then, instead of typing the full name in the main text, press <CONTROL> y (for Variable). The Status Line displays:

Append Chrs: \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

Type the abbreviation of the word or words you want to insert into the Status Line, and WordPro 5 Plus inserts the full name where the cursor is located in the main text.

NOTE: Both types of Preferred Text variables (characters or lines) may exist at the same time, but names may not be duplicated. If you attempt to find an "Append Lines" variable, and the variable found is an "Append Chrs" type (or vice-versa), then the Status Line will show the following error:

Variable Type Mismatch \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

On the other hand, if the variable is simply not found, the Status Line will show:

Variable Not Found :M:I:S:C:N: C= xx L= xx

### Variable Blocks

The Variable Blocks function enables you to produce form letters or mailings semi-automatically or automatically. A form letter is typed or recalled into Main Text, with a <CONTROL> b (this produces a special symbol) wherever blocks of variable text occur. You can insert the variable text manually, or you can type the variables into Preferred Text and let WordPro 5 Plus automatically produce and print the entire form letter. Variable Blocks can also be sequentially read from diskette (see programmer's notes).

### Automatic Variable Blocks

To produce form letters automatically, type the letter in any Text Area (except Preferred Text) using a <CONTROL> b where you would like the variable text to appear. A typical form letter appears like the sample below:

Dear <CONTROL> b:

We are sorry to inform you that your order for <CONTROL> b <CONTROL> b has not yet been shipped. We will ship it as soon as we receive your check in the amount of \$<CONTROL> b.

Sincerely yours,  
Professional Software Inc.

Type the list of variable data in Preferred Text with each variable separated by a delimiter. A delimiter can be thought of as a "separator" and can be either a <RETURN> or a <CONTROL> z. Using the <RETURN> key places each variable on its own line, as shown below:

```
Mr. Jones (RETURN)
2 (RETURN)
WordPro 5 Plus' (RETURN)
1799.90 (RETURN)
Mr. Smith (RETURN)
3 (RETURN)
WordPro 1s (RETURN)
189.85 (RETURN)
Mr. Doe (RETURN)
2 (RETURN)
WordPro 5 Plus' (RETURN)
11,199.90 (RETURN)
```



Using <CONTROL> z to separate the variable data items saves line space in the Preferred Text memory. Continuous characters (including the <CONTROL> z character), should not be more than 79 characters long (one screen line). The same list of variable data, entered with <CONTROL> z, looks like this:

```
Mr. Jones_2_WordPro 5 Plus'_1799.90_Mr. Smith_3_WordPro 1s_189.85_Mr. Doe_2 Wor
dPro 5 Plus'_ 11,199.90 <RETURN>
```

The form letter and its variable data can be automatically merged and printed in the OUTPUT MODE. Press the <CONTROL> o (for OUTPUT), then the letter l (for LIST) then <RETURN>. This sequence will produce form letters automatically until the variable block information is exhausted. Adding a "y" (for Video) to the keystroke sequence will merge the variable data with the letter and display them on your screen. This is an excellent "pre-print" procedure.

To check individual letters on the screen before the printing process is started, press <CONTROL> i. Each letter will individually display, in sequence, on the screen. When you use the <CONTROL> i method, each letter must then be printed via the <CONTROL> o sequence after it appears on the screen. After each "filling in" of the Variable Blocks, the following message will appear on the Status Line:

```
Out of Blocks, More Data      :M:I:S:C:N:      C= xx  L= xx
```

This message is telling you that all the Blocks in Main Text have been successfully filled, but there is more data to come. Once the last group of Blocks are filled, the message will read:

```
Data & Blocks Finished      :M:I:S:C:N:      C= xx  L= xx
```

This message indicates successful completion of each form letter. During this process, if an error occurs, one of the following error messages will appear on the Status Line.

```
Out of Data, More Blocks
No Blocks Found
```

Refer to "Error Messages" in Appendix C for a description of these error messages.

When you check the letters on the screen before printing them, the variable data in Preferred Text must be reset to the beginning of the list or the home data position. Press <CONTROL> CLR/HOME. The Status Line displays:

```
Home Data?                  :M:I:S:C:N:      C= xx  L= xx
```

Carry out the reset function by pressing the <RETURN> key. The Status Line then displays:

Home Data: Executed :M:I:S:C:N: C= xx L= xx

Access the Output Mode to insert the variables and print the form letters automatically. Press <CONTROL> o to enter the OUTPUT MODE. Inform WordPro 5 Plus that variable block information is available in the Preferred Text area (in the form of a list) by pressing the letter "l" key (for LIST), then the "c" key (for CONTINUOUS PRINTING until the variable block data is exhausted).

example: <CONTROL> o l c <RETURN>

A sample series of form letters with variable data is shown below as it would appear when printed.

Dear Mr. Jones,

We are sorry to inform you that your order for 2 WordPro 5 Plus' has not yet been shipped. We will ship it as soon as we receive your check in the amount of \$1799.90.

Sincerely yours,  
Professional Software Inc.

Dear Mr. Doe,

We are sorry to inform you that your order for 2 WordPro 5 Plus' has not been shipped. We will ship it as soon as we receive your check in the amount of \$11,199.90.

Sincerely yours,  
Professional Software Inc.

### Manual Variable Blocks

To produce a form letter "manually" type a form letter into Main Text and use the <CONTROL> b command for the location of the variable blocks. To replace the <CONTROL> b's with the variable blocks, first press <CONTROL> TAB. WordPro 5 Plus searches for the first occurrence of a <CONTROL> b and automatically switches to INSERT MODE. Manually type in the variable text, then press <CONTROL> TAB to find the next <CONTROL> b location. When you finish inserting the variables, print the letter using the normal output procedure.

To use the same form letter again, with different variables, press the <CONTROL> key and then the ARROW UP key. This finds the filled variable blocks and deletes the contents. You can now use <CONTROL> TABs to fill in the variables as you did before, and then print the new letter. You can repeat this process as many times as needed.

\* \* \* \* \*

EXERCISE 1:

VARIABLE BLOCKS AND APPENDING

This exercise contains two parts. It is recommended you practice both parts.

PART 1 - Variable Blocks

Step 1: To produce form letters automatically, type in the following letter using <CONTROL> b in place of the variable text, as shown below:

Dear <CONTROL> b:

We are sorry to inform you that your order for <CONTROL> b <CONTROL> b has not yet been shipped. We will ship it as soon as we receive your check in the amount of \$<CONTROL> b.

Sincerely,  
Professional Software Inc.

Step 2: To specify a Preferred Text Area, press <CONTROL> w. Then type 2. This specifies that Text Area #2 is the Preferred Area and is to be used for appending. Remember that if a Preferred Text Area is not specified, then Text Area #1 will automatically be the Preferred Area. We have specified Text Area #2 in this example for instructional purposes. Notice that the Preferred Text area is blank (this is your extra space to use to enter variable data that will fill in the variable blocks). If your Preferred Text is not blank, erase any text via <CONTROL> e a.

Step 3: Type the following list of variable data in Preferred Text:

Mr. Jones <RETURN>  
2 <RETURN>  
WordPro 5 Plus' <RETURN>  
1799.90 <RETURN>  
Mr. Smith <RETURN>  
3 <RETURN>  
WordPro 1s <RETURN>  
189.85 <RETURN>  
Mr. Doe <RETURN>  
2 <RETURN>  
WordPro 5 Plus' <RETURN>  
11,199.90 <RETURN>

Step 4: Press <CONTROL> x m to return back to Main Text. (The body of the form letter should now be on your screen.)

Step 5: To check that your information was properly listed, perform the following steps:

a) Press the <CONTROL> key.

b) Press the CLR/HOME key, and the Status Line displays:

Home Data? \_\_\_\_\_ :M:I:S:C:N: C= xx L= xx

c) Press the <RETURN> key and the Status Line displays:

Home Data: Executed \_\_\_\_\_ :M:I:S:C:N: C= xx L= xx

d) Press <CONTROL> i (for INSERT).

The blocks are now being filled with the information you previously typed in Preferred Text. Only the first batch of information was entered. To retrieve the second, press <CONTROL> i again and the next set of blocks are filled. Repeat this process until you feel you understand it.

Performing steps a, b, and c will allow you to re-use the variable data.

Step 6: To print this information, the blocks can automatically be filled on the screen and the paper. It does not matter what variable blocks are already listed on the screen when printing. WordPro 5 Plus automatically starts with the first name (variable block) listed in Preferred Text. Perform the following steps:

a) Press <CONTROL> o (for OUTPUT)

b) To let the computer know you have a list of information in Preferred Text, <PRESS> the letter l (for LIST) and press the <RETURN> key.

Notice that the screen picks up the first set of information from the Preferred Text area and then prints the letter. To get the second set of Variable Blocks, put another piece of paper in the printer (if necessary) and <PRESS> c (for CONTINUE). The next block of information will be filled and the letter printed.

Step 7: Perform Steps 5a, b, and c. Then <PRESS>:

<CONTROL> o l c v <RETURN>

This merges your variable data and "prints/displays" it on your screen. Pressing any key will scroll through the first form letter, pick up the next set of variable data, and display it to the screen. This procedure (of printing to the screen) is an excellent pre-print procedure.

Step 8: Erase the text from the Main Memory via <CONTROL> e a. Then switch into Preferred Text and erase that text. You are now ready to do Part 2 of this exercise.

## PART 2 - Appending

Several times you may find yourself using parts of a letter or document over and over again. These standard paragraphs or phrases are called Appends and can be easily inserted into text. You need to only type them once and with the use of Preferred Text, you can call them into Main Text when needed.

To better understand the capabilities of Appends, follow the practice exercise below:

Step 1: Enter the Preferred Text Area (unless you are already in Preferred Text-check the Status Line). First define each paragraph as a separate entity by giving it a number or name. In this case, use a number.

<PRESS> ARROW UP. A vertical line appears on your screen.

<TYPE> the number 1 and then <PRESS> ARROW UP again, then press <RETURN>.

Step 2: Type the following paragraph right under your append symbol using full 80 character lines:

We would like to continue as your insurance broker and therefore hope that you comply with the above where it will not be necessary to discontinue your policy.<RETURN>

Step 3: We will now type another sample paragraph for appending. Make sure you have pressed the <RETURN> key after the last line of the above paragraph.

<PRESS> ARROW UP and <TYPE> the number 2 and then <PRESS> ARROW UP again followed by <RETURN>.

Step 4: Type the following paragraph:

Should you require further assistance, please contact us at 444-9999. Expect to hear from me within the next 10 days to arrange for a mutually convenient appointment. Once again, thank you for your interest in PSI products.<RETURN>

Step 5: Memorize this text on a diskette, and name it with the Filename "appends" (see section on "MEMORIZE" if necessary.)

Step 6: ERASE ALL of the screen via <CONTROL> e a.

Step 7: Type any standard form letter with a hypothetical date, name, address, etc., into Main Text.

The first paragraph we will recall is the insurance paragraph. Switch to your Preferred Text Area (<CONTROL> x # [the number of the Preferred Area]) and RECALL the file named "appends" from diskette.

Once the text file has appeared on your screen, switch back to Main Text by typing <CONTROL> x m.

Step 8: Bring your cursor to where the first paragraph should start (under the name, address, etc). Press <CONTROL> a (For Append). Now <TYPE> the number 1 (the symbol we gave that particular paragraph). Press the <RETURN> key.

Your paragraph will now have appeared in your Main Text without having to manually type it in.

Step 9: Follow the above instructions several times using the Append command for both paragraphs. Remember, your file name 'APPEND' must be in Preferred Text for you to append it into Main Text.

NOTE: Appends are often used to append entire salutations or signature blocks from Preferred Text into a letter in Main Text.

\* \* \* \* \*

LESSON 3TABS AND NUMERIC MODE

TABS may be set at as many of the 80 screen columns as you desire. To set a TAB, move the cursor to the column of the desired TAB and press <CONTROL> s. The Status Line will change to show:

Tab Set At N \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

You will also note that on the solid line separating the Status Line from text, is a small downward extension, at the position of the TAB. This is the TAB set indicator, and one will appear at each position where there is a TAB already set. WordPro will also allow you to automatically set TABs at the column locations of 1, 21, 41, and 61 (these are the same TAB locations that are preset when a Directory is called) by <PRESSing> <CONTROL> <SHIFT> k.

If you wish to clear an individual TAB, move the cursor to the column of the unwanted TAB to be cleared, and press <CONTROL> c. The Status Line will change to show:

Tab Cleared At N \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

All the TABs may be cleared at once by pressing <CONTROL> k. The Status Line will change to show:

Clear All Tabs \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

TABS are executed by <PRESSing> TAB while in Edit Mode. The cursor will move to the TAB position. If there is no TAB to the right on the same line, then the cursor will move to the first TAB on the next line down. NOTE: If your computer does not have a TAB key, use the ARROW-LEFT key (located at the upper left-hand corner of the keyboard).

SAVING TABS WITHIN TEXT

If you have TABs in your document, these TABs will be automatically stored when you Memorize or Replace your document. When you Recall the document, the TABs will appear in their proper position.

NUMERIC TABS

A NUMERIC TAB (once set) allows you to automatically enter NUMERIC MODE when you TAB to the position. Numeric Tabs will be explained in more detail later in this section.



NUMERIC MODE

NUMERIC Mode is used to line up columns of numbers that have the same number of characters to the right of the decimal. The NUMERIC Mode is activated by TABbing to a previously-set Numeric Tab position. The :N: on your Status Line will highlight when you have TABbed to a pre-set Numeric Tab location.

To enter numbers with automatically aligned decimals, tab to a pre-set Numeric Tab position. The :N: on your Status Line will highlight to indicate that you are now in Numeric Mode. The cursor will stay stationary, while the numbers appear to the left as they are entered, as shown below:

```

          $12.44
          122.01
           1.25
        $1222.44

```

You will automatically exit from NUMERIC Mode when your cursor leaves the Numeric Tab position.

SETTING NUMERIC TAB MODE

Using this function (and pre-set Numeric Tab locations), you are able to automatically enter NUMERIC MODE in order to easily enter numbers into columns of figures.

To set a normal Tab position, you move your cursor to the position where you would like to set your Tab, then press

<CONTROL> s

A small square appears on the underside of the Status Line in the column where the Tab was set. To TAB to this position, the User presses the TAB Key.

SETTING A NUMERIC TAB. As with regular TABs, move the cursor to the position where the TAB is to be set, but instead of <CONTROL> s, use <CONTROL> n. This sets a Numeric Tab. The Numeric Tab as it appears on the screen is slightly different in that it descends a little further below the Status Line. To clear a Numeric Tab, use the same procedure as with a regular Tab.

ENTERING NUMERIC MODE. Numeric Mode is entered automatically when you set a Numeric TAB, or when you TAB over to a Numeric TAB (BUT NOT WHEN YOU ARRIVE THERE BY ANY OTHER MEANS, i.e., using the space bar to space over to it). As long as the cursor remains at the Numeric Tab position, numeric mode will remain active, but the moment the cursor leaves this position (except if TABbed over to another Numeric Tab), numeric mode will be cancelled.

MINUS SIGNS. Three types of minus signs are accepted for negation. Example:

12.77-            or            -12.77            or            (12.77)

These all mean "negative - twelve - point - seven - seven".

This means that you just type in the kind of "negation method" that you like best and WordPro 5 Plus will automatically use the right method.

An example of setting and using Numeric Tab Mode is shown in the next few pages.

### COLUMN ADD/SUBTRACT

You may add almost any column of numbers within text using this function. You can add as many 12 digit wide (maximum width) columns as you can fit on the screen display, giving you 12 digits of accuracy.

CURSOR POSITIONING. The position of the cursor determines what column will be added, and where the answer will be placed in text. Vertically, the cursor should be placed directly below the numbers or columns to be added. Horizontally, the cursor should be placed on the space that immediately follows the last digit of the column to be added (this is the same relative position the cursor is placed in to enter numbers using Numeric Mode). The line the cursor rests on will tell WordPro Five Plus on which line the result is to be placed.

Example: (with Numeric Tabs set at columns 20 and 40)

\$1,234.56	\$1,234.56
\$(1,111.11)	\$(1,111.11)
\$222.22	\$333.33
-----	-----

To add the first column of numbers in this example you would move your cursor to a line below the column of numbers and <PRESS> the TAB key. This would automatically position the cursor. Alternatively, after moving your cursor to a line below the column, you could move the cursor over to the space directly after the last "2" in the number \$222.22. One of these two methods will position the cursor correctly.

ACTIVATING THE FUNCTION. To activate the function, position the cursor below and one space to the right of the column to be added and enter <CONTROL> <SHIFT> = (equals key). You MUST hold the shift key down while typing the equals key.

After positioning the cursor under the first column of our example we would activate the function by pressing <CONTROL> <SHIFT> =. The result would be as shown below:

\$1,234.56	\$1,234.56
\$(1,111.11)	\$(1,111.11)
\$222.22	\$333.33
-----	-----
345.67[]	

SETTING A RANGE. You may want to tell WordPro 5 Plus what range of lines within the chosen column to add. If you want to add all the lines from the top of main text down to the cursor, simply enter the function as described above and no Range will be assumed.

If a specific range is desired, set a Range over the lines you require and then enter the function. Since there is a range set, the prompt "Range or All?" will appear on the Status Line. If you push a, operation will proceed as described below.

If you wish to add all the lines from a specific line down to the cursor, there is an easier way of doing it, rather than setting an entire range. Simply set a range on the single line which you wish to start the function from. The function will then act upon only the numbers on and below the line where the Range was set. If you have different columns of numbers, probably separated by some text, in the same vertical columns, WordPro 5 Plus may add them all. Setting a Range will preclude this from occurring.

NEGATIVE NUMBERS. Numbers in the column which are negative will, of course, be subtracted, rather than added. Three types of negation techniques are supported. Consider the number, negative twelve, point seven, seven. It can be written as:

-12.77                      or                      12.77-                      or                      (12.77)

If the result of the Column Add is negative, the type of negation used in the column will determine the type used in the answer.

At your leisure, using the example shown above, set a few Numeric Tabs, enter a few columns of numbers, and practice the Column Add/Subtract function.

EXERCISE 2:SETTING NUMERIC TABS AND  
DECIMAL TABULATION

The NUMERIC Mode (or decimal tabulation) allows you to set up columns of numbers using decimal points and pre-set NUMERIC TABS, without having to line up each decimal point one at a time. Perform the following practice for NUMERIC Mode:

Step 1: Clear your screen by pressing <CONTROL> e a.

Step 2: Move your cursor over to column 15 (watch the column indicator on the Status Line). Press <CONTROL> n to set a NUMERIC TAB. Your Status Line displays:

Numeric Tab Set At 15 :M:I:S:C:N: C= xx L= xx

Notice that a block appears on the bottom of your Status Line that is similar to, but larger than, the block that appears when you set a regular Tab.

Repeat setting Numeric Tabs, as shown above, at column 30 and at column 45.

Step 3: Press the CLR/HOME key to bring the cursor back to the C=1 L=1 (HOME) position

Step 4: Use your TAB key (just like on a regular typewriter) to tab over to your first tab position (column 15).

Notice that you automatically enter Numeric Mode once you have TABbed over to a pre-set Numeric Tab position.

<TYPE> the number 23.50 and <PRESS> TAB again (You are now on column 30). <TYPE> \$155.30 and <PRESS> TAB, then <TYPE> the number 6,548.20 and then <RETURN>.

Step 5: Your screen should now display:

23.50	155.30	6,548.20
-------	--------	----------

<PRESS> TAB again (bringing you to column 15, line 2).

<TYPE> the number 444.22 and <PRESS> TAB.

<TYPE> \$20.22 and <PRESS> TAB.

<TYPE> the number 1.30 and <PRESS> <RETURN>.

Your screen should display:

23.50	\$155.30	6,548.20
444.22	\$20.22	1.30

Notice that all of your decimal points are lined up for you automatically.

When using NUMERIC Mode, make sure that you have the same amount of numbers to the right of the decimal point.

Position your cursor under (and one space to the right of) the second "2" in 444.22 and press <CONTROL> <SHIFT> =

The total will automatically display. Now practice Column Add/Subtract on the other columns of numbers.

If you wish to clear an individual TAB, move the cursor to the column of the unwanted TAB to be cleared, and press <CONTROL> c. The Status Line will change to show:

Tab Cleared At N :M:I:S:C:N: C= xx L= xx

All the TABs may be cleared at once by pressing <CONTROL> k. The Status Line will change to show:

Clear All Tabs :M:I:S:C:N: C= xx L= xx

Step 6: Memorize this text as a Text file named "numbers".

Step 7: ERASE the screen (your text).

NOTE: Numeric Tabs must always be at least twelve columns apart for the Column Add/Subtract to calculate properly.

LESSON 4SEARCHING

To hunt for a text string of characters in Text without changing them as in Search-and-Replace, press <CONTROL> f. The Status Line displays:

Search:[previous search string]:M:I:S:C:N: C= xx L= xx

You will note that this is the same prompt that you received when executing the Search-and-Replace function. Either accept the currently displayed text string (if any) by pressing <RETURN>, or <TYPE> in a new text string followed by <RETURN>.

The Status Line now displays:

String Search :M:I:S:C:N: C= xx L= xx

You may choose to search for the character string exactly as you entered it or for absolutely every occurrence of the string. Searching "absolutely" will locate the character string in text regardless of the case (upper or lower) of its letters. In other words, if you wanted to search for the word "and" as well as "AND", then you would choose to search "absolutely". To choose this option <PRESS> the letter a and the Status Line will change as shown below:

String Search (A) :M:I:S:C:N: C= xx L= xx

If you wish to search for the string exactly as it was entered press nothing at this point and go on to the next step.

As with search-and-replace, you may choose Global or Local operation. To choose Local, <PRESS> the letter l. The Status Line will change to:

String Search (LOC) :M:I:S:C:N: C= xx L= xx

The cursor will come to rest at the character position immediately following a section of text which matched the search text string. If there are no matches to be found, the cursor will come to rest on the 80th position of the last line of text.

Restarting a Local Search via the HUNT Command

Once a match is made, you will probably want to continue the search to see if there are any other matches. Instead of going through the long procedure described above, all you need do is press <CONTROL> h (for HUNT). This will immediately start a hunt of the most currently defined search text string. There is no Status Line message for this function.

\* \* \* \* \*

LESSON 5GLOBAL FILES

Previously in this User's Guide, the term "Global" has been mentioned. The term "Global" means that the given command will work upon more than one file stored on diskette, when the files are Linked together by means of a special in-text command.

Assume, for instance, that you are writing something the size of this User's Guide. It is immediately obvious that the whole guide will not fit into a Text area. Somehow, you must be able to have multiple files on disk which can be linked together and then manipulated sequentially to perform functions on the entire document.

Linking Files

Once you have done as much in a single file as you feel is practical, you are now ready to Link this file to a new one, and save it on disk. On a blank line (below the very last line of text), simply <TYPE>

@nx:[next filename] <RETURN>

The nx format command must be on the line below the very last line of your text, otherwise it will be ignored. However, the nx linking command must not be the last possible screen line (line 169) for the function to operate correctly.

Global Operation

While a function is operating Globally, the Status Line will continually show the current file being acted upon:

Global : [current file] :M:I:S:C:N: C= xx L= xx

As WordPro 5 Plus continuously has to load different files during Global operations, there may be a case where it cannot find the file specified in the nx command. If this is so, the function will end and the Status Line will show:

Not End: [suspect file] :M:I:S:C:N: C= xx L= xx

If a file is acted upon which has no nx command at the bottom, the Global function assumes this to be the last file, and the Status Line shows:

Done : [last file name] :M:I:S:C:N: C= xx L= xx

You may cancel a Global function at any time by <PRESSing> RUN/STOP then <CONTROL>. Once WordPro 5 Plus has finished acting upon the current file, the function will end and the Status Line will show:

Cancel : [current file name] :M:I:S:C:N: C= xx L= xx

Global Find

To hunt for a character string through a series of files linked with the nx command, follow the instructions for Local Find, but when the Status Line shows:

String Search :M:I:S:C:N: C= xx L= xx

<PRESS> g (for Global) instead of l (for Local). As with the Searching function, you may choose "absolute" at this point. This will globally find all occurrences in either upper or lower case. The Status Line now displays:

Global : :M:I:S:C:N: C= xx L= xx

<TYPE> the file name of the first file to be searched and press the <RETURN> key. All files which are to be used for global operations, i.e. "linked files", must end with the nx: format command except the very last file.

Restarting a Global Find

Once the cursor has come to rest at a matched text string, you may re-start the Global search with <CONTROL> CRSR RIGHT/LEFT key. When you re-start the Global Search the Filename displayed will be an ARROW UP . Once the next file is loaded, the Status Line display will perform as previously described.

\* \* \* \* \*



GLOBAL SEARCH-AND-REPLACE

To replace a character text string with a new character text string through a series of linked files, press <CONTROL> @ (at-sign). The Status Line displays:

Search : [previous search string] C= xx L= xx

Accept the current text string (if any) by pressing <RETURN>, or <TYPE> a new text string, then press <RETURN>. The Status Line now displays:

Replace: [previous replace string] C= xx L= xx

Accept the current text string (if any) by pressing <RETURN>, or <TYPE> a new text string, then press <RETURN>. As with the Searching function, you may choose "absolute" at this point. This will globally find all occurrences in either upper or lower case. The Status Line now displays:

Search and Replace C= xx L= xx

To search and replace text through a series of files linked with the nx command, <PRESS> g. The Status Line displays:

Global : C= xx L= xx

Enter the name of the first file to be searched through and press <RETURN>. This file will be recalled from disk before searching commences. The Status Line displays the name of each file it is searching and the screen displays the replacements as they are made.

NOTE: The Global Search and Replace function automatically REPLACES files on diskette after the searching and replacing of each individual file is completed.

If you are editing a document and wish to initiate a Search and Replace starting with the document you are working on in Text, do not forget to REPLACE or memorize the document onto a diskette before starting the Global Search and Replace Function.

\* \* \* \* \*

LESSON 6GLOBAL OUTPUT TO PRINTER

Global Output, the chaining together of all the files to create an unbroken print out, is one of the most important Global functions. Using Global Output is quite simple; first, enter the Output mode by pressing <CONTROL> o. The Status Line will show:

OUTPUT : : : X C= xx L= xx

Now <PRESS> c to indicate continuous printing (unless you do not have a tractor feed printer and have to put each piece of paper in by hand) then <PRESS> g to indicate Global Operation. The Status Line now shows:

OUTPUT :G:C: X C= xx L= xx

Now decide if you want multiple copies of this document, and if so <PRESS> x and <TYPE> [number of copies] then <RETURN>. If you do not need multiple copies, just hit <RETURN>. The Status Line will now change to show:

Global : :G:C: X C= xx L= xx

Enter the name of the first file in the document (series of linked files), or, if your cursor is placed next to the name of the file in a directory, just <PRESS> the BACKSLASH key. Either way, then press <RETURN> and the first text file will load, display, and begin printing. After the first file has completed printing, WordPro 5 Plus will automatically load and print the next file specified in the nx command.

Restarting a Global Output

If your output is interrupted for any reason (usually a tractor feed paper problem), either by you, or by an error of some sort, you can restart the output from the top of the page at which the interruption occurred, (keeping your sequential page numbers intact), rather than having to go back and print from the beginning of the document (in some cases that could save hours).

It is important to remember one thing; if you make any changes to the file at which the outputting was stopped, remember to re-memorize it before continuing, otherwise the same problem will occur again since the Global Output reloads the file from the disk, not from Text.

Once you are ready to continue printing, enter the Output mode and set up a normal Global Output. However, when you are ready to enter the file name, <PRESS> the LEFT ARROW key, then <RETURN> rather than entering the file name. The LEFT ARROW key produces a "Left Arrow" symbol on your screen. Ensure that your paper has been physically reset to the top of an empty page. WordPro 5 Plus will now automatically recall the proper file (last file printed) and start the page again keeping all page numbers in their proper sequence as if the problem had not occurred.

If you attempt to use this Global Restart feature when the last output you did wasn't Global, the Status Line will show the following error:

Last Format Not Global :G:C: X C= 1 L= 1

In this event, you can globally Output to Video to reach the file where printing was interrupted, then break the Output to Video function (via RUN/STOP then <CONTROL>), then re-start printing using the procedure described above. Output to Video is explained in Lesson 8.

\* \* \* \* \*

LESSON 7GLOBAL COPYGLOBAL COPY

A series of linked files may be copied from one diskette to another by using the Global Copy command. As an example, if you have three files that are linked (aaa, bbb, ccc) and you wish to globally copy those files to a diskette in the other drive, press <CONTROL> \*. The Status Line will display:

Copy To Drive # ?

<PRESS> the number of the disk drive to receive the global linked files (drive number 0, 1, 2, or 3).

Then <TYPE> the drive # containing your linked files, a colon, the name of the first file, i.e., "aaa", then <RETURN>.

example: <CONTROL> \*

<PRESS> 1

<TYPE> 0:aaa <RETURN>

This will copy all files that are linked with the file name "aaa" from drive #0 to the drive #1. This function is extremely handy for large linked documents that are stored on a diskette in a haphazard manner. After the execution of this command, the linked files will be stored on the other diskette in linked order.

\* \* \* \* \*

## LESSON 8

### OUTPUT TO VIDEO

Output to the Video (or screen) is handled much the same way as outputting to the printer. The advantages of outputting to the video are numerous. A few of the advantages are:

- A) You can quickly see what your document will look like without waiting for a paper copy.
- B) You can modify the format of your document to see what it will look like without waiting for a paper copy. This saves you an immeasurable amount of time as outputting to the video is faster than outputting to the printer.
- C) You will save paper as you will not have to print as many rough drafts to see if your pages have the "balanced" look you want.
- D) Finds all format errors before outputting to the printer.

Type the following commands to activate Output to Video:

<CONTROL> O V

The Status Line displays:

Output \_\_\_\_\_ : C: X 1

Your video screen will now display the document exactly as it will appear when you output to the printer. You may "scroll" through the text by pressing any key except the RUN/STOP key. The video display shows everything that would be output, including headers, footers and page numbers. As you scroll through the text you will see a solid line across your video screen. This solid line indicates where one page ends and the next one starts. When you get to the "page-break-line" for the last page of your text, the video will show three up arrows, to indicate that you have viewed the last page of your document.

---

Notice that when performing a Video Output, <PRESSing> the letter "c" (for continuous output) is not necessary. Continuous mode is automatically assumed when performing Output to Video.

As you proofread your text files for content or review your work for margins and balance, you may want to stop to make corrections or format changes. In order to stop Video Output:

<PRESS> RUN/STOP <CONTROL>

This returns you to the edit mode, allowing you to make necessary changes or corrections before printing a paper copy. (Note: Remember to Memorize your files after the corrections have been made.)

After editing, especially in a global operation, you may continue outputting to Video from the point of interruption, by pressing:

<CONTROL> o g v

then pressing the LEFT-ARROW key, then <RETURN>. This will re-start the Output to Video feature from the file where Output was interrupted. This is basically the same procedure as restarting a Global Output to Printer (once interrupted). Review Lesson 6 for more information.

#### FORMAT ERRORS

During Video Output, format commands (i.e. margins, centering, spacing, etc.) will not appear on the screen. However, should your document contain a "Format Error", the video display will automatically return to the Edit Mode. For instance, if you use the number 1 [one] instead of the letter l for your left margin command, the display reverts back to the Edit Mode and your Status Line indicates that you have a "Syntax Error." The cursor remains on the character where the error was made, allowing you to quickly identify the problem and correct it.

LESSON 9GLOBAL OUTPUT TO VIDEO

You may review Linked files on the screen using practically the same Global commands used to print paper copies of linked files. This is called Global Output to Video and is accessed by the following commands:

<CONTROL> o g v

The Status Line displays:

Global: \_\_\_\_\_ : G : C : X

Type in the name of the first file you want displayed on the screen and <PRESS> <RETURN>.

Notice that the Status Line shows a "C" (for continuous) rather than a "V" (for Video). WordPro assumes that any Global Video Output will be continuous.

Like any output to video, you can scroll through your Global document by pressing any key except the RUN/STOP key. You will notice that the disk drives are activated whenever WordPro encounters the link command. The computer "reads" the linked files on the diskettes and displays the documents on the screen. In this way, you can review a lengthy document without having to either print a paper copy or recall each linked file individually.

LESSON 10GLOBAL OUTPUT TO VIDEO-TO PRINT FROM ANY PAGE OF A LINKED FILE

You may start outputting to the printer from any page by utilizing the Global Output to Video previously described. Simply type:

<CONTROL> o c (if you desire continuous printing) g y

The Status Line displays:

Global: \_\_\_\_\_ : G : C : X \_\_\_\_\_

Now, type in the first file name and <PRESS> <RETURN>

The document appears on the screen formatted as it would appear on a printed page. Scroll through the document by pressing any key except the RUN/STOP key. When you reach the section of the file you wish to begin printing from, do the following:

<PRESS> RUN/STOP <CONTROL>

This returns your system to the Edit Mode. To begin printing from this section, press

<CONTROL> o g <RETURN>

The Status Line displays:

Global: \_\_\_\_\_ :G: :X \_\_\_\_\_ C= xx L= xx

Instead of typing in a file name, as you normally would to output,

<PRESS> <BACK ARROW> <RETURN>

Using the BACK ARROW KEY instructs the system to begin printing from the top of the last page you viewed on the screen. All format commands, page numbering sequences, headers & footers, etc., will be correct; just as if you had printed paper copies of the preceding pages.

Restarting a Global Output To Video

If your output is interrupted for any reason, either by manually depressing the RUN/STOP key during Output or by a Syntax Error, you can restart the output from the top of the last page at which the interruption occurred, (keeping your sequential page numbers intact), rather than having to go back and Output to Video from the beginning of the document. The system will automatically retain the correct formats, headers, footers and page numbers.



After making the appropriate corrections and changes to the file, at which the outputting was stopped during Output, you must memorize your changes before continuing, otherwise the same problem will occur again. This is due to the fact that the Global Output command reloads the file from the disk, not from main memory. (If the printer stopped because of a Syntax Error, the cursor will appear over the character which caused the error to occur, allowing you to easily identify and correct the problem.) Once you are ready to continue printing, we must re-enter the Output Mode <PRESS><CONTROL> o g y <RETURN>. Notice that when performing a Video Output, <PRESSing> the letter "c" (for continuous output) is not necessary. Continuous mode is automatically assumed when performing Output to Video. The Status Line will show:

Global: \_\_\_\_\_ : G : C : X \_\_\_\_\_ C= xx L= xx

<PRESS> <BACK ARROW> <RETURN>

The Output To Video will begin from the top of the last page you were working on.

If you attempt to use this Global Restart feature when the last output you did was not Global, the Status Line will show the following error:

Last Format Not Global \_\_\_\_\_ : G : C : X \_\_\_\_\_ C= xx L= xx

In this case, you will have to Output starting with the first file.

\* \* \* \* \*

LESSON 11SIMULTANEOUS INPUT/OUTPUT

A document can be output (stored/memorized) to the disk (in a special format) and then automatically printed by WordPro 5 Plus while another document is being typed/edited. This "Simultaneous Input/Output" function will save valuable time as it allows two functions to be performed simultaneously.

We suggest you read this entire Lesson and complete the example at the end of the Lesson, before trying a file on your own. This function may "seem" complex, but it is actually quite simple. We will now ask you to perform a number of keystrokes that will actually perform simultaneous Input/Output, then we will explain the function in detail.

STEP 1) Clear your screen by pressing <CONTROL> e a. Ensure that you have an initialized document diskette in Drive #1.

STEP 2) Recall the file named "demo" from your System Diskette by pressing:

<SHIFT> CLR/HOME r demo <RETURN>

This will recall and display the file "demo".

STEP 3) Perform the following keystrokes:

<CONTROL> o d p l dp <RETURN>

Your disk drive will activate and a special type of file (named "dp") will be created on Disk Drive #1.

STEP 4) Clear your screen by pressing <CONTROL> e a.

STEP 5) Recall the file named "demo 1" from your System Diskette by pressing:

<SHIFT> CLR/HOME r demo 1 <RETURN>

This will recall and display the file "demo 1". At this point we have the file named "demo 1" displayed on the screen. In STEP 3 we performed a sequence of keystrokes that created (and stored) a special type of file (which we named "dp") called a Disk Print File.

STEP 6) To print the Disk Print File, press:

<CONTROL> p

The Status Line will briefly display the message "Disk Print", the printer will activate, and the printing of the Disk Print

File will commence. Notice that we are free to edit the file displayed on the screen while the printer is printing our Disk Print File. This is Simultaneous Input/Output.

When the disk drive is controlling the printing of a Disk Print File, access to the disk drive (or other peripherals) is not available. When the Disk Print File has completed printing, the disk drive becomes available for use.

### Disk Print File Explanation

Using the PRINTER/MULTI-USER type output, the desired text is outputted to the disk in a special format and named "dp". Since this mode sends to the disk exactly what normally would be sent to the printer, all output features (semi-proportional justification, underlining, bold face, superscripts and subscripts) will be included. Then, at any time, the "special file" named "dp" may be printed directly from the disk to the printer, leaving the CBM 8032 computer available for typing or editing. Although this function may seem complex on the surface, it really is quite simple. -The file was sent out to the disk instead of the printer (it would then be sent from the disk to the printer).

In our example, we instructed WordPro 5 Plus that we wanted to Output 'y pressing:

<CONTROL> o

This put the unit in Output Mode. At this point, we would have indicated whether or not we wanted to merge variable data from a List (by pressing l - letter "l"), or from a Sequential File (by pressing s), or whether or not we wanted to Output Globally (by pressing g).

Example:      <TYPE> l (for List data),  
                  <TYPE> s (for Sequential),  
                  <TYPE> g (for Global)

Our example did not use variable data or Global files, Therefore, none of these keys were pressed.

Next, our example indicated to WordPro 5 Plus that we wanted to send a file to the disk by pressing d for disk.

We then <TYPED> p for PRINTER FILE. This indicated to WordPro 5 Plus to send the information to the disk exactly as it would have gone to the printer.

We then instructed WordPro 5 Plus to store the file on Disk Drive #1 by <TYPING> 1. We then named the file "dp" (Disk Print) by:

<TYPING> dp <RETURN>

Remember, the name of the file must always be "dp". If the file name "dp" already exists on disk (from the creation of a previous Disk Print File), the message REPLACE? would appear and you would press <RETURN> to REPLACE the file. At this point, you would have to enter the Global File name and/or the Sequential File name if you had selected them during the Output sequence. Otherwise the file in Main Memory (your screen) will be used as the basis for output.

The disk will now activate and WordPro 5 Plus will create the file named "dp". The original file(s) will remain intact and unchanged. Remember, the "dp" file is stored separately on disk and does not affect the original file (or your other files).

As an example, if two file names, "demo" and "demo 1", were stored on diskette (by themselves), a (partial) directory would show:

```
demo                demo 1                help
Blocks Free = XXX
```

To create a Disk Print File from the file named "demo" and store it on Drive #1:

Recall the file, then:

```
<CONTROL> o d p 1 dp <RETURN>
or using a Global operation:
<CONTROL> o g d p 1 dp <RETURN> demo <RETURN>
```

If you had chosen g to create a Global dp file, the Status Line would prompt you with Global:\_\_\_\_\_. You would then enter the name of the first Global file and then <PRESS> <RETURN>.

Once the Disk Print File has been created, a (partial) directory would show:

```
demo                demo 1                help                dp
Blocks Free = XXX
```

Notice that the creation of a Disk Print File (named "dp") does not affect the file(s) that it was created from.

Once the file has been completed (in far less time than if the same data were to be sent to the printer) it can be output to the printer at any time with:

<CONTROL> p

The Status Line will change to show:

### Disk Print

It will take about 1 or 2 seconds for the disk file to be opened and begin printing, but when it does, control of WordPro 5 Plus will be returned to the operator. Before beginning to print you must have already recalled the file(s) that you wish to edit before printing commences. You cannot use ANY peripherals during Disk Print, which means File Mode, Directory and Output to Disk or Printer is not allowed. Any attempts to use:

- <SHIFT> HOME (File Mode)
- <CONTROL> 0 (Drive 0 Directory)
- <CONTROL> 1 (Drive 1 Directory)
- <CONTROL> 2 (Selective Directories)
- <CONTROL> ≤ or ⌞ "comma" (Read Error Channel)
- <CONTROL> ≥ or ⌠ "period" (Send Disk Command)
- <CONTROL> SHIFT RUN/STOP (Program Restart)

....will result in the following Status Line message:

Disk Use Not Allowed :M:I:S:C:N: C= xx L= xx

....and the function will not be entered. In the output mode, you will find the following keys have no effect:

- c (for Continuous Output)
- d (for Output-to-Disk)
- g (for Global Output)
- s (for Sequential List Data)
- <RETURN> (for starting printer output)

It is possible to do local Video Outputs, including those using an Extra Text area and List Data. When a Find or Search & Replace function asks you to select Local or Global, typing g will result in the function being cancelled.

The moment Disk Print is finished printing the file, all peripheral usage will return to normal.

DISK ERROR HANDLING. Disk errors occurring as a result of a problem with the "dp" file will simply cause automatic cancellation of the mode. Since this function is designed not to interfere with normal operation of the Word Processor, no error message is returned to the status line. The disk error can be displayed by pressing <CONTROL> ⌞ or ≤.

CANCELLING DISK PRINT. You may cancel the printing of a Disk File at any time with <CONTROL> p (It works like an on/off switch). Some printers may buffer ahead of the data coming from the CBM/PET, so the printer may not stop immediately. Once cancelled, printing of the "dp" file cannot be continued from the point where printing was interrupted. Once printing of the "dp" file has commenced, the file/document will be printed in its entirety without interruption.

You cannot recall a dp file. This is because it is a disk print only file. You still have access to the original file or files from which you made the dp file. If you should need to look at any part of the dp file you should recall the file in which the text was originally stored.

You may only have only one dp file per disk. If a dp file already exists and you create a "new" dp file, then the REPLACE? prompt would be displayed. When you press <RETURN> the new dp file will REPLACE the old dp file. The dp file must be on the same diskette as the original file or files from which the dp file was created.

You can scratch (erase) a dp file from a diskette just as you would any other file on your diskette.

\* \* \* \* \*



## SECTION 6

### FILE HANDLING

WordPro 5 Plus provides complete file handling in the FILE MODE. You can Memorize (save) all of the text in memory or a section of the text. You can transfer text from a diskette to Main or Extra Text, recall a file into text at the end of memory, or between lines in memory.

Press <SHIFT> CLR/HOME to enter the FILE MODE. The FILE MODE commands are explained in the Lessons in this Section.

This Section contains:

- .Complete Memorize
- .Section Memorize
- .Complete Recall
- .Linked Recall
- .Merge Recall

\* \* \* \* \*



LESSON 1COMPLETE MEMORIZE

To memorize (record) the text in a memory area to a diskette, enter the File Mode, then <PRESS> m. The Status Line displays:

MEMORIZE - DRIVE # ? :M:I:S:C:N: C= xx L= xx

Enter the disk drive number that contains the diskette on which you wish to memorize the text. The Status Line displays:

MEMORIZE - N: :M:I:S:C:N: C= xx L= xx

Enter a file name of up to 16 characters and press the <RETURN> key. If no file by that name exists on the diskette the Disk Drive will activate and when the file is recorded on the diskette the Status Line displays:

Stored - N:[file name] :M:I:S:C:N: C= xx L= xx

The file is now stored on the diskette. If a file with the specified name already exists on the diskette, the Status Line will display:

REPLACE? N:[file name] :M:I:S:C:N: C= xx L= xx

Now you must decide whether to keep the existing file on the diskette or whether to replace it with the file in memory. To replace the diskette file with the text in memory, press the <RETURN> key. This "overstoring" option allows you to easily update letters or documents without renaming them. To abort the memorize command, press the <CONTROL> key.

Erase your screen and type in a sample paragraph and follow the steps listed above to practice memorizing.

\* \* \* \* \*

LESSON 2SECTION MEMORIZE

To memorize a group of lines from the text in memory onto a diskette, first specify the section of text to memorize. To set the range, first position the cursor at the beginning of the text you want to memorize. Then press <CONTROL> r (RANGE). The line with the cursor "highlights". Move the cursor down the screen, highlighting the lines to memorize. Then press the <RETURN> key.

Enter File Mode, and <PRESS> m. When the Status Line displays:

MEMORIZE - DRIVE # ? :M:I:S:C:N: C= xx L= xx

<PRESS> r. The Status Line then displays:

DO RANGE - DRIVE # ? :M:I:S:C:N: C= xx L= xx

Enter the Disk Drive number. The Status Line then displays:

DO RANGE - N: :M:I:S:C:N: C= xx L= xx

Enter the file name to store the group of lines under. WordPro 5 Plus will memorize the lines or tell you that a file already exists under that name just as described above in "Complete Memorize".

Practice the Section Memorize command by choosing a portion of text to memorize on your document diskette in Drive #1. Name this section as "section" when you memorize it.

\* \* \* \* \*

LESSON 3RECALLING FILESComplete Recall

To recall a file from a diskette into memory, move the cursor to the beginning of text position by pressing the CLR/HOME key twice. Then enter the File Mode by pressing <SHIFT> CLR/HOME, then <PRESS> r (for RECALL). The Status Line displays:

RECALL \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

Enter the name of the file you wish to recall, then press the <RETURN> key. WordPro 5 Plus will automatically search both diskettes for the file. To search only one diskette for the file (this is a user option), enter the disk drive number, a colon, and the filename as shown below, then press the <RETURN> key.

RECALL N:[file name] \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

When WordPro 5 Plus finds the file, it displays the file on screen. If the file is not found, the Status Line displays:

62,FILE NOT FOUND,00,00 \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

Re-enter the File Mode and re-enter the File name.

Linked Recall

To link lines from one file into another file use Linked Recall. Linked Recall differs from Complete Recall only in the position of the cursor. Place the cursor at the end of the text in memory where the file from the diskette will be linked. RECALL the file following the same procedure as for Complete RECALL. This function will link or add two files together on the display screen as long as both files will fit in Memory.

Merge Recall (Insert)

To merge lines from one file into another file use Merge Recall. Move the cursor to the line below where the file from the diskette will be merged or inserted. Enter the File Mode, then <PRESS> i (for Insert). The Status Line displays:

INSERT \_\_\_\_\_ :M:I:S:C:N: \_\_\_\_\_ C= xx L= xx

Type the name of the file to be merged. When WordPro 5 Plus finds the file, the text is inserted beginning with the line that the cursor was on.

\* \* \* \* \*

SECTION 7DISK DRIVE COMMANDS

There are seven disk functions that can be performed with WordPro 5 Plus. These are:

Formatting makes a brand-new diskette ready for operation.

Initialize tells the disk drive that a particular diskette has been inserted into the drive for daily use.

Validate deletes from the diskette files that were never properly recorded.

Duplicate copies all the text from one diskette and makes an identical copy on another diskette. This command is very important as it is used to create "Back-Up" copies of all your files.

Copy duplicates individual files on the same diskette or copies individual files from one diskette to another.

Rename changes the name of an existing file.

Scratch erases unwanted files from a diskette and from the diskette directory.

To enter a disk command, press the <CONTROL> key and then the Period/Wedge key. To enter a disk command for the Secondary Drive, press the <CONTROL> key and then <SHIFT> and the Period/Wedge key. The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

Or, if the Secondary Drive was selected:

S> \_\_\_\_\_ C= xx L= xx

**IMPORTANT NOTE:** When using the Secondary Drive, drive numbers 2 and 3 are used when calling a directory, or recalling or memorizing text. However, when using the disk commands with the Secondary Disk Drive, (after pressing <CONTROL> <SHIFT> and the Period/Wedge key) drive numbers 0 and 1 **MUST** be used, (NOT 2 and 3)!!! In all of the following examples **only the primary drive is shown**. However, these examples can also be applied to the Secondary Disk Drive by pressing the <CONTROL> key and then the <SHIFT>ed Period/Wedge key. Remember, when utilizing disk commands while using the Secondary Drive, you **MUST** use disk drive numbers 0 and 1.

\* \* \* \* \*

LESSON 1FORMATTING (NEWING) A DISKETTE

To enter a disk command, press the <CONTROL> key and then the Period key. The Status Line displays:

> \_\_\_\_\_ C= xx L=xx

The first time a new diskette is used, certain information must be recorded on a certain area of the diskette. This is called formatting or newing the diskette. This procedure can also be used on an old diskette to erase all of the files and the directory. To format a new diskette, the disk command is:

<TYPE> >n#:diskname,id#<RETURN>

n informs the disk drive that this is a new diskette to be formatted.

# represents the disk drive number. Enter a 1 or 0.

diskname is the name of the diskette. Enter a name, up to 16 characters long. Commas, semi-colons, or colons cannot be included as part of the diskname. The diskname will always appear when you examine the directory of a diskette.

id# is the disk identifier number. Enter any two digit number. Always try to keep all the numbers unique. Use a different two-digit combination for each diskette. If your diskette library begins to exceed 99 diskettes, start using two-letter combinations such as "aa", "ab", etc.

Practice FORMATTING by placing a brand new diskette into drive#1 and follow the steps listed above using nl:practice,02 as parameters.

Note: To format a disk in drive 0 or 1 of the Secondary drive, follow the above procedures entering Disk Mode for the Secondary drive by using <CONTROL> then <SHIFT> and . (period). The Status line will display:

S> \_\_\_\_\_ C= xx L= xx

Keep in mind that when utilizing disk commands with the Secondary drive, you only use drive numbers 0 and 1.

\* \* \* \* \*

## LESSON 2

### INITIALIZING DISKETTES

Whenever you place a different diskette in a disk drive, the diskette must be initialized. A diskette must have been previously formatted for the Initialize command to function. This procedure simply tells the disk drive to align itself on the directory area and read the diskette name and ID number.

To actually perform the initialize function, <PRESS> RUN/STOP and 0 (to initialize the diskette in drive 0), or 1 (to initialize the diskette in drive 1), or 2 (to initialize both diskettes in both disk drives).

You do not need to enter the Disk Command Mode to perform the Initialize function.

You may initialize at any time without affecting your text. Repeated initialization of a diskette is not harmful.

Practice INITIALIZING a diskette (in drive#1) by <PRESSing> RUN/STOP 1.

\* \* \* \* \*

### LESSON 3

#### VALIDATING DISKETTES

To enter a disk command, press the <CONTROL> key and then the Period key. The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

The Validate command removes from use "bad" areas on a diskette, so that you cannot Memorize or Recall from them. It also deletes from the diskette files that were never closed properly. To validate a diskette, <TYPE> y and the disk drive number followed by a <RETURN>. To Validate diskettes in both drives, just <TYPE> y followed by a <RETURN>.

If you ever have 'difficulties' storing a file on a diskette and you know there are enough BLOCKS FREE on the diskette, you should use the VALIDATE command to clear the diskette of 'problem' areas.

\* \* \* \* \*

## LESSON 4

### DUPLICATING DISKETTES

To enter a disk command, press the <CONTROL> key and then the Period key. The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

The Duplicate command creates a second, identical diskette with the same name, id number, and all of the same files. Be sure that both diskettes being used are in excellent condition.

To copy drive 0 to drive 1, Press <CONTROL> . d1=0 <RETURN>

To copy drive 1 to drive 0, Press <CONTROL> . d0=1 <RETURN>

NOTE: Place a brand new (or used) diskette in the disk drive to be copied to.

Before executing always check your command for possible error. Make sure that you give the correct drive numbers, or the blank diskette can be duplicated over the diskette containing the files.

The Duplicate command will be used extensively for BACKUP copies of your diskettes. This command allows you to duplicate a diskette onto a brand new diskette or used diskette. A diskette need not be formatted before the Duplicate command is performed.

Earlier in this User's Guide you produced a BACKUP copy of your Systems Diskette. Certain steps were required in order for you to accomplish that task. The DUPLICATE command explained above is the correct procedure for producing BACKUP/DUPLICATE diskettes during daily use. For example, to produce another DUPLICATE/BACKUP copy of your Systems Diskette you would insert a brand new diskette in Drive #1, enter the disk command mode via <CONTROL> . then <TYPE> d1=0 <RETURN>. A helpful mnemonic to use is as follows: Think of the letter "d" in this command as standing for Destination. Therefore d1=0 would mean the destination (drive to be copied to) is 1.

\* \* \* \* \*



LESSON 5COPYING FILES

To enter a disk command, press <CONTROL> then . (Period). The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

The Copy command enables you to copy a particular file or files from one diskette to another or to the same diskette under a new file name.

To copy a file from one diskette to another:

<TYPE> c#[new filename]=Old#[old filename] <RETURN>

where "#" is the drive number which will contain the new file, and "Old#" is the drive number of file being copied. # and Old# can be the same.

For example, if you want to copy a file named "sample" on disk drive 1 to another diskette in disk drive 0:

<TYPE> c0:sample=l:sample <RETURN>

If you want to copy the file "sample" to the same diskette under a new name:

<TYPE> cl:newname=l:sample <RETURN>

\* \* \* \* \*

## LESSON 6

### RENAMING FILES

To enter a disk command, press <CONTROL> then . (period). The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

To change the name of a file on a diskette:

<TYPE> r#:[new name]=[old name] <RETURN>

For example, to rename a file on disk drive #1 called "sample" to the name "different":

<TYPE> rl:different=sample <RETURN>

\* \* \* \* \*

LESSON 7SCRATCHING FILES

To enter a disk command, press <CONTROL> key and then . (period). The Status Line displays:

> \_\_\_\_\_ C= xx L= xx

The scratch command enables you to erase unwanted files from a specified diskette. To scratch a file from a diskette:

<TYPE> s#:[file name] <RETURN>

You can scratch more than one file at once:

<TYPE> s#:[file name],[file name],... <RETURN>

For example, to scratch files called "sample" and "another" on disk drive #1:

<TYPE> s1:sample,another <RETURN>

Your practice diskette should contain a file named "section". Call a directory on disk drive #1 by pressing <CONTROL> 1 <RETURN>. Verify that the filename is displayed. If that file name is not displayed, choose another filename to SCRATCH/ERASE. SCRATCH/ERASE that file by pressing <CONTROL> . (period) to enter Disk Mode.

<TYPE> s1:section <RETURN>.

After a moment call up another directory from disk drive #1 and you will see that the filename "section" is no longer displayed.

To scratch similarly named files, i.e., all files beginning with the letters "lett" on Drive #1, you would:

<TYPE> s1:lett\* <RETURN>

To scratch all files from drive #1 you would:

<TYPE> s1:\* <RETURN>

\* \* \* \* \*

LESSON 8DISK DRIVE ERROR CHANNEL

If a DISK ERROR occurs during a Disk Command (signified by the red error light between the two drives) the Disk Error Channel can be read to determine the cause of the error.

To read the Disk Error Channel simply <PRESS> <CONTROL> then , (comma). As with the Disk Commands, to read the Error Channel of the Secondary Disk Drive, <PRESS> <CONTROL> then <SHIFT> and , (comma). The Status Line will now display the appropriate Error number and message.

The following are some typical Disk Error Messages. Please consult your CBM Disk Drive User's Manual for further explanation of these error messages.

<u>00,OK,00,00</u>	<u>C= xx L= xx</u>
<u>01,FILES SCRATCHED,xx,00</u>	<u>C= xx L= xx</u>
<u>26,WRITE PROTECT ON,xx,xx</u>	<u>C= xx L= xx</u>
<u>xx,READ ERROR,xx,xx</u>	<u>C= xx L= xx</u>
<u>xx,WRITE ERROR,xx,xx</u>	<u>C= xx L= xx</u>
<u>29,DISK ID MISMATCH,xx,xx</u>	<u>C= xx L= xx</u>
<u>xx,SYNTAX ERROR,00,00</u>	<u>C= xx L= xx</u>
<u>62,FILE NOT FOUND,00,00</u>	<u>C= xx L= xx</u>
<u>63,FILE EXISTS,00,00</u>	<u>C= xx L= xx</u>
<u>64,FILE TYPE MISMATCH,xx,xx</u>	<u>C= xx L= xx</u>
<u>72,DISK FULL,xx,xx</u>	<u>C= xx L= xx</u>
<u>73,DRIVE NOT READY,00,00</u>	<u>C= xx L= xx</u>

\* \* \* \* \*



SUMMARIESSUMMARY OF <CONTROL> FUNCTIONS

<u>NAME</u> ----	<u>ENTER BY</u> -----	<u>USE</u> ---	<u>CANCEL</u> -----
Append Function	<CONTROL> a	Append lines from Extra Text	YES
Print Variable Block	<CONTROL> b	Put a Variable Block on screen	NO
Clear TAB	<CONTROL> c	Clear TAB at Cursor Position	NO
Exit to BASIC	<CONTROL> SHIFT g	Resets Computer	NO
Delete	<CONTROL> d	Delete Words and Sentences	YES
Erase Mode	<CONTROL> e	a=erase all r=erase remainder l=erases line	YES
Find	<CONTROL> f	search for a given string	YES
Goto	<CONTROL> g	Goto a specified line number	YES
Hunt	<CONTROL> h	Restart a local find function	NO
Fill Variable Blocks	<CONTROL> i	Fill in Variable Blocks	NO
Clear All TABS	<CONTROL> k	Clear off all the TABs	NO
Duplicate Lines	<CONTROL> l	Duplicate the Range of Lines	NO
Modify	<CONTROL> m	Modify Search Replace strings	YES
Numeric Tab	<CONTROL> n	Set Numeric Tabs	NO
Output	<CONTROL> o	Enters the Output Function	YES
Print Disk Print File	<CONTROL> p	Prints Disk Print File	YES

NAME ----	ENTER BY -----	USE ---	CANCEL -----
Range	<CONTROL> <u>r</u>	Sets a Range of Lines	NO
Set TAB	<CONTROL> <u>s</u>	Sets a TAB at cursor position	NO
Set Automatic TABs	<CONTROL><SHIFT> <u>k</u>	Sets TABs at 1, 21, 41, and 61	NO
Transfer	<CONTROL> <u>t</u>	Transfer the RANGE of lines	NO
Variable Characters	<CONTROL> <u>v</u>	Appends groups of characters	YES
Preferred Area	<CONTROL> <u>w</u>	Designates Text Area for appends	NO
Extra Text	<CONTROL> <u>x</u>	Switches in and out of Extra Text	NO
Delimiter	<CONTROL> <u>z</u>	Enters a delimiter for LIST Data	NO
Global Copy	<CONTROL> <u>*</u>	Copies all files in a linked Document	YES
Send Disk	<CONTROL> <u>u</u> (<CONTROL> <SHIFT> <u>u</u> for Secondary Disk Drive)	Send a command to the disk drive	YES
Read Error Channel	<CONTROL> <u>u</u> (<CONTROL> <SHIFT> <u>u</u> for Secondary Disk Drive)	Read the disk error channel	NO
Special Character	<CONTROL> <u>i</u>	Enter a special character	YES
Underline	<CONTROL> <u>l</u> <CONTROL> <u>l</u>	Turn on Underline Turn off Underline	NO
Bold Printing	<CONTROL> <u>g</u> <CONTROL> <u>g</u>	Turn on Bold Type Turn off Bold Type	NO NO
Hyphen	<CONTROL> <u>=</u>	Enter a Hyphen symbol	NO
Find Variable Block	<CONTROL> TAB	Find a variable block - go to it	NO
Empty a Variable	<CONTROL> ARROW UP	Delete the contents of Variable Block	YES
Home Data	<CONTROL> HOME	Clear Data Pointer to Home position	YES

NAME ----	ENTER BY -----	USE ---	CANCEL -----
Restart	<CONTROL> <SHIFT> RUN/STOP	Change Lines Allocated to Extra Text	NO
Directory	<CONTROL> <u>0</u> <RETURN> <CONTROL> <u>1</u> <RETURN> <CONTROL> <u>2</u> <RETURN> <CONTROL> <u>3</u> <RETURN>	Drive #0 Directory Drive #1 Directory Drive #2 Directory Drive #3 Directory	NO
Superscripts	<CONTROL> <u>4</u>	Superscript	NO
Subscripts	<CONTROL> <u>6</u>	Subscript	NO
Restart Global Find	<CONTROL> CRSR RIGHT	Restart a Global Find Function	NO
Search and Replace	<CONTROL> @	Enter search and replace function <u>l</u> = Locally <u>g</u> = Globally	YES
Column Add/ Subtract	<CONTROL> =	Column Add/Subtract	NO
Sound	<CONTROL> BACKSLASH	Sounds Internal Beeper	YES
Check Mark	<CONTROL> / (Questionmark- Slash Key)	Enter a Check Mark on the screen	NO
Line Delete	<CONTROL> DEL	Delete a full line	NO
Line Insert	<CONTROL> <SHIFT> DEL	Insert a full line	NO

#### OTHER IMPORTANT FUNCTIONS

Insert Mode	<SHIFT> <CONTROL>	Enter/Exit Insert Mode	N/A
Screen Read	BACKSLASH key	Inserts filename automatically into Status Line. Used for REPLACING files and loading files from a directory.	N/A

\* \* \* \* \*



SUMMARIES  
SUMMARY OF FORMATTING COMMANDS

<u>COMMAND</u> -----	<u>NAME</u> -----	<u>PARAMETERS</u> -----	<u>DEFAULT</u> -----
cm	Comment	-	-
cn	Centering	1=on, 0=off	off
fa	Form Advance	4,6,8,12	6
fp	Forced paging	none=immediate 1-255=conditional	-
ft	Create page footer	-	-
hd	Create page header	-	-
hl	Head left margin	1-163	1m
hr	Head right margin	2-164	rm
ju	Justification	1=on, 0=off	off
lf	Send line feed to printer	1=on, 0=off	off
lm	Left Margin	1-229	1
ln	Do a specified number of line feeds	1-255	-
ma	Margin release	1-163	-
nx	Link next file	filename	-
p#	Set page number	2 or greater	1
pg	Set paging	Less than pp	-
pp	Set printer page	Page Length	-
ps	Pause	-	-
pt	Set Pitch	8, 10, 12, 15	10
ra	Right alignment	1=on, 0=off	off
rm	Right margin	2-230	80
sp	Set line spacing	1, 2, 3	1
vp	Vertical Positioning	1-pp	0

SUMMARIESSPECIAL CHARACTERS

Each and every character on a NEC thimble (or other printing mechanism) has an assigned ASCII value for each character. The NEC Spinwriter print thimbles contain some characters that are important to certain WordPro 5 Plus users, i.e., copyright symbols, trademark symbols, etc. WordPro 5 Plus has the capability to use/print up to ten of these special characters. Character values must be set on a Format Line as shown below using the "assigning value procedure" (explained in this Section), to assign values to the ten special characters.

Example of Format Line to Assign Special Characters

```
@0=204:1=203:2=123:3=125:4=218:5=194:6=206:7=205:8=198:9=211
<RETURN>
```

These special characters are available in Edit Mode by pressing <CONTROL> ; (semi-colon). This produces an ARROW UP that will display on your screen. Then enter the number that corresponds to the special character previously assigned in a format line (or default value):

example: <CONTROL>; 6

This example produces an ARROW UP and the number 6 on your screen. During output, the special character assigned to #6 would print. This assigned number tells WordPro 5 Plus to look for an "ASCII" value previously set to the number 6 on a Format Line. In this case, the value would be ASCII (206) which will print a copyright symbol during output on the NEC Spinwriter. Ten default values have been assigned as shown below.

0=	Assign Special Character 0	0-255	204
1=	Assign Special Character 1	0-255	203
2=	Assign Special Character 2	0-255	123
3=	Assign Special Character 3	0-255	125
4=	Assign Special Character 4	0-255	218
5=	Assign Special Character 5	0-255	194

6=	Assign Special Character 6	0-255	206
7=	Assign Special Character 7	0-255	205
8=	Assign Special Character 8	0-255	198
9=	Assign Special Character 9	0-255	211

NOTE: The default values of the special characters are designed to give the ten most popular symbols on the NEC Spinwriter's "Super Courier" thimble. Those special characters are:

0 = British "POUND" Sign	= £
1 = Degrees	= °
2 = Open Squiggly Bracket	= {
3 = Close Squiggly Bracket	= }
4 = Cents Sign	= ¢
5 = Registered Trademark (circled R)	= ®
6 = Copy Right (circled C)	= ©
7 = TM Sign	= ™
8 = One Half	= ½
9 = One Quarter	= ¼

\* \* \* \* \*

## SUMMARIES

### SUMMARY OF ERROR MESSAGES

In addition to the WordPro 5 Plus error messages described below, please refer to the Commodore 2040/4040/8050 Disk Drive User's Manual for further explanations of disk-related error messages.

Device < 4: in the dv command, the device number must be 4 or more.

Dir Error: This means Directory Error. It can occur if the Disk Drive does not understand the directory on the diskette. Re-initializing the diskette may solve the problem.

Disk Full: The diskette you are using is full. No more files can be stored on it. Do not erase the file from memory. Re-memorize it on a different diskette, or scratch unwanted files from the full diskette and re-memorize.

Disk ID Mismatch: The diskette in the drive was not the last diskette to be initialized. Initialize the diskette you are trying to use.

File Not Found: The file the disk was directed to recall does not exist on the specified diskette. Check the exact filename you are recalling.

File Type Mismatch: There are three types of files that can exist on a diskette: a program file, a sequential file, and a user file. All text is stored as program files, but sequential files can be used for external list data files. An attempt to recall a file of the wrong type will cause this error.

Left Margin=0: In the lm command, the left margin must be 1 or higher.

Left > Margin: In the lm and rm commands, the right margin must always be greater than the left margin.

Line Out of Range: You tried to move the cursor to a nonexistent line number.

Line Spacing > 3: In the sp command, line spacing of 1,2,3 are acceptable.

No Blocks Found: During the Automatic Variable Blocks (CONTROL i) function, no blocks are indicated in the Main Text.

No Drive Specified: You requested the Global Copy function without giving the drive number of the source diskette before the file name.

No Line Range Set: You tried to use a Range function before entering the range setting.

No String Search Error: You have executed a Hunt function with no string search specified.

Out Of Blocks, More Data: During the <CONTROL> i function of Automatic Variable Blocks, the variable blocks are filled in Main Text, but there is more data left over in Preferred Text. This is a normal Status Line message when you are using variable blocks and printing one document at a time.

Out Of Memory: you are trying to enter, recall, or append more text than WordPro 5 Plus can store in its memory area at one time.

Paging > Printer Page: The value of the pg command must not exceed the value of the pp command.

Read Error: This error message probably means that there is no diskette in the drive, but it can also mean that you have a badly initialized diskette. Re-initialize the diskette if it is in the drive.

Right Margin > 163: In the rm command, the right margin cannot be higher than 163.

Syntax Error: This message occurs if you type in a command incorrectly. When a Syntax Error occurs, the cursor will move to the location of the error if the character is typed incorrectly or the cursor will move to the right of the error if a necessary character is missing.

Trans Error: Last Line Used: The transfer function cannot operate because the last line of available text is used.

Variable Not Found: The variable name specified during Appending was not found in Extra Text.

Variable Type Mismatch: The variable exists in Preferred Text, but does not contain the correct delimiters.

Write Error: When the disk drive memorizes a file, it reads it back to see if it was memorized correctly. This error occurs if it was not. Re-memorize the file or change the filename if necessary.

Write Protect On: There was something blocking the write-protect slot on the side of the diskette, and you attempted to memorize something. If you wish to memorize (store) something on a diskette that has the write protect notch covered, you must first remove the write protect tab.

## PROGRAMMER'S NOTES

By Steve Punter

### INTRODUCTION

The following guide will explain in programmer's terms how to use the input/output features of WordPro 5 Plus with other programs such as mailing lists and terminal programs. The information given here will assume an advanced understanding of the Commodore model 8032 and/or computers in general and is not intended for the novice WordPro 5 Plus user.

### Output To Disk

Text is normally stored on disk as "Text Files" in special "screen code", and accessed through the MEMORIZE and RECALL commands. These files are not particularly useful to anyone intending to interface them with outside programs or peripherals.

To remedy this problem, a special mode of the Output function called "Output To Disk" allows text to be sent to the disk in one of three forms. These three forms are as follows:

- CBM compatible format
- ASCII compatible format
- Printer compatible format

CBM compatible: This means that the text is sent to the disk in "CBM/PET ASCII" form. To make it directly usable to an INPUT# statement, a quote is put at the beginning of each line so that BASIC does not stumble on commas, colons, or semi-colons. To round out the compatibility, all quotes (ASC[34]) in your text are converted to APOSTROPHIES.

ASCII compatible: In this mode, the text is sent to the disk in proper ASCII format, not the PET ASCII format. As above, a quote is sent at the beginning of each line to allow a Basic INPUT# statement to work without stumbling on colons, commas, or semi-colons.

Printer compatible: In this mode, the disk receives **EXACTLY** what the printer would receive if the output were going there. This includes all escape codes for Form Advance, Pitch Setting, and Semi-Proportional Justification (if letter-quality printer mode was selected at power-up). No quotes are added, and no characters are converted for the sake of BASIC interface.

The file is of the fully formatted SEQUENTIAL type in all cases, and not in the "raw" form.

Choosing The Right Type Of Output

Off hand, you may not be sure what type of output suits your needs the best. To make life easier, here's a quick cross-reference of possible needs and their associated output types.

- 1) You have a BASIC program which you would like to have read each line of the formatted text and print it on the screen for the operator to read. Ideally, all you want to do is open the sequential file, use INPUT# to get the line and PRINT to put it on the screen (no conversions or GET# required). For this application, use the CBM compatible output.
- 2) You have an ASCII type printer and you would like to have your BASIC program input the formatted text from disk and send it directly to the printer without having to do any ASCII conversions or use any slow GET# routines. For this problem, use the ASCII compatible output.
- 3) You have a MACHINE LANGUAGE program which you would like to have drive a Letter-Quality printer from the formatted text files, but you want all Escape sequences left intact so that you will get Semi-Proportional spacing and the proper Pitch and Form Advance settings. For this, the best type of output is the Printer compatible one.
- 4) You have written up some text you would now like to send to another computer via a modem. The computer at the other end does not like CBM/PET ASCII and knows nothing of printer Escape codes, but you don't want to have to look for the Quote at the beginning of each line and skip it. For this, you are going to have to make sure your WordPro 5 Plus was powered up for an ASCII printer. If it wasn't, be sure your text is saved, then execute <CONTROL> <SHIFT> RUN/STOP to return the program back to the start-up configuring questions, and select ASCII for the printer type. Now reload your file and use the Printer compatible output.

As a quick rule of thumb: If the sequential file is destined to the PET screen, or the CBM printer, use CBM type; If the file is destined to a simple ASCII printer or the file is to be further manipulated by an external program, use ASCII type; If the file is destined to a Letter Quality printer, or another computer, use Printer type.

Marking of File End

The end of the sequential file could be noted by checking the STATUS variable during input, but I personally think this is not as reliable as a definite end marker. The end marker appears only in the CBM and ASCII compatible files and consists of the following characters:

- ASC [128] ;end marker
- ASC [13] ;carriage return
- ASC [10] ;line feed

A Sample INPUT program

For your reference, here is a sample BASIC program which will input a CBM compatible file and print it on the screen. The sequential file is called "screenprint" in this example.

```
100 OPEN 2,8,2,"SCREENPRINT,S,R"
110 INPUT#2,A$ : IF A$=CHR$(128) THEN 130
120 PRINT A$ : GOTO 110
130 CLOSE 2 : END
140 REM Notice line 120 only sends 1 string at a time
```

Accessing Output To Disk

With the exception of Printer compatible output, the type of printer chosen during program power up does not affect the characters sent to the disk (In the case of Printer type, it is solely responsible).

Once you are satisfied that the printer type you selected on power up is correct, and that the text will output without errors, you can proceed to send it on to the disk. Enter the Output mode as usual with <CONTROL> o. Set up for LIST DATA or GLOBAL operation (as required) and instead of pushing <RETURN>, push d. The Status Line will change to show:

Cbm, Ascii or Printer?

To this you respond c, a, or p depending on which of these previously mentioned three output types you require. The Status Line will now show:

XXX File: Drive # ?

Where XXX is "CBM", "ASC", or "PRT" to verify which of the three output types you chose. Enter the drive number upon which you want the sequential file to be created. The Status Line will change to show:

XXX File: D:[cursor]

Where D is "0" or "1" to verify the drive number chosen. Now enter the name you would like the sequential file to have. Press



<RETURN>, the program will now do one of three things:

- 1) It will discover there already is a file on the disk under the name you have specified, in which case you will be asked if you want to REPLACE the existing file (in EXACTLY the same manner as MEMORIZE). You can either cancel the function by pressing <CONTROL>, or overwrite the old file by hitting <RETURN>. If the file is to be overwritten, operation continues the same as if the file did not have to be replaced.
- 2) A disk error will occur, in which case output will be automatically cancelled and the error displayed on the status line. NOTE: This also includes an attempt to overwrite a file which is not currently a sequential file (i.e. a Text File).
- 3) Everything will go smoothly on the disk and output will commence (if Global output was chosen, the Global file name would be asked first).

Completion of the sequential file can be determined by noting that the disk light has gone off, and that the Status Line has returned to normal.

### Sequential List Data

You have now seen how formatted text can be passed out of WordPro 5 Plus, but how can data from another program be brought in? You could have this other program create a Text File, which could be directly brought in with RECALL, but as this is a very time consuming method of passing data, we have provided a Sequential List Data function.

What is Sequential List Data? It is a function of Output which allows Variable Blocks to be filled by RECORDS from a sequential file (stored on disk) rather than from PREFERRED TEXT. The format of a Sequential List Data (SLD) file (on disk) is quite simple. It contains all of the "pieces" of data to be inserted into Variable Blocks, delimited by carriage returns (ASC[13]) or <CONTROL> z characters (ASC[162]).

As an example, consider the following Form Letter:

Dear Mr. <CONTROL> b:

Our computers tell us that you currently owe us the sum of \$<CONTROL> b. We would like payment within <CONTROL> b days, or we will have to take legal action.

Yours Truly,  
The Management

The contents of a sequential file which can fill in these Variable Blocks is as follows:

```
Punter(ASC[13])100.00(ASC[13])12(ASC[13])
Smith(ASC[13])125.25(ASC[13])2(ASC[13])
```

You will note that each piece of data is separated by a carriage return in this example, but any, or all, could have been separated by using ASC[162].

If you use carriage return/line feed combinations, no ill effects will be noted since line feeds are ignored.

### Creating SLD Files in BASIC

To allow you to test the operation of this feature, here is a BASIC program which will create a simple SLD file:

```
100 open 2,8,2,"0:an sld file,s,w"
110 input"piece of data";a$
120 if a$="end" then close2 : end
130 print#2,a$ : gotoll10
```

Simply type in each piece of data, then hit <RETURN>. Once the last piece has been entered, type end <RETURN>. This SLD would create a sequential file named "AN SLD FILE" which would then be available as input (via imbedded variable blocks) into a WordPro document.

### Creating SLD Files from WordPro

Using Main Text, rather than Preferred Text, type in (or RECALL) as much List Data as you can fit into (see Automatic Variable Blocks (placing data in Preferred Text) in Section 5) the text area. Now prepare to memorize this on disk as, say, "List1", but first, add an nx command to link it to "List2". Memorize this file, then start on the next one.

What you are in effect doing is creating (when it is Output to Disk) a large List Data File that is made up of Globally Linked Files.

Once you have all the files of your List Data ready to go, you can create the SLD file when you globally output it to disk by using the following keystrokes:

```
<CONTROL> o g d c [drive #] [filename] <RETURN>
[first global file name] <RETURN>
```

Once this is finished, you may use the newly created, "combined" file as an SLD. With this method, the amount of List Data available for a single output is limited only by the space left on the diskette.

Using SLD Files

To use SLD files, first make sure your Form Letter is in Main (visible) Memory, then enter the output function with <CONTROL> Q. Proceed with the setting of output parameters EXACTLY as you would for a regular Preferred Text-derived form letter, but instead of using 1 for List Data, use S for Sequential.

Upon pushing <RETURN> or d (yes, a sequential file can be written while another is read) the Status Line will change to show:

SEO File: [cursor]

Type in the name of the SLD file that you wish to use. If the file name entered does not exist, or another disk error occurs, the output function will be aborted and the disk error will be shown on the Status Line. Otherwise, the program will go on to work like it does with List Data, but the information will come from the disk, not Preferred Text.

Internal Uses of Disk Access

We have discussed how to use Output To Disk and Sequential List Data, but what can they do for us internally? Back in Section 5 you were shown how to create a file which could be output to the printer while you continued to use the WordPro 5 Plus non-disk functions. If you hadn't noticed, this was a Printer compatible Output To Disk function that you used to create the file called "dp".

Another use is to extend how much List Data you can put in the computer. As it will soon become clear, if it has not already, there will be times where there isn't enough space in Preferred Text to allow all the pieces of List Data you would like to have available for a single continuous output. This problem can be solved by a combined use of both Output to Disk and SLD.

The CBM Printer's Special Character

As you know, the CBM printer has a special user definable character which can be used by printing the ascii value of 254. Upon power up of WordPro 5 Plus, if you choose CBM as your printer type, this special character will be assigned to a British Pound symbol. [The CBM Printer must be turned on and connected first, before the program is initialized, so that the program can form the special character in the printer....Ed.]

To use this symbol, assign any of the ten special characters to 254 and use in text where required. Usually, when special characters appear in text, and output is to the CBM printer, only the index number of the special character (in reverse field) is printed, but when the value 254 is assigned, WordPro outputs this value directly as the assigned special character.

Special Characters

First of all, you might wonder why some of the sample characters ( on the NEC thimble ) had values of greater than 127, after all, ASCII is a 7 bit code, not an 8 bit, so what gives? Well, quite simply, the NEC Spinwriter does not have all its special characters as straight ASCII values, but instead, has them as the Graphics Mode of the letters A to Z (ASC65 to ASC90). To access them, you must output an ASC14 (which puts the NEC in the Graphics Mode), followed by the ASCII value, and finally, an ASC15 (to put the NEC back in the regular mode).

The special characters on WordPro 5 Plus are arranged in the following manner: If the value assigned is between 0 and 127, then only that number will be output. If the value assigned is between 128 and 255, then the output will be ASC14, ASC(Assigned Value 128), ASC15. For example, if you wanted the special character to be "A", you would assign the value to 65, but if you wanted the character to be the Graphic Mode "A" (the one eighth symbol), then you would assign the value to 193 (65+128).

Assigning Printer Controls To Special Characters

It may have run through your mind that perhaps the special characters could be assigned to printer controls, like 8 for back space. Well, you can, but beware, the formatter does not allow for them. It presumes that all characters printed, do in fact print, so anything else could mess up the line length, printer page, or both. Use them if you must, but know what you are getting yourself into.

Exit to BASIC

For the convenience of programmers (and users) who wish to exit WordPro 5 Plus in order to load another program into the CBM 8032 computer, the Exit to BASIC command is available.

In order to "Exit" WordPro 5 Plus and return to "Computer Mode" without turning off the computer, perform the following three keystroke sequence:

<CONTROL> SHIFT g (letter "Que")

The three keystroke sequence has been designed to preclude any "accidental" Exits to BASIC. Performing this keystroke sequence will return control to BASIC. Once accomplished, the BASIC command "new" should be executed to clear the BASIC memory area.

MULTI-USER or PRINTER DISK OUTPUT

MULTI-USER/PRINTER DISK OUTPUT is added to assist in multi-user applications where spooling from disk to a common printer is required. Still maintained are the ASCII and CBM type disk outputs, but added to these is the "PRINTER" disk output. In this mode, every character that would be sent out to the printer is sent out to the disk WITH ABSOLUTELY NO MODIFICATIONS.

When you type d in the output mode, the question will now be:

Cbm, Ascii or Printer?

If you want the Printer type output, simply type the p key. To verify your choice, the next prompt will be:

PRT File: Drive # ?

Since the output is what would be sent to the printer, the type of printer you have selected at power-up will determine the exact format of this file.

Note: Additional information may be found under Simultaneous Input/Output.

\* \* \* \* \*

January 1, 1981

WordPro 5 Plus Operator,  
c/o Your Location  
One PSI Drive  
NEECO, MA 02194

Dear WordPro 5 Plus Operator:

As the saying goes, "a picture is worth a thousand words". The following "sample letter" is intended to act as a "picture". A careful study of this letter will enable you to graphically see how almost every major format command in WordPro is used in a real example.

#### How to Print Out This Example Letter

After examining this example file in Edit Mode (on your screen) you may print out (on paper or on the screen) this textfile for comparison purposes. To printout this example letter position your paper (in the printer) at the very top of the page and press:

#### TO PRINT A COPY

<CONTROL> o c g <RETURN>

#### TO OUTPUT TO VIDEO

<CONTROL> o g y <RETURN>

then

<TYPE> example letter <RETURN>

Note: If you do not have continuous forms paper in your printer, omit the c in the above command and <PRESS> c for "continue" after it finishes printing each page and you have inserted another sheet of paper.

The first line of a text file should be a comment line, as shown in this textfile named example letter. The comment line in this example contains the name of the text file you are currently working on. A comment line can also be used to inform the operator of any special notes or instructions for a specific file, date of last revision, or other useful operator information. A comment line should be on a line of its own and will appear as part of the displayed document in Edit Mode but will not be printed on the paper when output.

The second line of this text file contains an imbedded command referred to as vertical positioning. Vertical positioning commands the printer to advance the paper from the top of the page to the number of lines specified by the vp command. Vertical positioning causes the printer to automatically position your paper in the desired location before output begins. To position the first line of text (in this case the Header) two lines down from the top of every page, you would use a command of vp2. The vp command is extremely handy when using letterhead stationery. If the company logo/information is 7 lines deep (from the very top of the paper) use a vp of 9. This

allows all operators to always start paper at the very top edge of the paper.

The third line in this text file is referred to as the format line. The format line tells the printer where to begin the left and right margins, the length of paper you will be working with, the number of lines to print on each page, header and footer parameters, and other format information. When using more than one format command on the same line, they must be separated by a colon (:). Format lines must always be started with a FORMAT CHECKMARK (via <CONTROL> /) and end with a RETURN. The following paragraphs explain the use of each command on the format line.

Margins: The left margin is set by using an "lm" command followed by a number, which represents the left margin for printing purposes. Similarly, the right margin is set by using an "rm" command followed by a number. For example, lm12:rm75 instructs the printer to begin printing at column 12 and end each line at column 75.

Printer Page: The 'pp' command sets the "length of the page," i.e., tells WordPro the length of the sheets of paper you are printing on. This information is essential when using multi-page documents, continuous form paper, or headers and footers. Standard size paper (8 1/2 x 11 inches) has 66 lines top to bottom. European size paper is approximately 8 1/4 x 12 inches and has 72 lines top to bottom.

Paging: The 'pg' command is used in conjunction with the pp command. It establishes the maximum number of lines of text to be printed on each page. The pg command must have a smaller number than the pp command as you cannot print more lines on a page than there is room for. The pp and pg command must go together to avoid printing off the paper; especially important when printing multi-page documents. In this particular text file, we have set our "pg" to 62. This tells the printer that we never want more than 62 lines to appear on any one page. We will see later in this text that we have the flexibility to put "less than" 62 lines of text on a page by using another imbedded command called Forced Paging.

Justification: The ju command tells the printer to justify the right margin so that the right margin is "flush" down the page (as seen in books or newspapers). The printer spaces proportionally between words to create an even right-hand margin. When the "ju" command is followed by the number 1, justification is on. Should you want to discontinue right-hand justification, you can do so at any point in your document by creating a new Format Line by entering a Format Checkmark, the letters ju and the number 0, which turns justification off. As an example, notice how justification is turned off in this paragraph and turned on in the next paragraph.

Headers/Footers: The "hd" and "ft" commands allow you to automatically number your pages or print out the same text at the top or bottom of each and every page. The Header or Footer commands should be on format lines of their own. The number following the ft command specifies the number of lines up from the bottom of each page the page number or footer comment is to appear. The number after the hd command tells the printer how far down from the Header you want text to start printing. A colon must always follow the number. In the ft example in this document, the comma tells WordPro that no text will be printed in the left-hand field and to print the page number in the center field. The return indicates that the third field will not be used. If you prefer having your pages numbered on the left-hand side of your paper, eliminate the comma. If you want the pages numbered on the right-hand side you would use two commas instead.

Linked Files There will be times when you will type a document which exceeds the available lines of internal memory, making it necessary to link files on the diskette. The link, or "nx" ("nx" = next) command, creates one document out of a number of linked files. For instance, this example letter will not fit on one file. To make the two files seem as one, we use an "nx" command to instruct the system to treat all linked files as one large document. This is accomplished through the use of the "nx" command. Begin your file as you would any other file, using whatever margin and paging commands you desire. Type in the information until you have used all but 10 or 20 of the available lines of memory. End the last paragraph with a RETURN. On the very next line, type in a Format Checkmark followed by the letters nx and a colon. Then, type in the name of the file you want to link to (i.e., linked letter) and <RETURN>. THE nx COMMAND MUST BE ON A FORMAT LINE OF ITS OWN AND MUST BE THE LAST LINE OF TEXT IN YOUR FILE.

When you wish to output files that are linked GLOBALLY, you must specify g for Global during your output sequence, i.e., <CONTROL> o c g <RETURN>. The g is for GLOBAL output, the c represents CONTINUOUS.

The nx command shown below instructs the system to treat the next textfile as part of the same document. The "nx" command does not print out during output and it is invisible to the user during global output or global file manipulation of the entire document. When an nx command is encountered during output, WordPro 5 Plus automatically calls the next file (specified in the nx command) into Main Text and continues printing with the same output parameters (margins, etc.) as before.



Forced Paging: The forced paging command insures that the printer will stop printing text on the current page and FORCE the remaining text to be printed on the next page. This command follows the last line of text you want printed on a particular page (that line of text must end with a return). Type in a FORMAT checkmark and the letters fp followed by a RETURN. The second to last line of the previous file (example letter) was an fp command to force the next page. This allowed us to start the paragraph on a new page. You may also instruct the printer to "look ahead" and see if there will be enough room on a given page to print an entire table, etc. We would specify the number of lines after the fp command.

An example: @fp5 <RETURN>

This fp5 command tells WordPro 5 Plus to look ahead at the next 5 lines and see if they will fit on the current page; if they fit, WordPro 5 Plus will print them on the current page. If they do not fit, WordPro 5 Plus will automatically Force Page to the beginning of the next page. This command is very handy for paragraphs, columns of numbers, or any other text that you would want to always print out together.

Right Alignment: The ra command, which should appear on a line of its own, will align the text following the ra command with the right-hand margin (causing a ragged left-hand margin.) The ra command is ideal for placing dates (see date below) or signature blocks flush with the right margin automatically. The ra format command is turned on by typing an "ra1" and turned off by typing an "ra0".

Date would be right aligned here

### Centering

The centering command is usually placed on a line of its own. As with all format commands, it must be preceded by a check mark. Like the justification and right alignment commands, centering is turned on by a "cn1" and turned off by a "cn0". All text following the cn1 command will be centered automatically until WordPro encounters a cn0.

### Line Spacing:

The imbedded command preceding this paragraph instructs the printer to automatically double space from this point on. If you prefer triple spacing, the number 3 would follow the "sp" command rather than a 2. You can alter your spacing commands at any point in a text file by entering the number desired. (1=single spacing, 2=double spacing and 3=triple spacing)

If you need to block indent a paragraph instruct the printer to change the left and right-hand margins. Use the same format as you did to originally set the margins (ie:, check mark at the beginning of the line and a colon to break up the commands). Your paragraph will automatically indent for you.

To reset the margins back to their original or a new position, simply type in a checkmark followed by your initial lm and rm commands. Notice how the margin changes have been "imbedded in text" before this and the preceding paragraph. These imbedded commands are instructions to the printer and are not meant to be printed out.

Lines Command: The "ln" command (see above example) instructs the printer to advance the paper forward the specified number of lines entered in conjunction with the "ln" command. In this case the printer will advance 7 lines before starting this paragraph. This is used in place of repeating the return key 7 times, and prevents using excess space on the screen and in memory.

If paging had just occurred and WordPro 5 Plus encountered an ln command and executed it, you would start a new page with the number of blank lines specified in the ln command! Since this would make your output look inconsistent, we have set up WordPro 5 Plus to ignore the ln command when it falls between the parameters explained above. If an ln Format Command is encountered at the beginning of any page (during output) and no text has yet been printed out on that page, the ln command will be ignored. If however, you do want the ln command to function (even at the beginning of an output page), precede the ln command with a RETURN on a line of its own (not on a Format Line.)

Margin Release: The margin release command over-rides the imbedded left-hand margin command. That is, it "outdents" text the number of spaces specified in an ma command. This is an extremely useful command when setting up outlines, block indented paragraphs, etc. It should be remembered that the margin release command only affects the first line of text immediately following it.

1. Whenever you are working in an outline format, you can command that a specified number of characters be placed to the left of your left-hand margin.
2. This allows the operator to continue to input at full typing speed while taking advantage of word wraparound.

Underlining: To underline a character, word or phrase, we must tell the printer where to begin underlining by pressing <CONTROL> and the open bracket ([) key. Type what you want underlined and then tell the printer to end underlining by pressing the control key and the end bracket (]). The screen will display a small square before and after the text to be underlined. When using underlining, keep in mind that the underline control characters ( [, ] ) take up a space on the screen. However, when printing out they do not take up a space. This is important if you are lining up columns of numbers or text.

### Bold Face Printing

Notice that it is very easy to have Bold Face Printing. Bold Face Printing is accomplished by:

<PRESS>ing <CONTROL> 8

and then <TYPE>ing the text to be underlined. All the text will be Bold Face Printed until a <CONTROL> or a <RETURN> is encountered. If you are editing text and wish to Bold Face Print only a few words, you would move your cursor to the position where you wish Bold Face Printing to begin, insert one space and then type in <CONTROL> 8 (the "begin" Bold Face Print command). The same situation applies to the insertion of the "end" Bold Face command.

Bold Face Printing and underlining can be accomplished at the same time. If you review the Example Letter on your screen (and compare it to the printed version contained in the User's Guide), you will see how this is accomplished in the next sentence. This sentence is underlined and Bold Face Printed at the same time.

Superscripts (superscript<sup>1</sup>) and Subscripts (subscript<sub>1</sub>) are very easy to accomplish. Press <CONTROL> 4 (this produces a graphics character "line" on your screen) and the next character you type will be superscripted. Using a <CONTROL> 6 produces a similar but lower graphics character "line" on your screen) and the next character you type will be subscripted. Repeat the sequence as necessary for each character to be superscripted and subscripted.

With WordPro you save valuable time, manpower, and money. You have seen some of the features and benefits that can be realized with the use of WordPro. There are a multitude of editing features available. These features include inserting or deleting words, lines, phrases and paragraphs. You may transfer paragraphs and recall frequently used phrases and paragraphs into your document from memory. This eliminates the need to tediously type repetitive pieces of information.

Again, thank you for purchasing a WordPro 5 Plus from Professional Software Inc. We are sure that you will enjoy its use.

THE STAFF OF PROFESSIONAL SOFTWARE INC.



## CARE OF DISKETTES

Diskettes are flat, round, flexible "plates" with a magnetic surface similar to the surface of an audio tape. This magnetic surface stores data in a fashion similar to audio tape recording.

Diskettes are extremely delicate and should be handled with extreme care. The proper care and handling of diskettes is critical to the reliable performance and life expectancy of the recorded data contained on that diskette. Diskettes should always be held very lightly with your thumb over the diskette label. The oblong oval-shaped area (that exposes the magnetic media) is the area from which information on the diskette is read from. If any foreign substances mar this area of the diskette, you may experience loss of data. NEVER touch, or otherwise have contact with, this area of the diskette.

Notice the circular hole in the middle of the diskette. When placed into the disk drive with the hatch cover closed, this circular hole is engaged by a conical-shaped device (inside the disk drive unit) which then spins the disk media around within the disk jacket during reading or writing. When placing a diskette into a disk drive unit, this hole should be centered as much as possible. This can be accomplished by inserting the diskette into the disk drive unit very slowly and "jiggling" the disk drive hatch door closed, rather than snapping the hatch cover closed in one quick motion. This jiggling allows the conical-shaped device to slowly force its way into the circular-shaped opening of the diskette which helps to align the diskette correctly. This procedure will save you from experiencing initializing errors.

As you look directly at a diskette, you will notice that the right-hand edge contains a "notch" approximately 3/4 of the way up on the right hand side. This "notch" (usually not covered by anything) is called the "write protect notch". When this notch is not covered by anything, information can be stored on the diskette. When this notch is covered, however, the diskette will not allow anything to be stored on it. Once you have completed an important diskette (and would not want to inadvertently store something on it), place a write protect tab (always supplied with diskettes) over the notch.

\* \* \* ALWAYS BACKUP YOUR IMPORTANT \* \* \*  
DISKETTES

## STORAGE OF DISKETTES

Diskettes should be stored, at a minimum, in the paper jackets supplied with your diskettes. Diskettes should be stored under approximately the same environmental conditions in which people are comfortable. An ideal condition is humidity at 50% and an environment free of dust and dirt. A small particle of dust is "extremely large" when compared to the topography of the recording magnetic media that actually records information. Relatively safe environmental ranges for diskettes are between 50-125 degrees Fahrenheit and 10%-80% relative humidity. Environmental conditions outside of these limits should be avoided whenever possible.

## DO'S AND DON'TS OF DISKETTE CARE

### DISKETTE DON'TS

- Store diskettes in a pile or stack.
- Apply any label or materials to any exposed surfaces.
- Write on the diskette with pencil or ballpoint pen.
- Handle any exposed surfaces.
- Expose the diskette to any environmental extremes.
- Slam or snap door of disk drive.
- Place objects on top of diskettes.
- Place diskettes on top of disk drive.
- Expose diskettes to dust.

### DISKETTE DO'S

- Store diskettes in the supplied paper jacket in an upright position.
- Right on labels before applying labels to the diskettes.
- Place diskettes into paper jackets properly by inserting the oval exposed area first.
- Fully insert diskettes into drive and gently jiggle the door closed.
- Write on diskette labels with felt tip pens.

\* \* \* \* \*

## GLOSSARY

<u>APPEND</u>	The ability to call for frequently used phrases, paragraphs, salutations, etc. by supplying the WordProcessor with a number, initials or some other pre-designated code.
<u>AUTOMATIC WRAPAROUND</u>	Feature which automatically "drops" characters to the next line when it cannot fit on the current line. Eliminates having to return after every line.
<u>BACKUP</u>	The process of making copies of Diskettes on duplicate Diskettes, or of printing hard copies, to insure against loss of valuable text or data in the event of a system or power failure, or an operator error.
<u>CARTRIDGE</u>	The interchangeable Ribbon Cartridge which may reside on the Printhead.
<u>CONTINUOUS FORM</u>	Any form supplied in continuous, tear-off format for continuous printing. Usually has Tractor holes on both edges.
<u>CONTROL KEY</u>	OFF/REV key, which allows us to access the second functions (editing functions) on the keyboard.
<u>CURSOR</u>	A solid white or green block on the Video Screen which indicates where the next entry will be placed.
<u>DEFAULT</u>	Pre-determined values set within the system.
<u>DATA DISKETTE</u>	A Diskette which contains data or text generated on the SYSTEM by the user, or a blank formatted Diskette ready for the entry of information (see Document Diskette).
<u>DECIMAL TAB</u>	Automatically aligns decimal numbers with equal decimal places at specified TAB locations.
<u>DIRECTORY</u>	A listing of all the file names stored on a particular Diskette. A hardcopy can be printed in the normal manner if necessary.



<u>DISKETTE</u>	A 5 1/4 inch magnetic disk enclosed in a plastic protective envelope. The element for nonvolatile storage. Also referred to as a "floppy disk", "floppy", or "floppy diskette".
<u>DISK ACTIVITY INDICATOR</u>	A red light located on each drive which indicates that Diskette read or write activity is in progress. A green light may activate to indicate a power on status.
<u>DISK DRIVE</u>	The mechanical device which reads and writes to and from Diskettes. Each Disk Drive is designated with a number from right to left, 0 and 1.
<u>DISK ERROR INDICATOR</u>	A red light located above the two disk drives which indicates an error condition when continuously on.
<u>DOCUMENT DISKETTE</u>	The "floppy" Diskette which all of your files are stored on; in addition, holds your Directory.
<u>ERROR MESSAGE</u>	A message which appears on the screen to inform the operator that an improper function has been attempted or that a command has not been given in the required form.
<u>FILE NAME</u>	The name assigned by the operator for a Document to be stored on a diskette. This file name can <u>never</u> contain a (, " * ; :). A number can never be the first character of a file name.
<u>FOOTER</u>	Information which is automatically generated on the bottom of specified pages in a document, e.g., page numbers.
<u>FORM LENGTH</u>	The length of a Continuous Form which must be set on some printers subpanel to insure that printing will begin at the proper point on each succeeding form (normally 66 lines).
<u>FORMATTING</u>	The function which must be performed prior to using a new (unused) Diskette. (See "Newing").

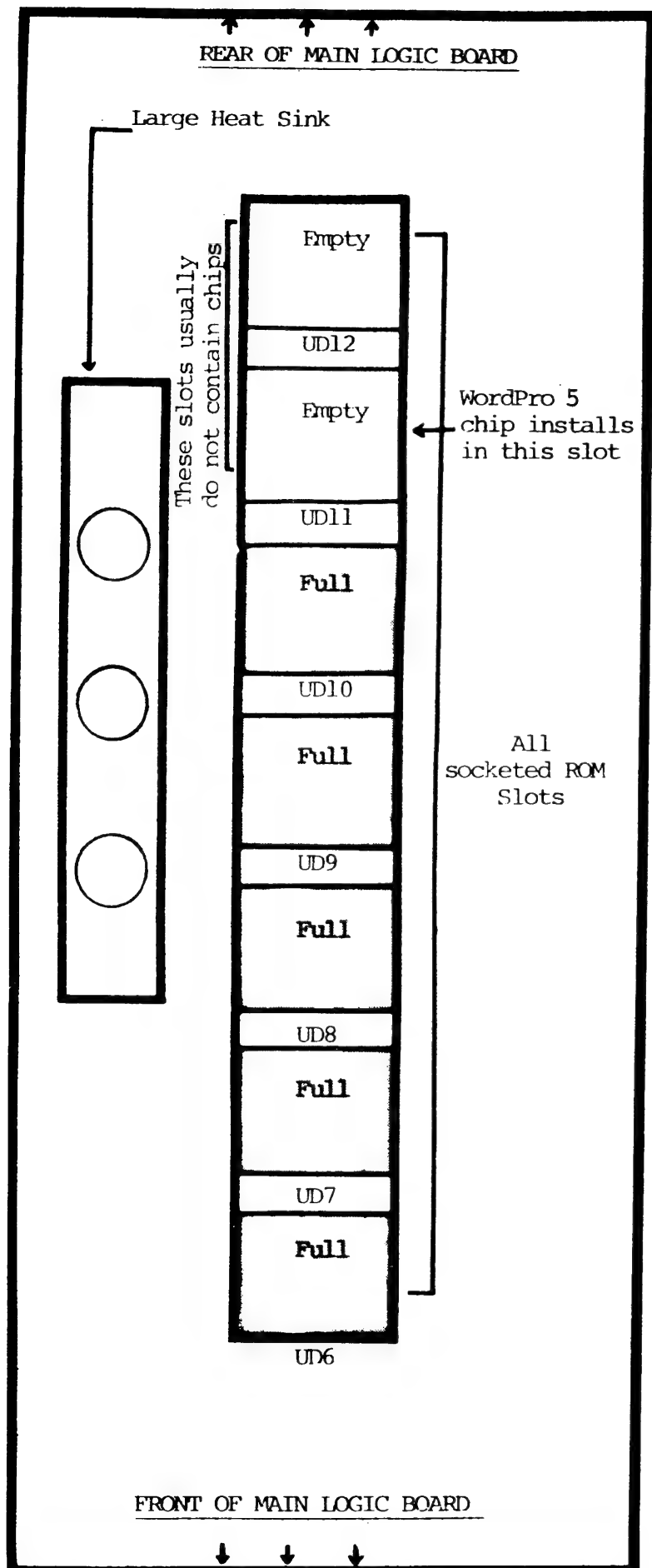
<u>GLOBAL</u>	Pertaining to an entire document via linked files, e.g., global replace or global hyphenation
<u>HARD COPY</u>	Any Document or other information when printed on paper.
<u>HEADER</u>	Text which is automatically generated on the top of specified pages in a document; e.g., running headers such as "CONFIDENTIAL".
<u>HOME POSITION</u>	Left-most position on first text line.
<u>IMBEDDED COMMANDS</u>	Commands placed within text to instruct the printer to output in a certain way. The imbedded commands are not printed out on hard copy, but are visible on the display screen.
<u>INITIALIZE</u>	The process of preparing an already "newed" diskette for immediate use. The initialize function allows the Disk Drive to read the Diskette "name" and Diskette I.D. number. The initialize function also aligns the "read/write" head on the Directory portion of the Diskette. After initializing, the Diskette is now available for use. A Diskette may only be initialized if it has been properly "newed" when it was used for the very first time.
<u>JUSTIFY</u>	To create an even right-hand margin.
<u>KEYBOARD</u>	A typewriter-like keyboard used to input information, text or commands to WordPro 5 Plus.
<u>LINKED FILES</u>	Files that are "linked" together via the use of an NX command at the end of each file.
<u>LOCAL</u>	Pertaining to text within the current Text area being used.
<u>MAIN TEXT</u>	The Main temporary memory of the System. Main Text is used as a window into the memory. Main Text however, unlike a Diskette, will <u>not</u> retain data or text if power is removed.
<u>MEMORIZE</u>	The act of storing a file on Diskette to be saved for later use.
<u>NEWING</u>	The action which must be performed prior to using a new (unused) Diskette. This function may be used to "erase" an entire diskette and give the diskette a new name and ID number. (See Formatting).

<u>NUMERIC MODE</u>	See decimal tabulation.
<u>OUTPUT</u> <u>(or Printout)</u>	Automatic typing of recorded text.
<u>PAGE NUMBERING</u>	Automatic sequential numbering of pages.
<u>PAGINATION</u>	Automatic breaking of text into pages during the printing process.
<u>PREFERRED TEXT</u>	Area of memory where we can store frequently used phrases, formats, etc. This area will not retain data if power is removed. We may, however, store from Preferred Text onto our Diskettes for permanent storage.
<u>PRINthead</u>	The entire moving mechanism within the Printer which usually carries the Thimble and Ribbon Cartridge across the paper.
<u>PROMPT</u>	A message from WordPro 5 Plus which informs the operator that a particular entry is required.
<u>RANGE</u>	A section of text, which we specify by highlighting in reverse field. We would specify this particular area for performing a function with it (i.e., transfer it, delete it, etc).
<u>RECALL</u>	The act of asking for a file stored on Diskette to be brought into a main text area for editing or printout.
<u>SYSTEM</u> <u>DISKETTE</u>	A Diskette which is usually loaded in Disk Drive #0. Contains the WordPro 5 Plus program which contains all of the operational instructions for the system.
<u>THIMBLE</u>	The circular-printing element located in some PRINTERS. May be easily replaced to change type styles or fonts.
<u>TRACTOR</u>	A device which is attached to a PRINTER to allow the use of CONTINUOUS FORMS. Contains the sprockets which engage the holes on CONTINUOUS FORMS.
<u>VARIABLE</u> <u>BLOCKS</u>	The portion of any standard letter which changes or varies from one letter to another (i.e., - Policy number within an insurance letter). The Variable Blocks allow us to type the same letter continuously while changing only the variable portion.

<u>VIDEO DISPLAY</u>	The television screen of the computer, also called simply the "screen", or CRT.
<u>WORD PROCESSOR</u>	Automated system used to create, edit, store, and print text. Also, it is capable of performing special functions and operations such as text movement, merging variables into standard text, etc.
<u>WRITE PROTECT TABS</u>	Tape like material used to cover the Write Protect Notch on a Diskette. When a Write Protect Tab is placed over this area, we cannot erase or destroy the data on the Diskette.

\* \* \* \* \*





- 1) With the power off, open up the CBM computer by removing the restraining screws on each side of the unit. Upon raising the cover, lower or raise the stay bar which will keep the cover in the raised position.
- 2) Following the diagram above, locate position UD11 on your main logic board. There should be 2 or 3 empty sockets. Locate position UD11, the second slot from the rear.

**NOTE:** Notice that all ROMs are inserted so as to have the notch of the chip facing left.

- 3) Insert the WordPro 5 Plus Program ROM in position UD11 with the notch facing left. Please be sure that all pins are seated securely and were not bent upon insertion. Some ROM pins may have to be bent slightly to allow the pins to fit into the slot. If so, hold the ROM sideways against a solid surface and bend 12 pins at a time.
- 4) You can now lower the cover and secure it closed with the screws.
- 5) With the power on, you may now load WordPro 5 Plus following the instructions in the WordPro 5 Plus User's Manual.

IF YOU HAVE ANY QUESTIONS OR IF YOU NEED ASSISTANCE, PLEASE CONTACT YOUR PROFESSIONAL SOFTWARE DEALER.



Producing a BACKUP/DUPLICATE System Diskette (CBM 2031/2040/3040)

Note: Do not perform these steps if you have already produced a BACKUP copy on your CBM 4040/8050. If you have been supplied with a CBM 2031/2040/3040 you should already have performed Steps a & b shown below before you were referred to this section. If not, please perform them again as shown below, otherwise please continue with Step c.

STEP a) Insert a brand new diskette into Drive #1 (with the label facing up) and close the diskette door very carefully by "jiggling" the door shut.

STEP b) Press <CONTROL> . (period) to enter Disk Mode, then

<TYPE> nl:wordpro 5 plus,99

Please check very carefully that you have typed in the above listed command exactly as shown using the number "1" after the letter "n". Do not type in the letter "l". If you make a mistake typing it in, just press the INST/DEL key to delete the wrong characters or numbers (one at a time) and then type the command in again. Once you are sure that the command has been typed in correctly, PRESS the <RETURN> key.

Please wait about two minutes for the NEWING/FORMATTING function to finish. (The left-hand disk drive light will go out).

**FOR A 2031 DRIVE PLEASE SEE THE STEPS ON THE NEXT PAGE**

STEP c) Call a Directory via <CONTROL> 0 (zero) <RETURN>.

STEP d) Enter the Disk Mode by pressing: <CONTROL> . (period).

STEP e) <TYPE> cl:wordpro 5 plus=0:wordpro 5 plus <RETURN>

Wait a minute or two for the indicator lights to stop flashing and the "copy" command to finish. This copies the WordPro 5 Plus program onto the diskette in Drive #1.

STEP f) Enter the Disk Mode again by pressing: <CONTROL> .

STEP g) <TYPE> cl:wordpro 5+ b/u=0:wordpro 5+ b/u <RETURN>

STEP h) Enter the Disk Mode again by pressing: <CONTROL> .

STEP i) <TYPE> cl:example letter=0:example letter <RETURN>

Repeat STEPS h & i for each other file listed on your screen directory by inserting the next file name where "example letter" is shown in Step i. When all text files are copied, then proceed to page 14-3.



PRODUCING A BACKUP/DUPLICATE SYSTEM DISKETTE ON A CBM 2031

The procedure for making backup copies of a System Diskette is somewhat cumbersome, but relatively simple. Realistically speaking, this need only be done once.

- STEP c) Exit WordPro by <PRESS>ing <CONTROL> <SHIFT> Q (Que).
- STEP d) <TYPE> load"wordpro 5 plus",8 <RETURN>
- STEP e) When the cursor reappears, place your backup diskette in the disk drive unit.
- STEP f) <TYPE> save"wordpro 5 plus",8 <RETURN>
- STEP g) When the cursor reappears, place your systems diskette in the disk drive unit.
- STEP h) <TYPE> load"wordpro 5 plus b/u",8 <RETURN>
- STEP i) When the cursor reappears, place your backup diskette in the disk drive unit.
- STEP j) <TYPE> save"wordpro 5 plus b/u",8 <RETURN>
- STEP k) When the cursor reappears, place your systems diskette in the disk drive unit.
- STEP l) Reload WordPro and enter the Edit Mode.

NOTE: This procedure only makes a backup copy of the WordPro 5 Plus program and NOT the "example letter" and other linked files also included on the diskette. To back them up, they must be individually recalled from the systems diskette and memorized on the backup diskette. Recalling and memorizing text is described in another section of this manual.

If you encounter difficulties, perform the above Steps again using a different backup diskette.

Performing the steps listed on the previous page will copy all the files on your System Diskette onto a new diskette. Remove this diskette from Drive #1 and carefully label it "WordPro 5 Plus System Diskette". When labeling the diskette you should use a felt tip pen or use a typewriter to type the diskette name onto a separate label (supplied with new diskettes) and then carefully stick/press the new label over the existing diskette label. You will notice a small notch on one (or both) sides of the diskette. This notch must be "covered" in order to preclude accidental "writing over" of information stored on that diskette. Now remove the original MASTER SYSTEMS DISKETTE from Drive #0 and examine it. The small adhesive tab that is used to cover that notch is called a "Write Protect Tab". These tabs can be found in any box of brand new diskettes, if not available then use a piece of cellophane tape. Place a Write Protect Tab over the notch on the side of the diskette. Press the sides of the Write Protect Tab very firmly to preclude the tab from coming loose or falling off in the future.

Your new BACKUP Systems Diskette is now ready for use. Put away the original Master Systems Diskette and store it in a safe, dry location for potential future use. If your Backup Systems Diskette ever fails to load properly, you can use your original to make a new one.

**From now on you should use your newly-created Systems Diskette for daily use.** Your newly created System Diskette should, from now on, always be inserted into the disk drive **WITH THE LABEL FACING UPWARDS.**

Insert your new Systems Diskette in Drive #0 (with the LABEL UP) and initialize it by <PRESSing> the RUN/STOP Key and then 0 (zero).

You are now ready to proceed with the next Lesson. Please return now to Page 3-15, "Typing a Sample Page".

\* \* \* \* \*

PUT THE ORIGINAL WordPro 5 Plus MASTER DISKETTE AWAY  
IN A SAFE, DRY LOCATION.  
THIS IS YOUR MASTER SYSTEMS DISKETTE BACKUP COPY.

\* \* \* \* \*

NOTE: The "DUPLICATE" command would be a faster and simpler method of producing a backup copy, but as this command is not compatible among all Commodore disk operating systems, we do not feel it would be prudent to use it at this point without a long, relatively involved, potentially confusing explanation.



WARRANTY DISCLAIMER

The computer programs supplied on the magnetic diskette and IC ROM device (WordPro 5 Plus Program ROM), and these instructions are provided to you, their user, with no warranty of any kind. Although due care has been taken to ensure the correct operation of these programs, no representation is made about their fitness for any particular use or about the accuracy of their results. PROFESSIONAL SOFTWARE INC., their distributors, retailers, and agents thus assume no responsibility and accept no consequential, incidental, or other liability arising from the use of these programs. Some states do not allow the exclusion or limitation of implied warranties or liability for incidental or consequential damages, so the above limitations may not apply to you.

All WordPro 5 Plus System Diskettes are thoroughly inspected and tested before final packaging. It is still possible, however, to experience loading problems with a known good diskette. If you are unable to load WordPro 5 Plus via the normal method, try the procedure below.

STEP a) Turn your CBM 8032 off and then on again.

STEP b) Insert your System Diskette in drive #0 and "close the door".

STEP c) <TYPE> open 1,8,15,"i0" <RETURN>. Use the number zero, not the letter "o".

STEP d) <TYPE> load "0:wordpro 5+\*"

Wait five or six seconds for the cursor to reappear. If the cursor does not reappear after ten seconds, try the entire procedure again.

STEP e) <TYPE> run <RETURN>

If WordPro 5 Plus does not activate, contact your Professional Software dealer.

If you are unable to successfully load and run the WordPro 5 Plus System Diskette, you can contact your dealer for assistance. If you experience further difficulties, you should send the System Diskette and proof of purchase directly to:

Professional Software Inc.  
166 Crescent Road  
Needham, MA 02194

We will replace your System Diskette within one business day and return it to you via First Class Mail. If, after receiving this replacement System Diskette you continue to experience loading difficulties, your disk drives may require alignment or adjustment. Contact your dealer for additional information.

Additional WordPro 5 Plus System Diskettes are available from Professional Software Inc. for \$15.00.

SPECIFICATIONS and prices are subject to change at any time and without notice.

#### COPYRIGHT NOTICE

The computer programs supplied on the magnetic diskette, IC ROM device, and User's Guide, are covered by international copyrights. Reproduction by any method whatsoever of these original copyrighted programs, IC ROM devices, and/or instructions, is expressly prohibited without written permission from Professional Software Inc., with the exception of two copies of the diskette duplicated by the end user/purchaser for internal backup uses.

\* \* \* \* \*

## **PRINTER MODIFICATION**

The modifications listed below allow you to utilize a Commodore CPU and WordPro program(s) with the following typewriter-quality printers:

- A. NEC 5510 or 5520 Serial Printers
- B. NEC 5530 Parallel Printers
- C. DIABLO 630
- D. C.ITOH FP-1500 -25C (Parallel version)
- E. C.ITOH FP-1500 -25S (Serial version)
- F. QUME SPRINT 5

(After modification, the letter "P" will be used to denote a modified printer.)

### **I. To modify a NEC 5510 or NEC 5520 to a NEC 5510P or NEC 5520P:**

- A. Switch pins #8 and #9 on the serial interface cable which is supplied with the unit. It is important that this change be made on the end of the cable that is inside the printer as these pins are different at the interface connector end.
- B. To remove the pins, take a common small screwdriver and push down on the side of the pin. After this has been completed, pull on the wire and use the screwdriver to pull the tab out. Now re-insert the pins.
- C. Set the Dip switches on the PCB behind the operator control panel as follows:

2, 4, 7, 8 **ON** (up position)  
1, 3, 5, 6 **OFF** (down position)

The Dip switches are located behind the front panel, directly below the ribbon cartridge when it is to the extreme left.

- D. Set the front operator controlled, "rocker switches" panel switches to the appropriate position (see Diagram B).

### **II. To modify a NEC 5530 to a NEC 5530P:**

- A. Run a (jumper/connect) wire from the post on the power supply board marked "TP (test post) +5V" to "pin #18" on the interface connector. The power supply board is the board closest to the front of the machine.
- B. Set the Dip switches on the PCB boards as indicated on Diagram A.

### **III. To modify a Diablo 630 to a Diablo 630P**

- A. Jumper pins #5 to #6, #7 to #8, and #9 to #10 on the jumper block A-60 (see diagram below)
- B. Set the Dip switches on the operator control panel as indicated Diagram C.
- C. Set the spacing and print wheel select knobs as appropriate.

### **IV. To modify the parallel version of the C.ITOH (TEC) FP-1500-25C to a FP-1500-25CP**

- A. Run a (jumper/connect) wire from the right side of the capacitor marked "C-28" on the board closest to the front of the machine to pin #18 (top left pin) on the interface connector.
- B. Set the Dip switches on the PCB board as follows:  
  
SW1                    1, 2, 4, 5, 6, 10 - UP  
                         3, 7, 8, 9 - DOWN

### **V. To modify the serial version of the C.ITOH (TEC) FP-1500-25S to a FP-1500-25SP**

- A. Set the Dip switches on the PCB as follows:  
  
SW1 on forward    1, 2, 4, 5, 6, 10 - UP  
board               3, 7, 8, 9 - DOWN  
  
SW1 on rear        2, 3, 6, 7, 8 - UP  
board               1, 4, 5 - DOWN

### **VI. To modify a QUME Sprint V to a QUME Sprint 5P**

- A. Set the rocker switches on the front control panel as follows:  
  
1. Baud rate .....TOP  
2. Duplex Switch .....BOTTOM  
3. Parity .....MIDDLE POSITION  
4. Auto Line Feed .....TOP POSITION  
5. Character spacing .....BOTTOM  
6. Form Length Rotary Switch ..11
- B. Set the switches on the PCB behind the front control panel to the extreme left. These switches are located below where the ribbon is positioned when it is in the extreme left position. These switches control the baud rate which should be set for 1200 baud.

## RECOMMENDED INTERFACES

The following interfaces have been tested and found satisfactory for use with the above printers:

### Serial Printers

1. NEC 5510P
2. NEC 5520P
3. Diablo 630P
4. C. ITOH FP-1500-25SP
5. QUME Sprint 5P

### IEEE to RS-232 Interfaces

TNW-2000  
ADA-1450

### Parallel Printers

1. NEC 5530P
2. C. ITOH FP-1500-25CP

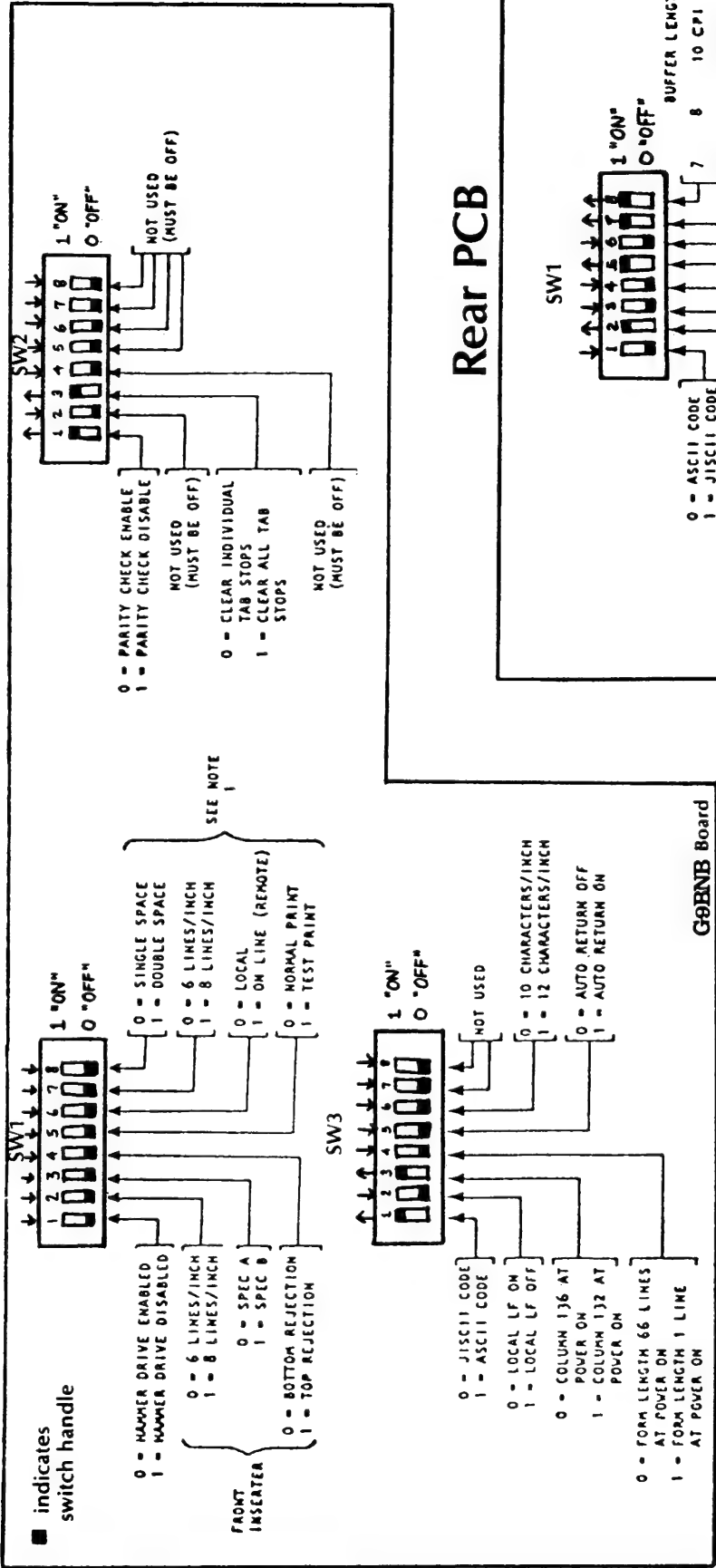
### IEEE to Parallel Interfaces

ADA-1600  
CPA-080



# NEC 553OP Dip Switch Settings

2nd PCB from rear



Rear PCB

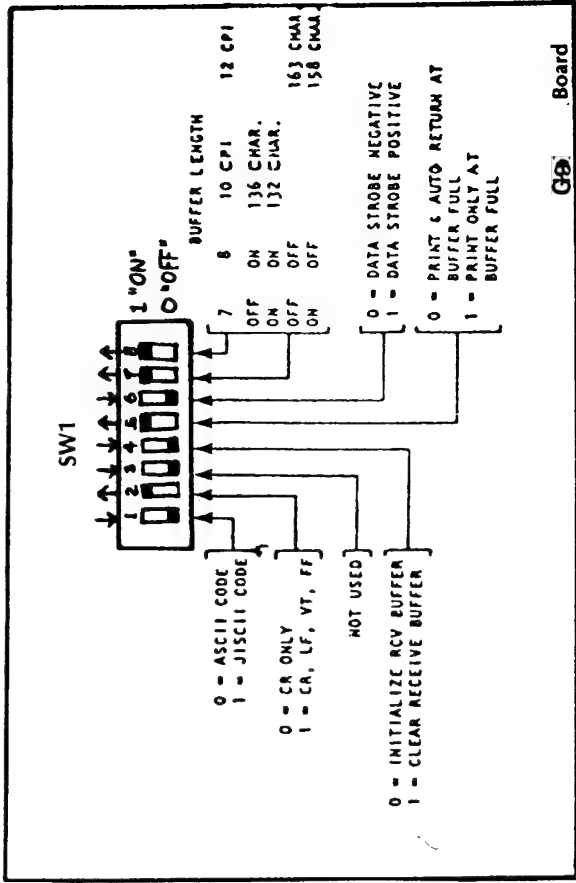
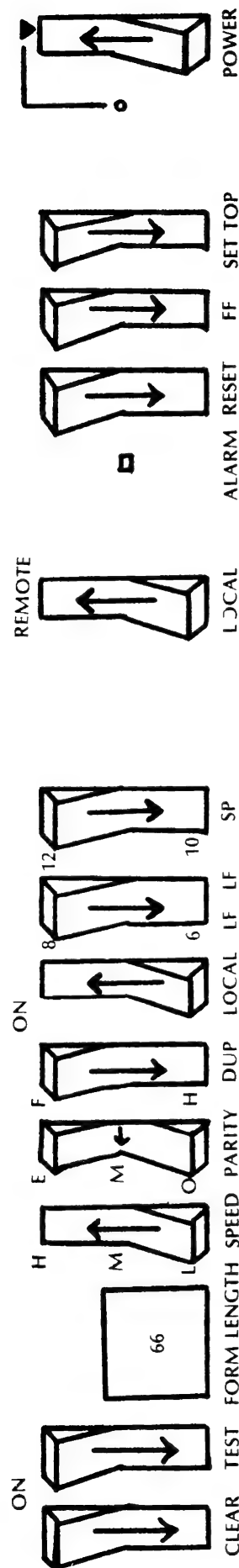


DIAGRAM A

# NEC SPINWRITER 551OP

## Front panel switch settings



CLEAR — down

TEST — down

FORM LENGTH — 66

SPEED — up (on H)

PARITY — middle (on M)

DUP — down (on H)

LOCAL LF — up (ON)

LF — down (on 6)

SP — down (on 10)

REMOTE/LOCAL — up (on remote)

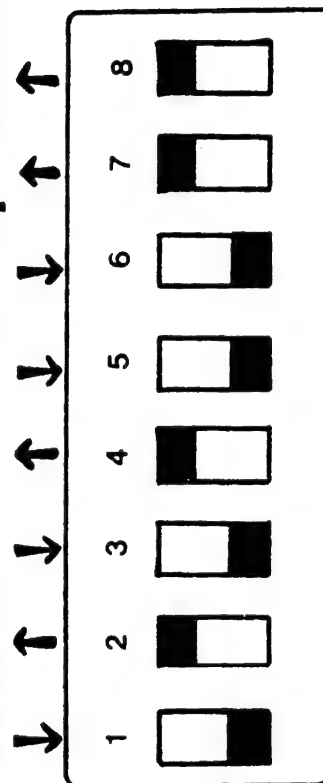
RESET — down

FF — down

SET TOP — down

POWER — up

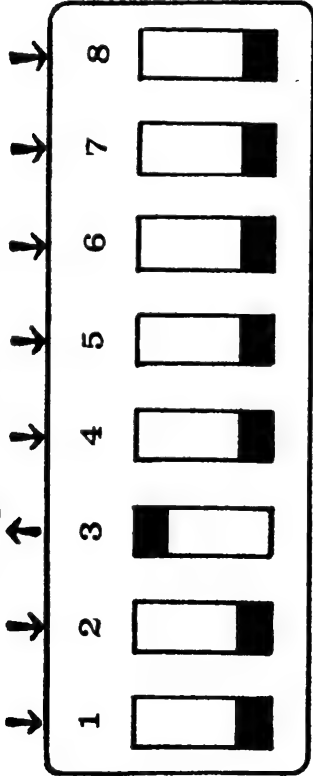
## NEC SPINWRITER 551OP Dip Switch Settings



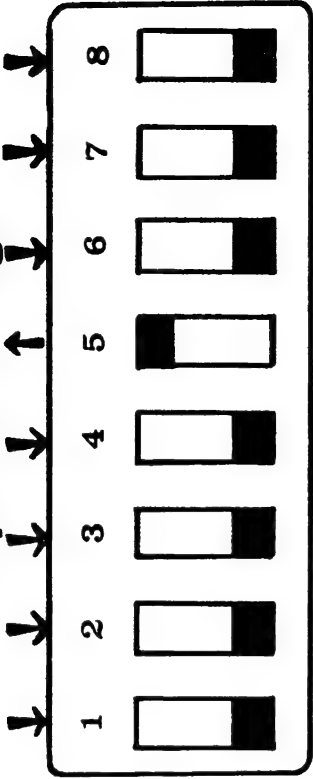
Dip Switches are located behind the front panel of the printer near to and below the ribbon cartridge.

# DIABLO 630P

Dip Switch Left



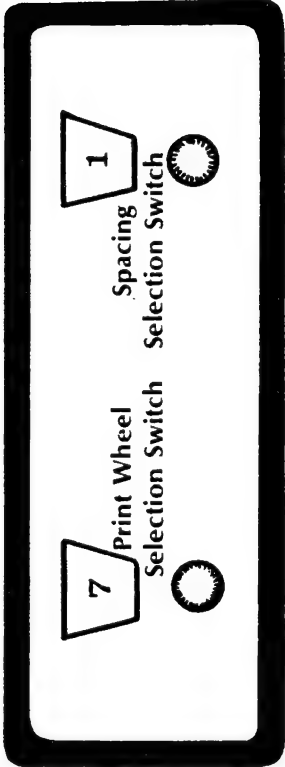
Dip Switch Right



Dip switches settings are located directly under the front cover of the control panel.

- 0 : 88 Metal
- 2 : 92 Metal
- 3 : 96 Metal
- 4 : 960 Metal
- 5 : Apl Metal
- 6 : Apl Plastic
- 7 : Plastic

## PRINTWHEEL SELECT



- 0: Prop
- 1: 10
- 2: 12
- 3: 15
- 4 thru 9: self test

## SPACING

DIAGRAM C

DIABLO 630 Jumper/Connections

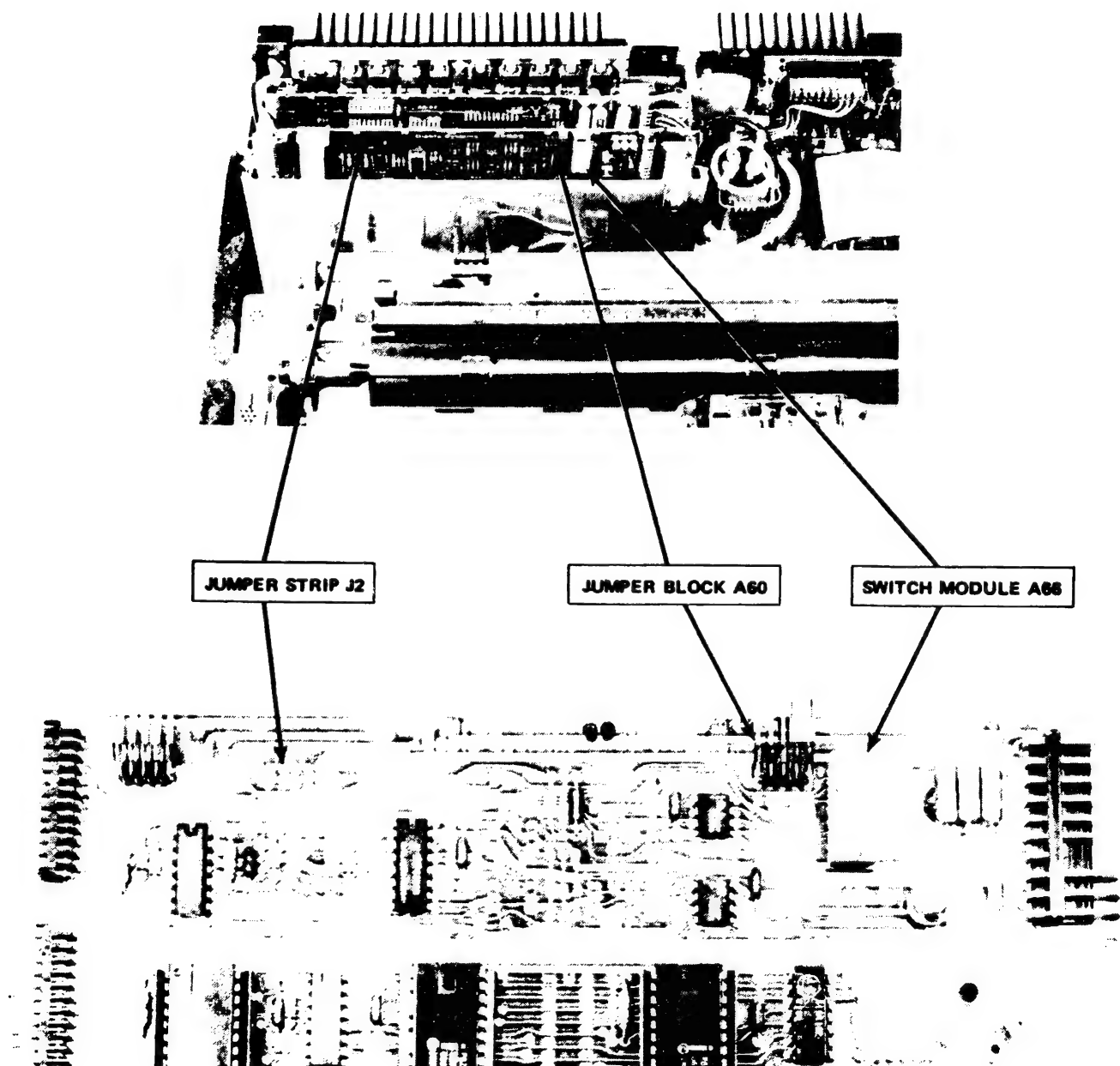
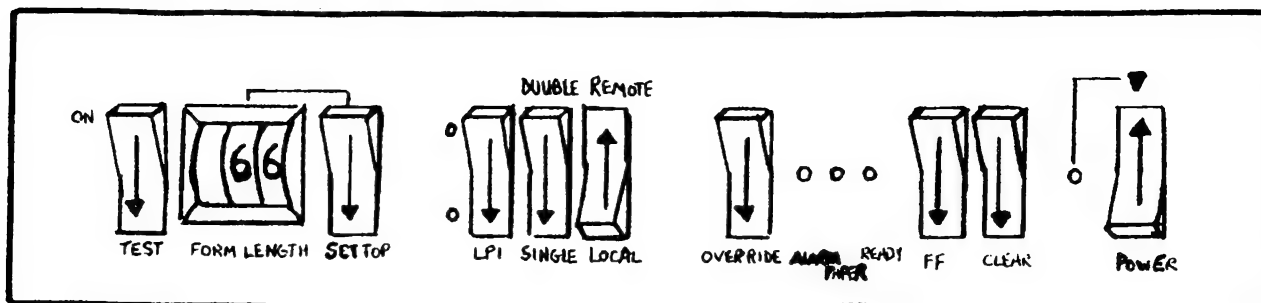


Figure 2-16. HPRO5 OPTION JUMPERS AND OPERATING CONTROL SWITCHES

SPINWRITER HINTS

- A) Make sure paper, ribbon, and print thimble are properly installed.
- B) Check to make sure that all front panel control switches are properly set (see reverse side).
- C) Be sure that the printer cover is closed tightly.
- D) Check to see that Sound Deadener (plexiglass cover) is in the closed position.
- E) Be sure that the print carriage is not positioned in the extreme left position. To verify this:
  - 1) Turn power off.
  - 2) Lift cover and move the print mechanism to the center of the printer.
  - 3) Turn Power on.
- F) Be sure that the ribbon cartridge is not empty or that the ribbon has not broken.
- G) Check the "paper out". In the right rear of the printer there is a small slot that contains the paper out control. If the metal arm from the paper out option is "down" in the slot, it should be lifted out as this will indicate to the printer that it is out of paper.
- H) Check that the unit is "plugged in".
- I) If you are getting all capitalized letters, either when typing your document or outputting, you inadvertently gave the wrong "printer type" in the initial loading process. To correct this, you must reload your system. When you get to "Printer:" you will have either "CBM or ASCII" or "CBM, ASCII, or Spinwriter" on the screen depending upon your system's operating program. If your screen reads "PET or ASCII", simply type a. If your screen reads "PET, ASCII, or Spinwriter", simply press the RETURN key to default to Spinwriter mode.

The front panel control switches should be set as follows on a NEC Spinwriter Model 5530P. A standard NEC 5530 must be slightly modified to function with CBM computers.



- |                      |   |
|----------------------|---|
| A) [test]            | -Down Position  |
| B) [set top of form] | -Down Position  |
| C) [LPI]             | -Lines Per Inch, can be set on either 6 or 8, depending on user preference  |
| D) [Double/Single]   | -Double or Single lined spacing; set on either depending on user preference |
| E) [Remote/Local]    | -MUST be set in the up position (remote position)                           |
| F) [over/ride]       | -Down Position  |
| G) [FF]              | -Down Position  |
| H) [Clear]           | -Down Position  |
| I) [Power]           | -Up for 'ON'  |

After the printer has been turned on, there should be two control lights illuminated on the front panel. They are:

- 1) Power On
- 2) Ready

If the printer does not print and/or these two lights are not illuminated, check the items listed on Page 13-1.



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